CS 591: Introduction to Computer Security

Lecture 1: Overview

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Course Mechanics

- Course web page:
 - http://web.cecs.pdx.edu/~hook/cs491f07/index.html
- Contains:
 - My contact information
 - Term paper handout
 - Grading guidelines
 - Topics and Reading Assignments for each lecture
 - Links to lecture notes

Texts

- Bishop
 - Encyclopedic; sometimes dry
- Anderson
 - Sometimes anecdotal; a good read
 - Available on-line for free
- Original materials linked on web page
 - Some materials in the ACM library are only accessible when using a PSU IP address (license is based on internet address)

Grading

- Midterm: 100 points
- Final: 100 points
- Term paper title, abstract, outline and annotated bibliography: 50 points
- Term paper: 100 points
- Quizzes, Discussion and Class participation:
 50 points
 - These mechanisms will be used primarily to evaluate mastery of the reading assignments

Academic Integrity

- Be truthful
- Always hand in your own work
- Never present the work of others as your own
- Give proper credit to sources
- Present your data accurately
- Violations of academic integrity will be taken very seriously. Grade of 0 on the assignment. Reported to the university in a manner consistent with university policy.

Term Paper

- Select a topic of your choice on computer security
- Explore:
 - Problem space
 - Solution space
- Identify original sources
- Integrate knowledge; organize; critique

Term Paper

- Midterm:
 - Title
 - Abstract (short description of paper)
 - Outline (identifies structure of paper)
 - Annotated bibliography
 - Author
 - Title
 - Complete bibliographic reference
 - Short description of contribution of paper in your own words

Term Paper

- Due at beginning of last class
 - Final paper
 - 10 15 pages (no more than 20!)
 - Paper should have a proper biliography, references, and should be presented in a manner similar to papers appearing in conferences
 - Paper is not expected to present original research results, but is to be written in your own words and represent what you believe based on your study of the literature

Plagiarism

- Copying text or presenting ideas without attribution is plagiarism
- Plagiarism is a violation of academic integrity
- If you commit plagiarism you will get a grade of 0 and be reported to the university
- I know how to use google
- I will accept no excuses
- There will be no second chances

Exams

- Midterm will cover first half of the class
 - Probably similar to past mid-terms (I will prepare it)
 - Blue book exam
 - Study questions in advance
 - Real questions partially overlap study questions
- Final will cover second half of the class
 - The final will be prepared by Professor Binkley
 - It will not be a blue book exam.

Readings

- Reading assignments are on the web page
- Please come to class prepared to discuss the readings
 - You will learn more
 - The person sitting next to you will learn more
- I may institute pop quizzes at any time to evaluate your preparation for class

Class Mailing List

- Please sign up for the class mailing list
- Details will be posted on the web page tomorrow

Objectives

- Discuss the scope of Computer Security
- Introduce a vocabulary to discuss security
- Sketch the course

CS as Engineering

- Is Computer Science, or Computer Security, an engineering discipline?
- Are we meeting the reasonable expectations of society to
 - Codify best practices
 - Not repeat mistakes
 - Appropriately apply relevant science to the construction of artifacts

Case Study

- Voting
- Do electronic voting machines meet the reasonable expectations of society to provide a technology that is trustworthy and cost effective?

Trustworthy: Worthy of confidence; dependable [Webster's on-line]

Expectations of Voting

Vote is by secret ballot

Confidentiality

The vote should be correctly tallied; all votes cast should be counted in the election

 Every eligible voter who presents themselves at the polling place should be able to vote

Availability

Security or Computer Security?

- Are the expectations of integrity, confidentiality, and availability specific to computers?
- Can the properties of the computer system be considered independently of its use?

Voting: Policies and Mechanisms

Who can vote?

Policy

- Legal requirements for eligibility
 - Must be a citizen residing in the precinct
 - Must be of voting age
- Administrative requirements to register to vote
 - Fill out an application
 - Present evidence of residence (can be by mail or fax)

Mechanism

Voting Mechanisms

- Paper ballot in a ballot box (or mail)
 - May be implemented as a scan form
- Punch cards
- Mechanical voting machines
- Direct Recording Electronic
- Voter-verifiable paper audit trail

Evaluating mechanisms

- How do we evaluate these options?
- Evaluation must be relevant to a threat model

Voting threat models

- Correlating ballot with voter
- Ballot stuffing
- Casting multiple votes
- Losing ballot boxes
- Ballot modification
- Incorrect reporting of results
- Denial of access to polls
- Vandalism
- Physical intimidation

