

Introduction to Visual Computing

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<http://www.cs.pdx.edu/~fliu/courses/cs410/>

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Last Time

- Camera
- Calibration

Today

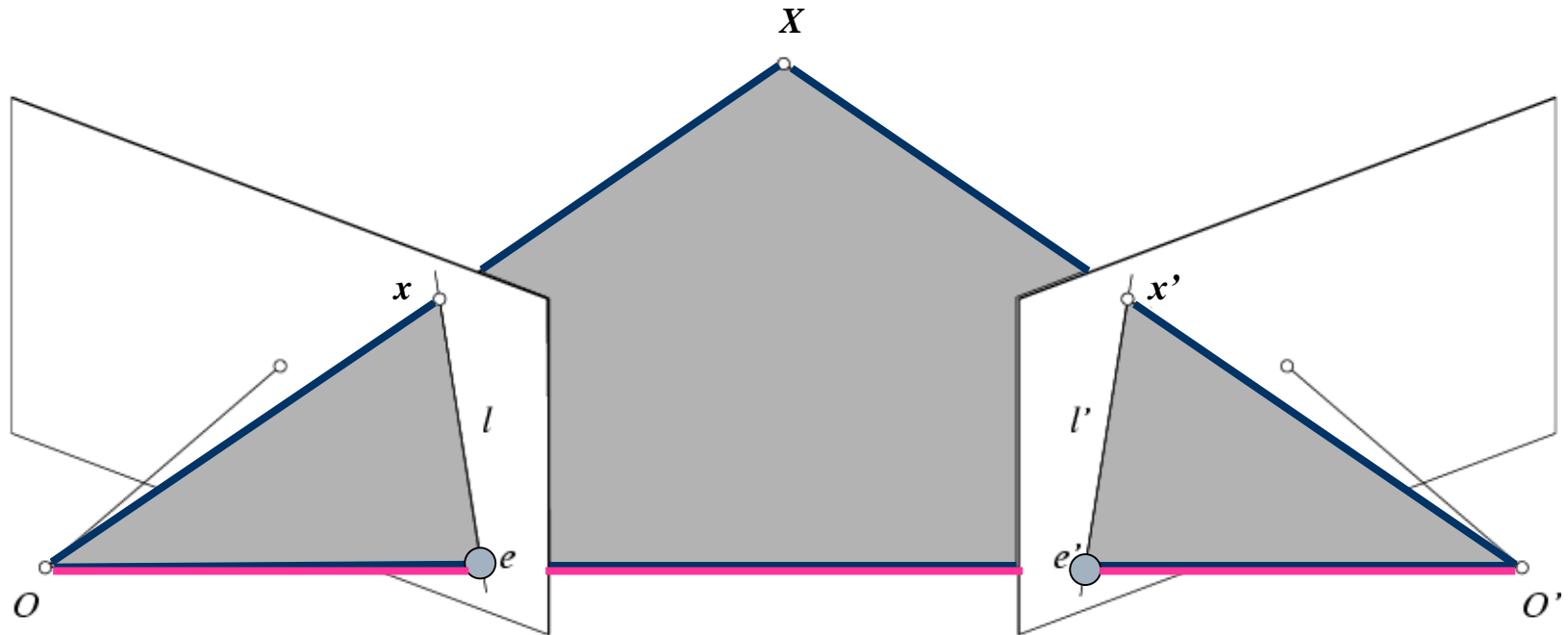
- Two view geometry

The slides for this topic are used from Prof. S. Lazebnik.

Two-view geometry

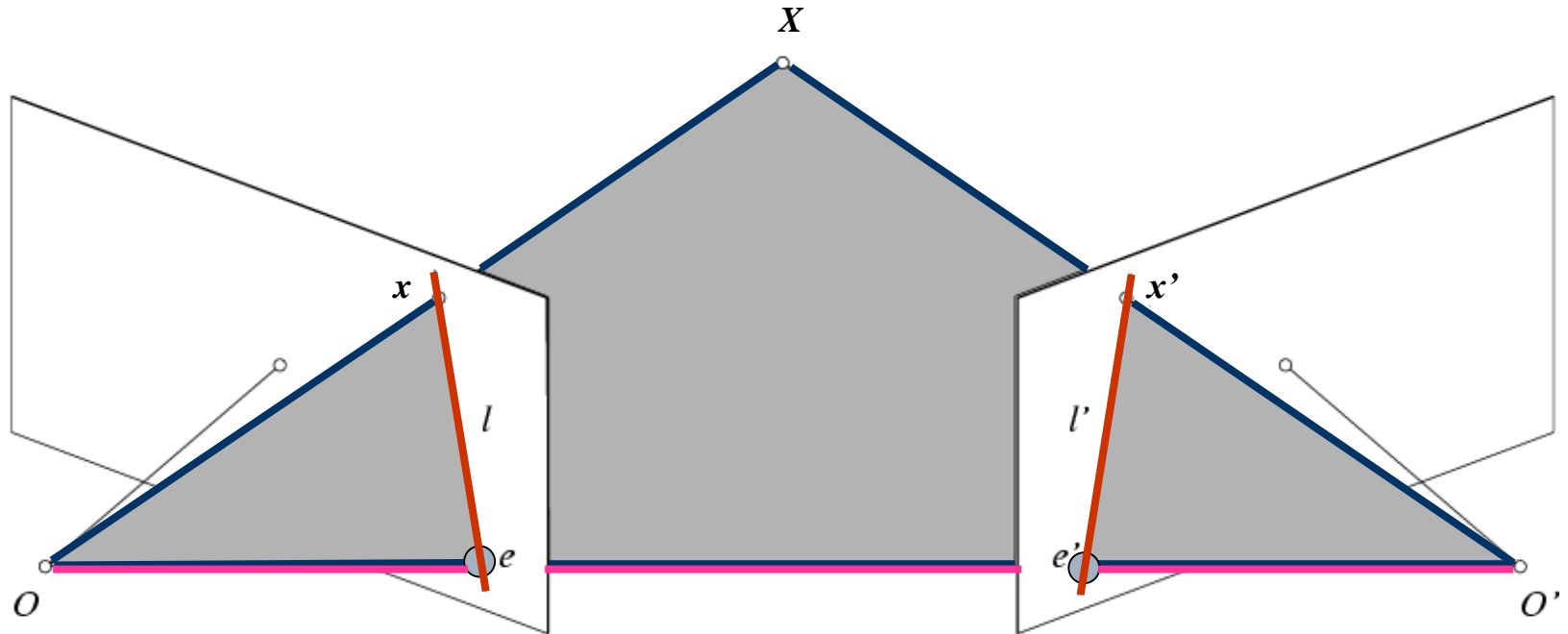


Epipolar geometry



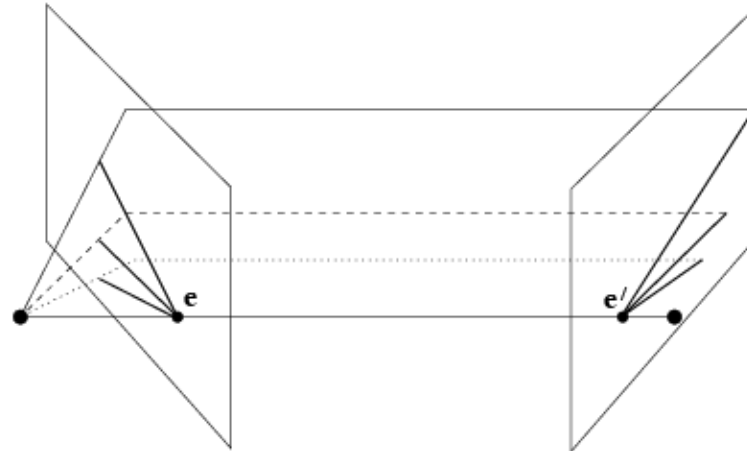
- **Baseline** – line connecting the two camera centers
 - **Epipolar Plane** – plane containing baseline (1D family)
 - **Epipoles**
 - = intersections of baseline with image planes
 - = projections of the other camera center
-

Epipolar geometry

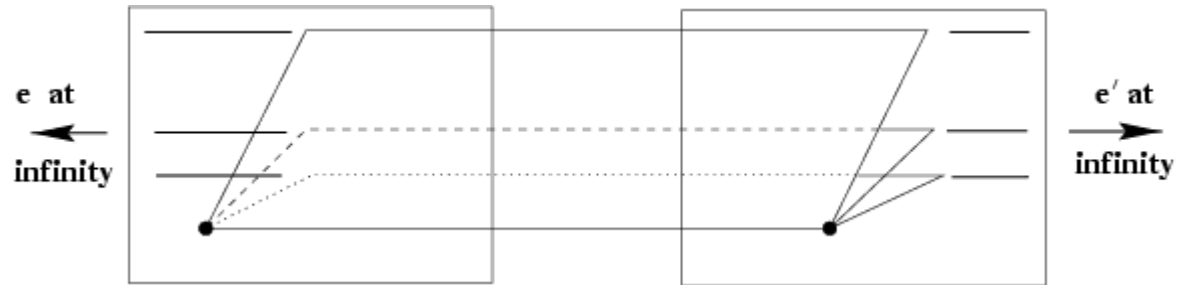


- **Baseline** – line connecting the two camera centers
 - **Epipolar Plane** – plane containing baseline (1D family)
 - **Epipoles**
= intersections of baseline with image planes
= projections of the other camera center
 - **Epipolar Lines** - intersections of epipolar plane with image planes (always come in corresponding pairs)
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Example: Converging cameras



Example: Motion parallel to image plane



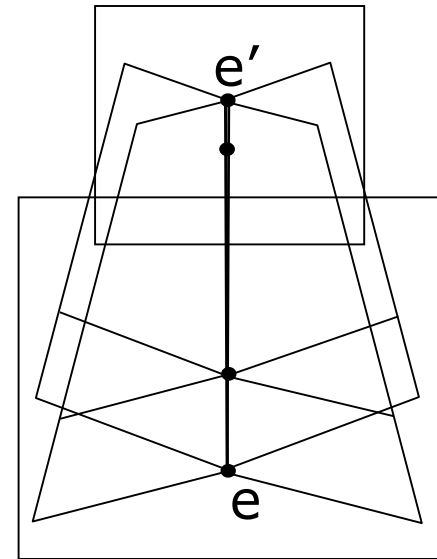
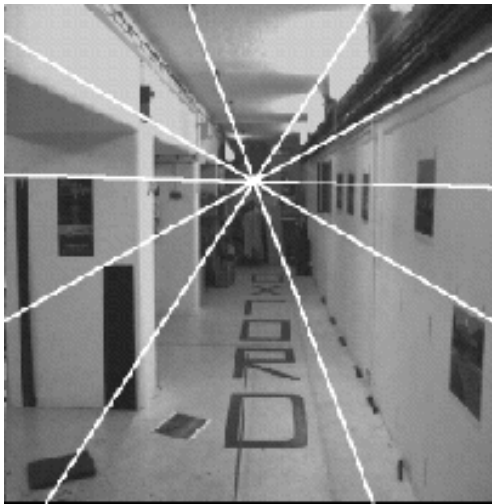
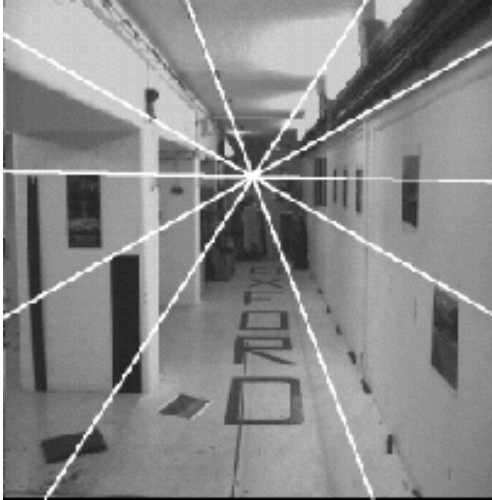
Example: Motion perpendicular to image plane