Electronic voting in the news

- After the 2000 election in Florida there has been a national initiative to improve automation in voting
 - Access: must improve accessibility of polls
 - Mechanism: must improve the repeatability of vote counting (ambiguity of the "hanging chad" or "pregnant chad")
- Electronic voting was suggested as solution

Voting in news

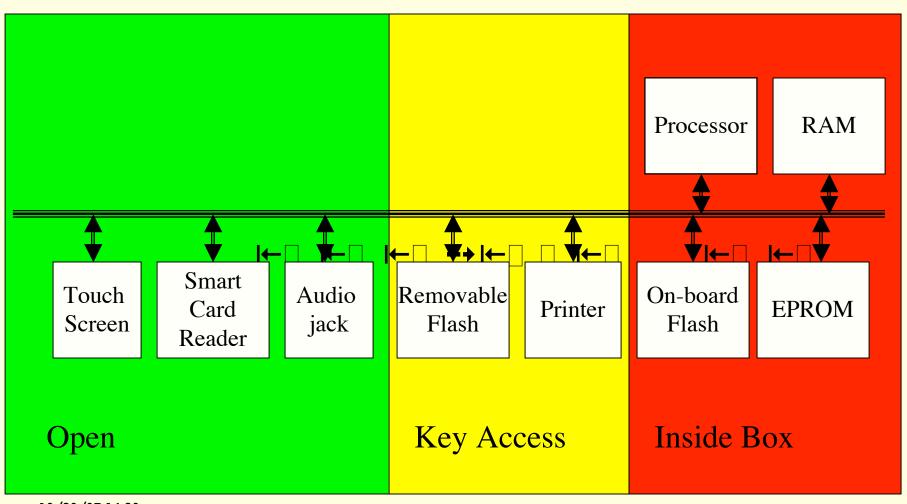
- Computer hardware manufacturers brought forward Direct Recording Electronic voting machines
- Computer Scientists questioned this, including:
 - David Dill, Stanford: http://www.verifiedvotingfoundation.org/
 - Matt Bishop, UC Davis
 http://nob.cs.ucdavis.edu/~bishop/notes/2006-inter/index.html
 - Ed Felten http://itpolicy.princeton.edu/voting/

Felten's paper

- Security Analysis of the Diebold AccuVote-TS Voting Machine
 - Felton's team injected malware in a voting machine that could alter the outcome of an election or disable a voting machine during an election
 - Malware was spread by sharing memory cards

Video

Voting Machine Architecture



10/20/07 14:30

Boot Process

- Boot device specified by hardware jumpers (inside box)
 - EPROM
 - on-board flash (default)
 - ext flash
- On Boot:
 - Copy bootloader into RAM; init hardware
 - Scan Removable flash for special files
 - "fboot.nb0" => replace bootloader in on-board flash
 - "nk.bin" => replace OS in on-board flash
 - "EraseFFX.bsq" => erase file system on on-board flash
 - If no special files uncompress OS image
 - Jump to entry point of OS

Boot (continued)

- On OS start up:
 - run Filesys.exe
 - unpacks registry
 - runs programs in HKEY_LOCAL_MACHINE\Init
 - shell.exe (debug shell)
 - device.exe (Device manager)
 - gwes.exe (graphics and event)
 - taskman.exe (Task Manager)
 - Device.exe mounts file systems
 - \ (root): RAM only
 - \FFX: mount point for on-board flash
 - \Storage Card: mount point for removable flash

Boot (continued)

- Customized taskman.exe
 - Check removable flash
 - explorer.glb => launch windows explorer
 - *.ins => run proprietary scripts
 - (script language has buffer overflow vulnerabilities)
 - used to configure election data
 - default => launch "BallotStation"
 - \FFX\Bin\BallotStation.exe

BallotStation

- Four modes: pre-download, preelection testing, election, post-election
- Mode recorded in election results file
 - \Storage Card\CurrentElection\election.brs

Stealing Votes

- Malicious processes runs in parallel with BallotStation
- Polls election results file every 15 seconds
 - If election mode and new results
 - temporarily suspend Ballot Station
 - steal votes
 - resume Ballot Station

Viral propagation

- Malicious bootloader
 - Infects host by replacing existing bootloader in on-board flash
 - subsequent bootloader updates print appropriate messages but do nothing
- fboot.nb0
 - package contains malicious boot loader
 - and vote stealing software

Goals of the class:

- Provide a vocabulary to discuss issues relevant to the trustworthiness of systems that include computers
- Provide a set of models and design rules to assist in building and assessing trustworthy systems
- Introduce mechanisms that, when used correctly, can increase trust (e.g. crypto, access control)
- Survey common exploitable vulnerabilities 10/20 (stack attacks, malware, bots)

Components

- Confidentiality
 - Keeping secrets
- Integrity
 - Bank: the balances sum to zero; only authorized actions change the balance
- Availability
 - Bank: making balances available to ATMs

Confidentiality

- Concealment of information or resources
- Government/Military: "Need to Know"
- Mechanisms: Access Control
- Sometimes existence of data is as confidential as content
 - You don't need to read "LayoffList.doc" to know something bad is going to happen

Integrity

- Trustworthiness of data or resources
- Data Integrity
 - Integrity of content (balances sum to zero)
- Origin Integrity
 - Source of data is known (audit trail identifying all changes to bank balances)
- Mechanisms
 - Prevention: block unauthorized changes
 - Detection: analyze data to verify expected properties (e.g. file system consistency check)

Availability

- If an adversary can cause information or resources to become unavailable they have compromised system security
- Denial of Service attacks compromise Availability

Who can you trust?

- What is trust?
- What is trusted?
- What is trustworthy?
 - ... if an NSA employee is observed in a toilet stall at BWI selling key material to a [foreign] diplomat, then (assuming his operation was not authorized) he can be described as "trusted but not trustworthy" [Ross Anderson, p9-10]

Threats

- Potential violation of security
- Classes
 - Disclosure: unauthorized access
 - Deception: acceptance of false data
 - Disruption: interruption or prevention of safe operation
 - Usurpation: unauthorized control of some part of a system

Classic Threats

- •Disclosure
- Deception
- Disruption
- •Usurpation

- Snooping:
 - (passive) wiretapping
- Modification (alteration)
 - Active wiretapping; man-in-the-middle
- Masquerading (spoofing)
 - Impersonation with intent to deceive
 - Cf. Delegation: one entity authorizes another to perform functions on its behalf

More Classic Threats

- •Disclosure
- Deception
- Disruption
- •Usurpation

- Repudiation of Origin
 - A false denial that an entity sent something
- Denial of Receipt
 - A false denial that an entity received something
- Delay
 - Temporary inhibition of a service
- Denial of Service
 - A long term inhibition of a service

Policy and Mechanism

- Security Policy: A statement of what is, and what is not, allowed
- Security Mechanism: A method, tool, or procedure for enforcing a security policy

PSU Computer & Network Acceptable Use Policy

- This acceptable use policy governs the use of computers and networks at Portland State University (PSU). As a user of these resources, you are responsible for reading and understanding this document. ...
- Portland State University encourages the use and application of information technologies to support the research, instruction, and public service mission of the institution. PSU computers and networks can provide access to resources on and off campus, as well as the ability to communicate with other users worldwide. Such open access is a privilege and requires that individual users act responsibly. Users must respect the rights of other users, respect the integrity of systems and related physical resources, and observe all relevant laws, regulations, and contractual obligations.

PSU AUP (cont)

Acceptable use terms and conditions:

- The primary purpose of electronic systems and communications resources is for University-related activities only.
- Users do not own accounts on University computers, but are granted the privilege of exclusive use. Users may not share their accounts with others, and must keep account passwords confidential.
- Each account granted on a University system is the responsibility of the individual who applies for the account. Groups seeking accounts must select an individual with responsibility for accounts that represent groups.
- The University cannot guarantee that messages or files are private or secure.
 The University may monitor and record usage to enforce its policies and may use information gained in this way in disciplinary and criminal proceedings.
- Users must adhere strictly to licensing agreements and copyright laws that govern all material accessed or stored using PSU computers and networks.
- When accessing remote systems from PSU systems, users are responsible for obeying the policies set forth herein as well as the policies of other organizations.
- Misuse of University computing, networking, or information resources may result in the immediate loss of computing and/or network access. Any violation of this policy or local, state, or federal laws may be referred to appropriate University offices and/or, as appropriate, law enforcement authorities.

PSU AUP (cont)

- Conduct which violates this policy includes, but is not limited to the following:
 - Unauthorized attempts to view and/or use another person's accounts, computer files, programs, or data.
 - Using PSU computers, accounts, and/or networks to gain unauthorized access to University systems or other systems.
 - Using PSU computers, accounts, and/or networks for: threat of imminent physical harm, sexual or other harassment, stalking, forgery, fraud, generally offensive conduct, or any criminal activity.
 - Attempting to degrade performance of University computers and/or networks.
 - Attempting to deprive other users of University technology resources or access to systems/networks.
 - Using University resources for commercial activity such as creating products or services for sale.
 - Copying, storing, sharing, installing or distributing software, movies, music, and other materials currently protected by copyright, except as permitted by licensing agreements or fair use laws.
 - Unauthorized mass e-mailings to newsgroups, mailing lists, or individuals, i.e. "spamming" or propagating electronic chain letters.
 - Unauthorized "broadcasting" of unsolicited mail, material, or information using University computers/networks.