Example: Motion perpendicular to image plane

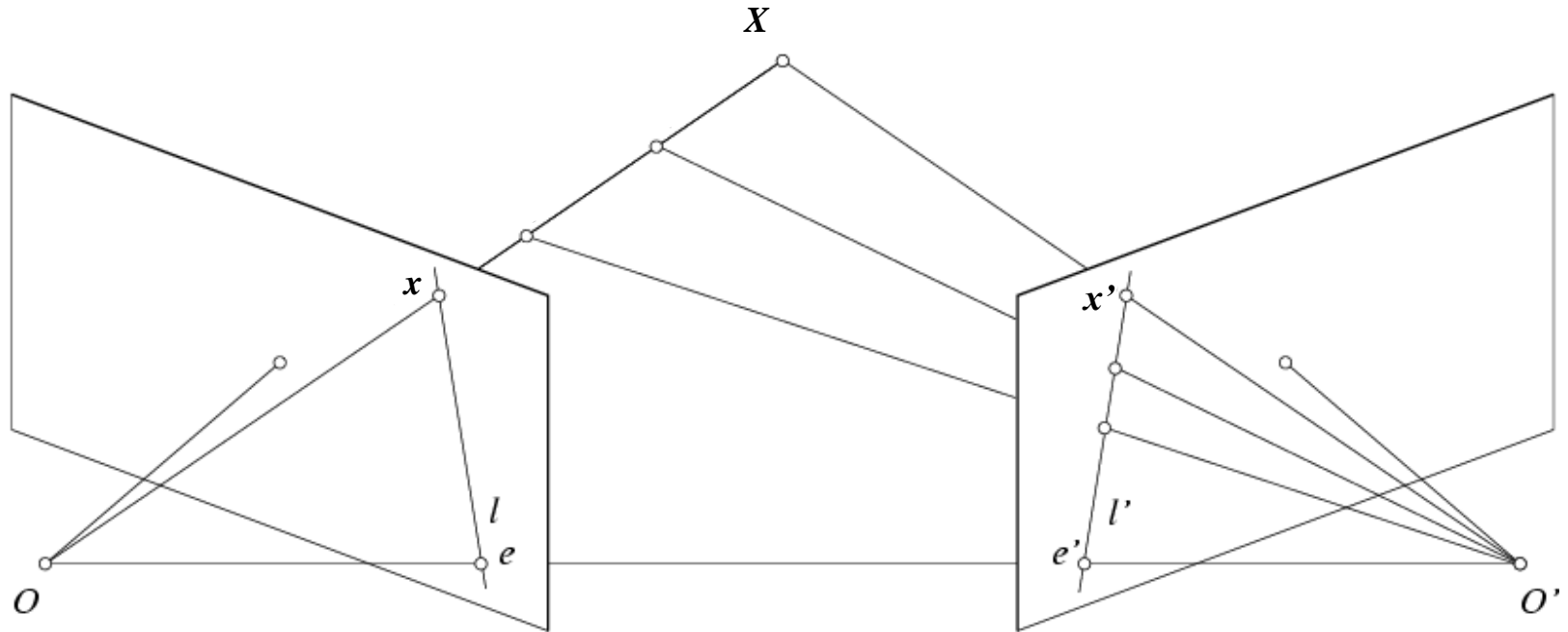


Example: Motion perpendicular to image plane



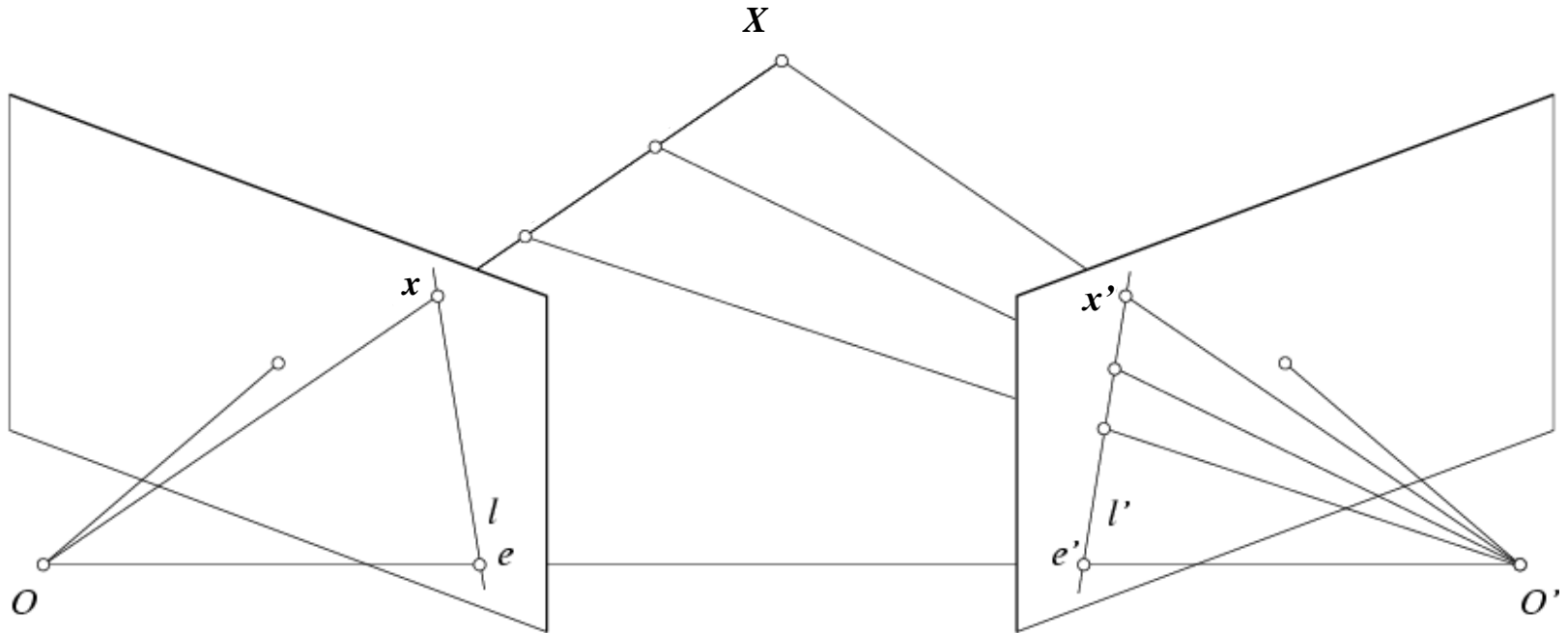
Epipole has same coordinates in both images.
Points move along lines radiating from e :
“Focus of expansion”

Epipolar constraint



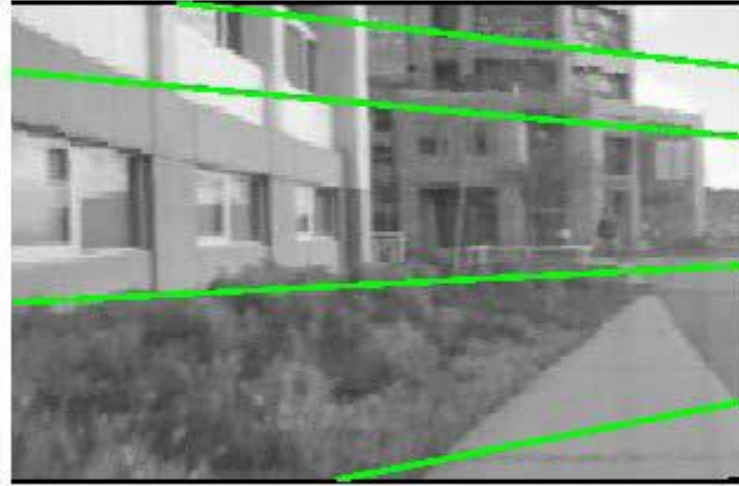
- If we observe a point x in one image, where can the corresponding point x' be in the other image?
-

Epipolar constraint

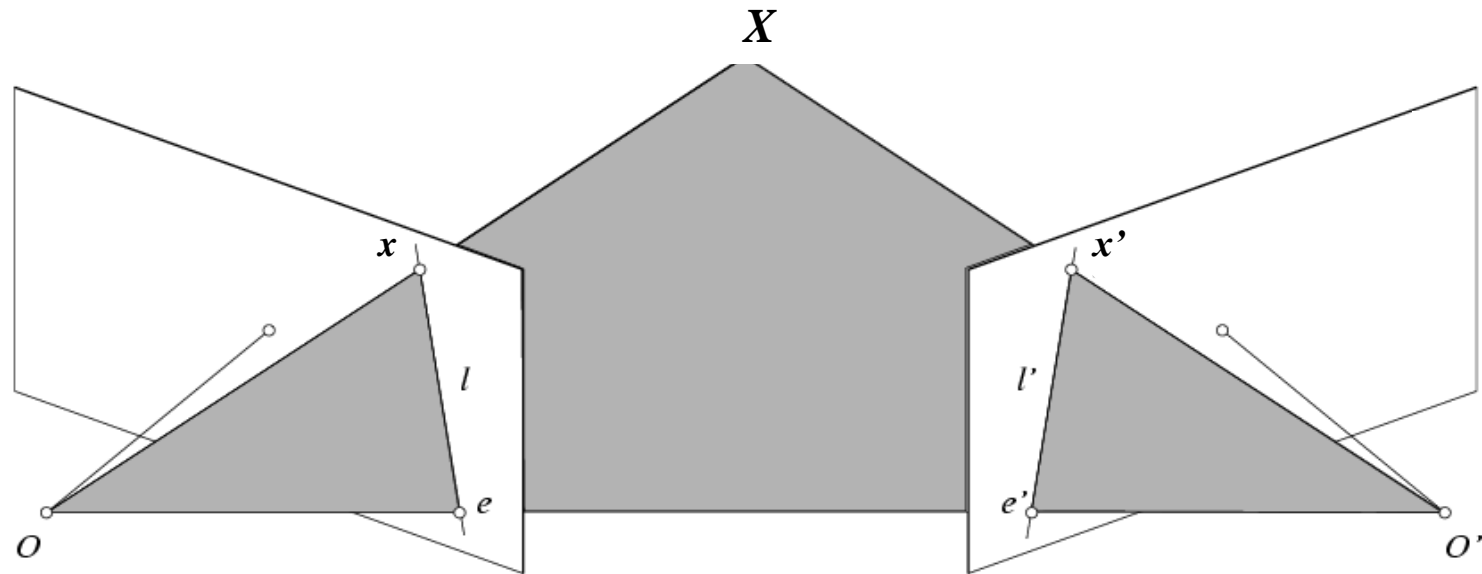


- Potential matches for x have to lie on the corresponding epipolar line l' .
 - Potential matches for x' have to lie on the corresponding epipolar line l .
-

Epipolar constraint example

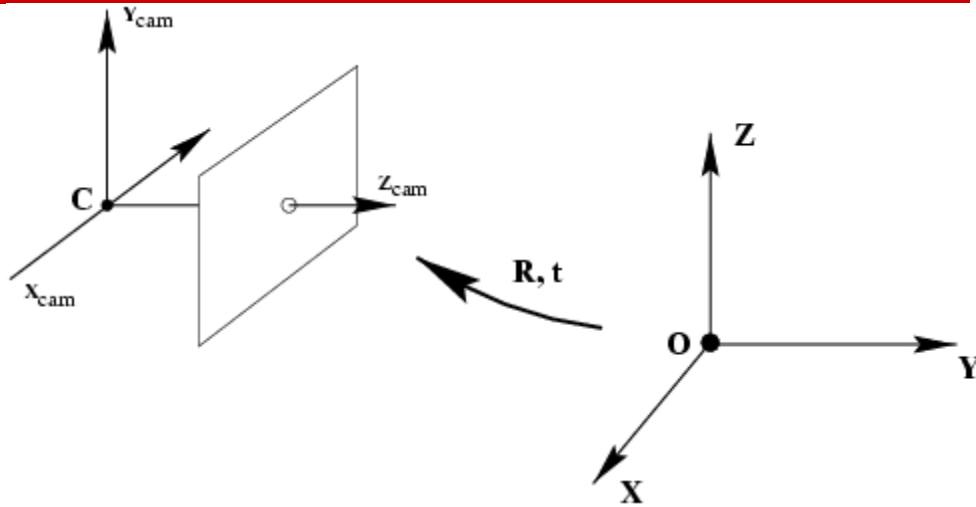


Epipolar constraint: Calibrated case



- Assume that the intrinsic and extrinsic parameters of the cameras are known
 - We can multiply the projection matrix of each camera (and the image points) by the inverse of the calibration matrix to get *normalized* image coordinates
 - We can also set the global coordinate system to the coordinate system of the first camera. Then the projection matrix of the first camera is $[\mathbf{I} \mid \mathbf{0}]$.
-