Goals of Security

- Prevention: Guarantee that an attack will fail
- Detection: Determine that a system is under attack, or has been attacked, and report it
- Recovery:
 - Off-line recovery: stop an attack, assess and repair damage
 - On-line recovery: respond to an attack reactively to maintain essential services

Assumptions

- Since the adversary or attacker is unconstrained, the security problem is always "open"
- Assumptions, either explicit or implicit, are the only constraints on the adversary

Trust

- Every system must trust something
- Trust is an underlying assumption
- To understand a system we must know what it trusts
- Typical examples of trusted entities:
 - We trust the system administrator to not abuse the ability to bypass mechanisms that enforce policy (e.g. access control)
 - We trust the hardware to behave as expected

Minimizing what we trust

- How little can we trust?
- If we trust the processor do we have to trust the boot loader?
- Can we verify that we have the expected operating system before executing it?

Relating Policy and Mechanism

- Formally policy can be seen as identifying a subset of system states that are "secure".
 - State space: P
 - Secure States: Q
- Mechanisms can be identified with restrictions of the state space
 - Reachable states: R
- Policy classification
 - **Secure**: All reachable states are secure ($R \subseteq Q$)
 - Precise: The reachable states are exactly the secure states (R=Q)
 - **Broad**: There are reachable states that are not secure (∃ $r \in R$. $R \notin Q$)

Assurance

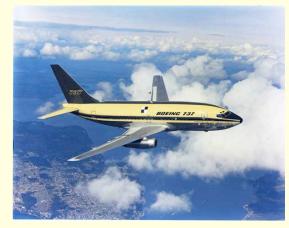
- An attempt to quantify "how much" to trust a system
- Baseline:
 - What you expect it to do
 - Why you expect it to do that
 - Trust the process
 - Studied the artifact
 - Experience

Why do you trust an Airplane?

• Which of these do you trust more? Why?









Boeing images from web site: http://www.boeing.com/companyoffices/gallery/flash.html



Framework for Assurance

- Specification: What the system does
 - May be formal or informal
 - Says what, but not how
- Design: An approach to solving the problem; typically identifies components of the solution
 - Design satisfies specification if it does not permit implementations that violate the spec
 - Software design might include component communication and component specifications
- Implementation: A system satisfying the design (transitively the specification)
 - Software: Might be implementations of components described in design in a programming language

Operational Issues

- Policy and Mechanism must be appropriate for context
- Consider policy on vehicle keys in urban and rural settings
 - In urban settings you always take your keys; discourage joy riding/theft
 - In some rural settings people leave keys in vehicles so they are available to someone if they need to move (or use) the vehicle
- How do you make these decisions rationally?

Cost-Benefit Analysis

- What does it cost to provide a security mechanism (or to adopt a security policy)?
- What are the benefits?

Risk Analysis

- What is the likelihood of an attack?
 - Risk is a function of the environment
 - Risks change with time
 - Some risks are sufficiently remote to be "acceptable"
 - Avoid "analysis paralysis"

People

- Ultimately it is the system in use by people that must be secure
- If security mechanisms "are more trouble than they are worth" then users will circumvent them
- Security must be a value of the organization
- Policy and mechanism must be appropriate to the context as perceived by members of the organization

People as threat/weak link

- Insider threat
 - Release passwords
 - Release information
- Untrained personnel
 - Accidental insider threat
- Unheeded warnings
 - System administrators can fail to notice attacks, even if mechanisms report them
- User error
 - Even experts commit user error!
 - Misconfiguration is a significant risk

Conclusions

- Vocabulary for Security:
 - Confidentiality, Integrity, Availability
 - Threats and Attacks
 - Policy and Mechanism
 - Assumptions and Trust
 - Prevention, Detection, Recovery
 - Assurance
 - Operational issues: cost/benefit, risk
- Ultimate goal: A system used by people in an organization to achieve security goals appropriate to their situation

Next Lecture

- Access Control & Foundational Results
- Reading:
 - Felten paper on voting machines
 - Bishop chapters 1, 2 and 3
 - Anderson chapter 1