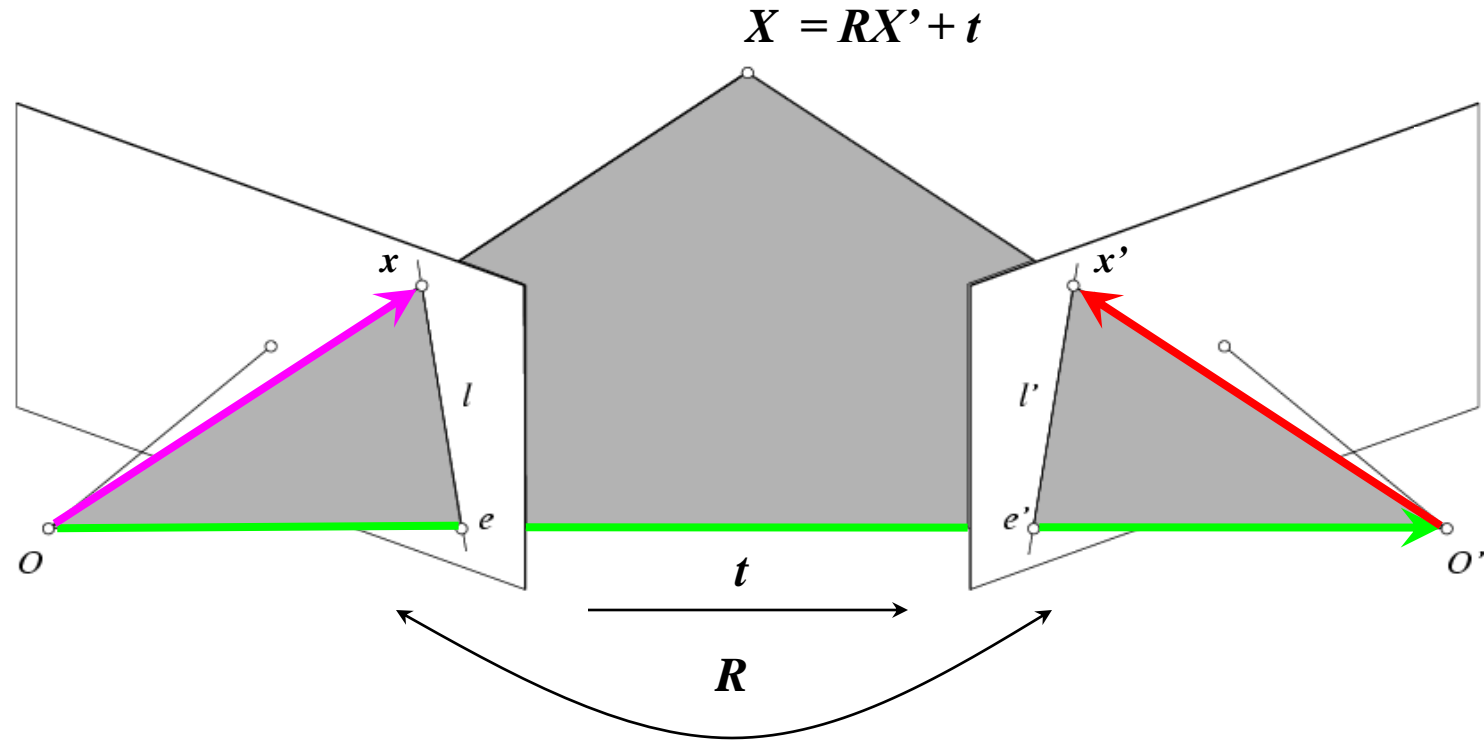
Camera rotation and translation



$$X_{cam} = \begin{bmatrix} R & -R\tilde{C} \\ 0 & 1 \end{bmatrix} \begin{pmatrix} \tilde{X} \\ 1 \end{pmatrix} = \begin{bmatrix} R & -R\tilde{C} \\ 0 & 1 \end{bmatrix} X$$

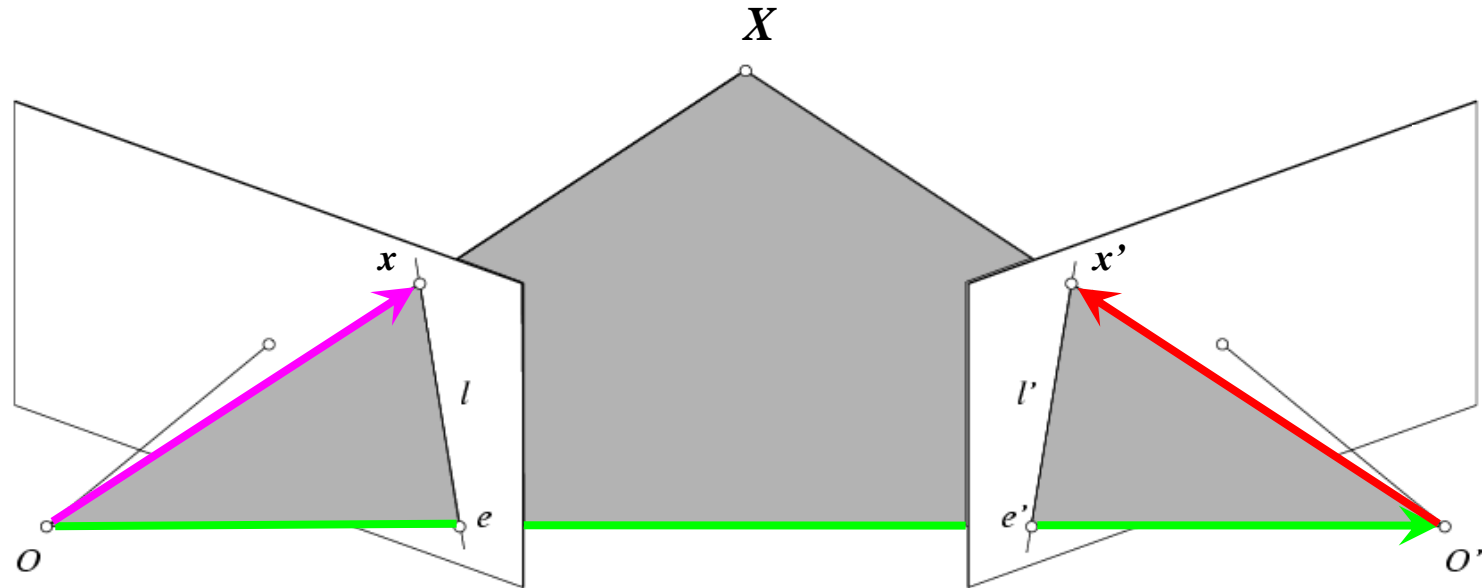
$$x = K[I|0]X_{cam}$$

Epipolar constraint: Calibrated case



The vectors x , t , and Rx' are coplanar

Epipolar constraint: Calibrated case



$$x \cdot [t \times (Rx')] = 0$$

$$x^T E x' = 0 \text{ with } E = [t_{\times}]R$$

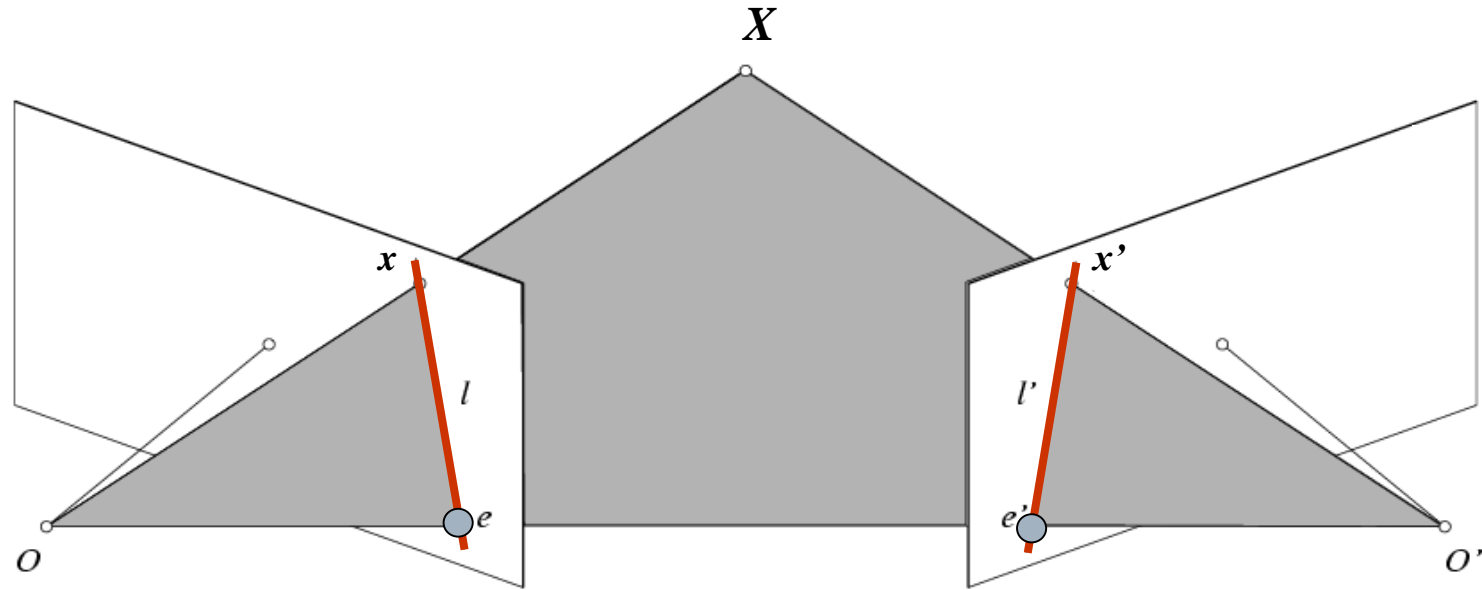
$$\Rightarrow x \cdot [t_{\times}]R x' = 0$$

$$\Rightarrow x^T [t_{\times}]R x' = 0$$

Essential Matrix
(Longuet-Higgins, 1981)

The vectors x , t , and Rx' are coplanar

Epipolar constraint: Calibrated case

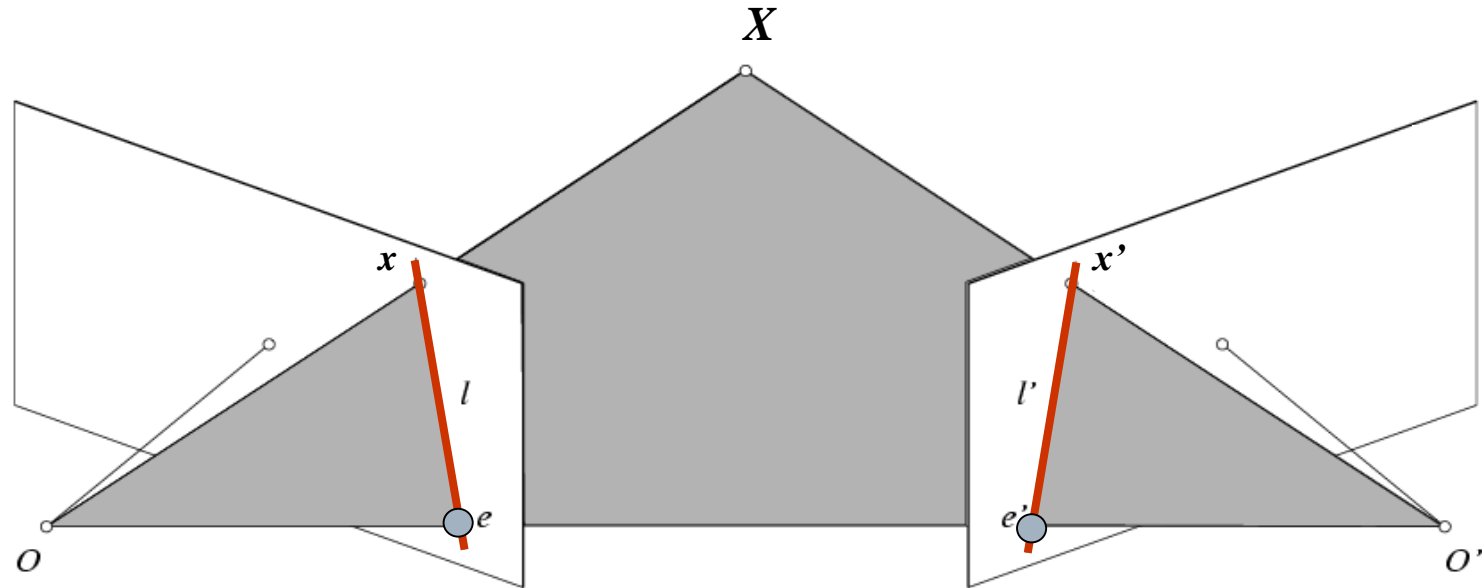


$$x \cdot [t \times (Rx')] = 0 \quad \Rightarrow \quad x^T E x' = 0 \quad \text{with} \quad E = [t_x]R$$

- $E x'$ is the epipolar line associated with x' ($l = E x'$)
- $E^T x$ is the epipolar line associated with x ($l' = E^T x$)

$$E x' = [a, b, c]^T, \quad x^T E x' = 0 \quad \longrightarrow \quad au + bv + c = 0$$

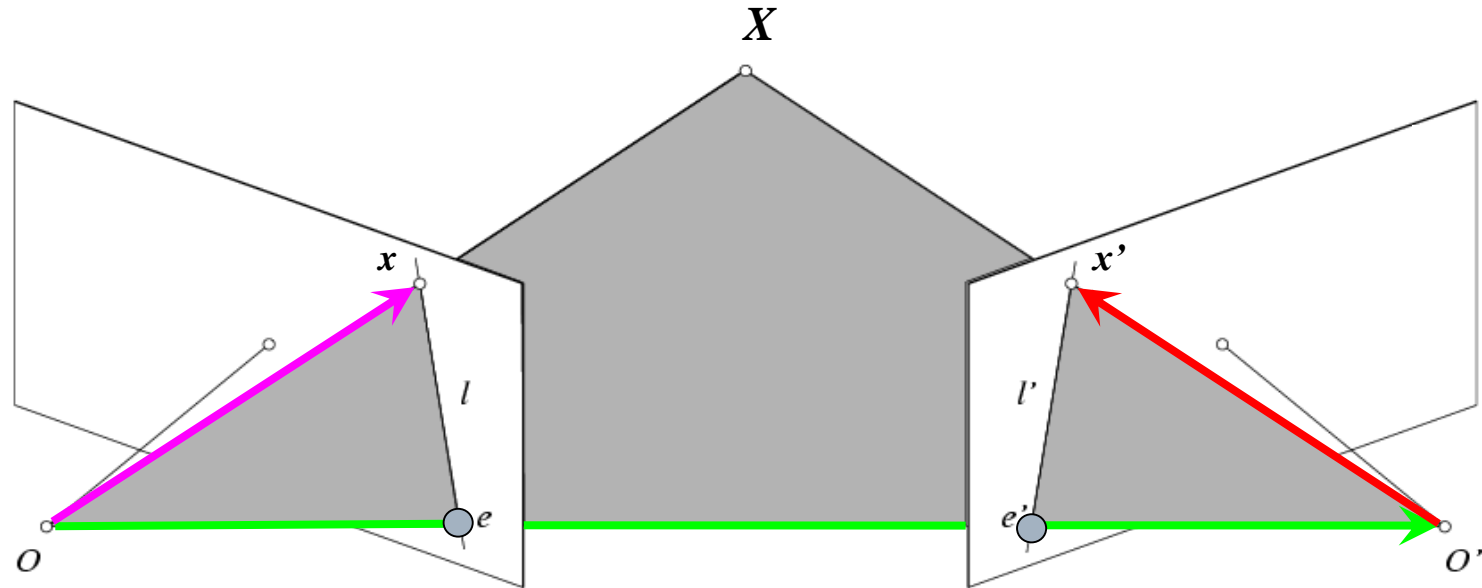
Epipolar constraint: Calibrated case



$$x \cdot [t \times (Rx')] = 0 \quad \Rightarrow \quad x^T E x' = 0 \quad \text{with} \quad E = [t_x]R$$

- $E x'$ is the epipolar line associated with x' ($l = E x'$)
- $E^T x$ is the epipolar line associated with x ($l' = E^T x$)
- $E e' = 0$ and $E^T e = 0$
- E is singular (rank two)
- E has five degrees of freedom

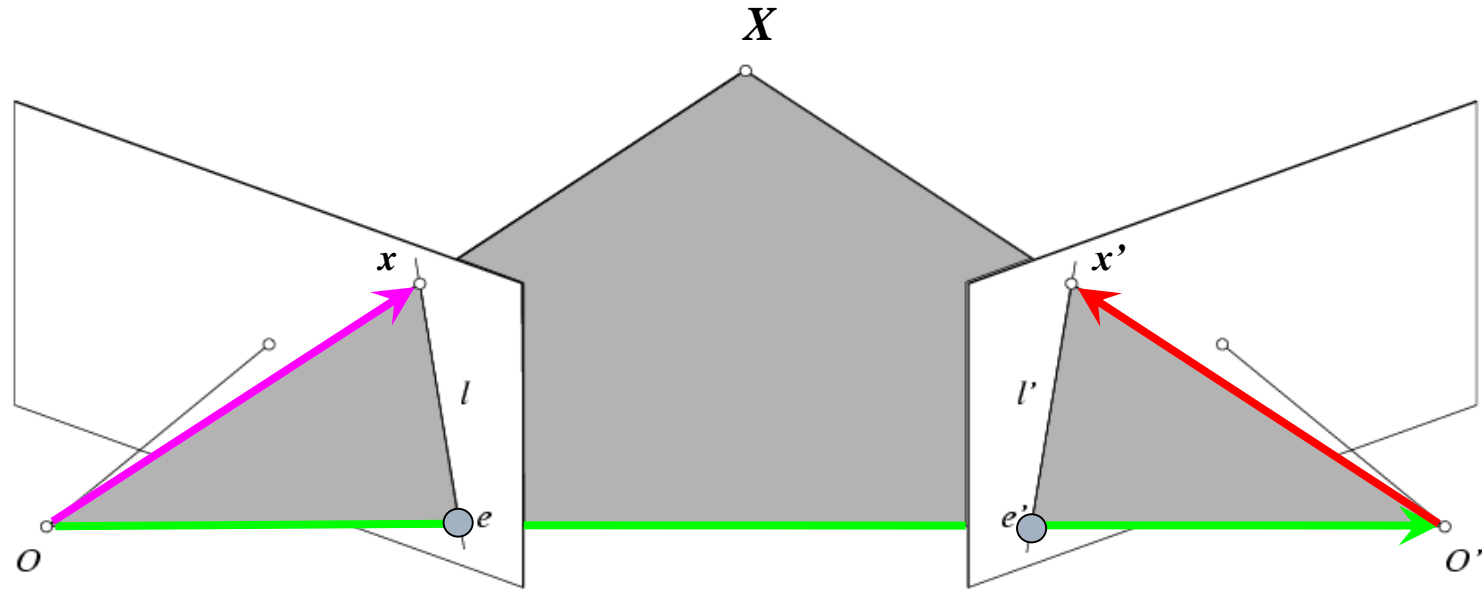
Epipolar constraint: Uncalibrated case



- The calibration matrices K and K' of the two cameras are unknown
- We can write the epipolar constraint in terms of *unknown* normalized coordinates:

$$\hat{x}^T E \hat{x}' = 0 \quad x = K \hat{x}, \quad x' = K' \hat{x}'$$

Epipolar constraint: Uncalibrated case



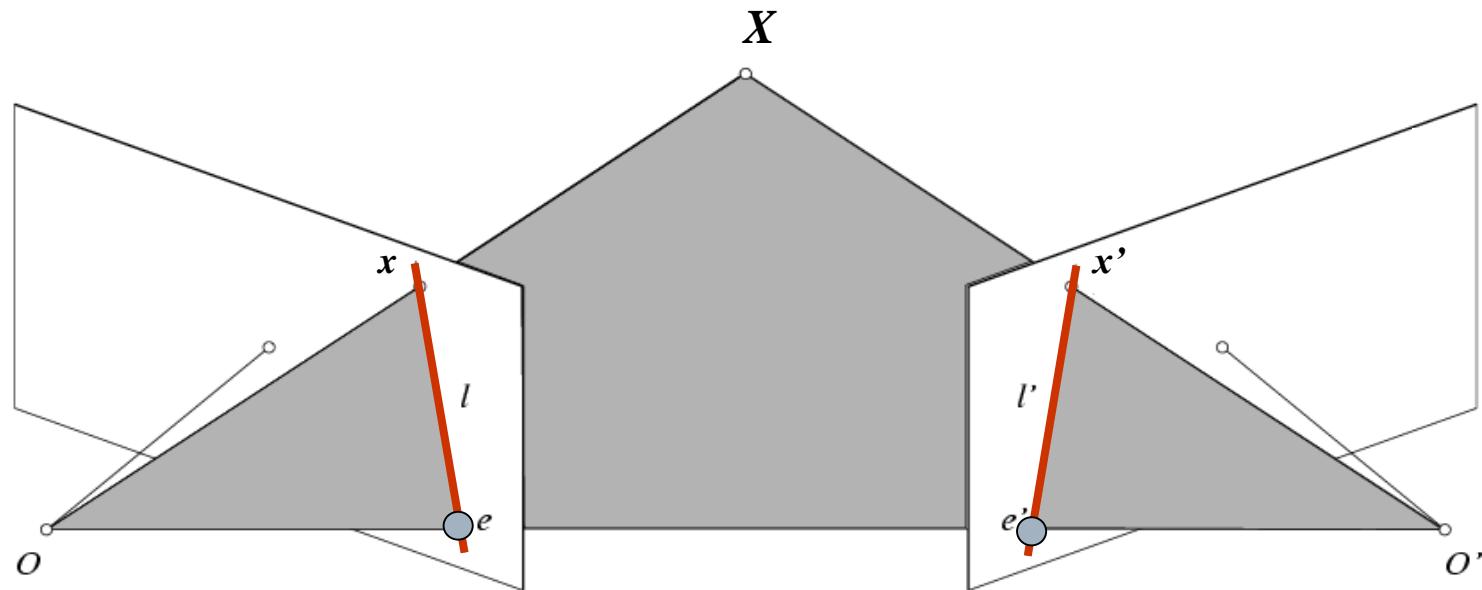
$$\hat{x}^T E \hat{x}' = 0 \quad \Rightarrow \quad x^T F x' = 0 \quad \text{with} \quad F = K^{-T} E K'^{-1}$$

$$\hat{x} = K^{-1} x$$

$$\hat{x}' = K'^{-1} x'$$

Fundamental Matrix
(Faugeras and Luong, 1992)

Epipolar constraint: Uncalibrated case



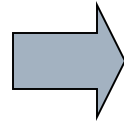
$$\hat{x}^T E \hat{x}' = 0 \quad \longrightarrow \quad x^T F x' = 0 \quad \text{with} \quad F = K^{-T} E K'^{-1}$$

- $F x'$ is the epipolar line associated with x' ($l = F x'$)
- $F^T x$ is the epipolar line associated with x ($l' = F^T x$)
- $F e' = 0$ and $F^T e = 0$
- F is singular (rank two)
- F has seven degrees of freedom

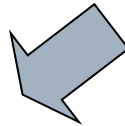
The eight-point algorithm

$$\mathbf{x} = (u, v, 1)^T, \quad \mathbf{x}' = (u', v', 1)^T$$

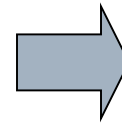
$$(u, v, 1) \begin{pmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{pmatrix} \begin{pmatrix} u' \\ v' \\ 1 \end{pmatrix} = 0$$



$$(uu', uv', u, vu', vv', v, u', v', 1) \begin{pmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \\ F_{33} \end{pmatrix} = 0$$



$$\begin{pmatrix} u_1 u'_1 & u_1 v'_1 & u_1 & v_1 u'_1 & v_1 v'_1 & v_1 & u'_1 & v'_1 \\ u_2 u'_2 & u_2 v'_2 & u_2 & v_2 u'_2 & v_2 v'_2 & v_2 & u'_2 & v'_2 \\ u_3 u'_3 & u_3 v'_3 & u_3 & v_3 u'_3 & v_3 v'_3 & v_3 & u'_3 & v'_3 \\ u_4 u'_4 & u_4 v'_4 & u_4 & v_4 u'_4 & v_4 v'_4 & v_4 & u'_4 & v'_4 \\ u_5 u'_5 & u_5 v'_5 & u_5 & v_5 u'_5 & v_5 v'_5 & v_5 & u'_5 & v'_5 \\ u_6 u'_6 & u_6 v'_6 & u_6 & v_6 u'_6 & v_6 v'_6 & v_6 & u'_6 & v'_6 \\ u_7 u'_7 & u_7 v'_7 & u_7 & v_7 u'_7 & v_7 v'_7 & v_7 & u'_7 & v'_7 \\ u_8 u'_8 & u_8 v'_8 & u_8 & v_8 u'_8 & v_8 v'_8 & v_8 & u'_8 & v'_8 \end{pmatrix} \begin{pmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{pmatrix} = - \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$



Minimize:

$$\sum_{i=1}^N (\mathbf{x}_i^T \mathbf{F} \mathbf{x}'_i)^2$$

under the constraint

$$F_{33} = 1$$

The eight-point algorithm

- Meaning of error $\sum_{i=1}^N (x_i^T F x'_i)^2$

sum of Euclidean distances between points x_i and epipolar lines Fx'_i (or points x'_i and epipolar lines $F^T x_i$) multiplied by a scale factor

$$\text{line: } x^T F x' = 0$$

$$x^T = [u, v, 1]$$

$$F x' = [a, b, c]$$

$$\longrightarrow d(x, F x') = \frac{|au + bv + c|}{\sqrt{a^2 + b^2}} = \frac{|x^T F x'|}{\sqrt{a^2 + b^2}}$$

The eight-point algorithm

- Meaning of error $\sum_{i=1}^N (x_i^T F x'_i)^2$

sum of Euclidean distances between points x_i and epipolar lines Fx'_i (or points x'_i and epipolar lines $F^T x_i$) multiplied by a scale factor

- Nonlinear approach: minimize

$$\sum_{i=1}^N \left[d^2(x_i, F x'_i) + d^2(x'_i, F^T x_i) \right]$$

Problem with eight-point algorithm

$$\begin{pmatrix} u_1u'_1 & u_1v'_1 & u_1 & v_1u'_1 & v_1v'_1 & v_1 & u'_1 & v'_1 \\ u_2u'_2 & u_2v'_2 & u_2 & v_2u'_2 & v_2v'_2 & v_2 & u'_2 & v'_2 \\ u_3u'_3 & u_3v'_3 & u_3 & v_3u'_3 & v_3v'_3 & v_3 & u'_3 & v'_3 \\ u_4u'_4 & u_4v'_4 & u_4 & v_4u'_4 & v_4v'_4 & v_4 & u'_4 & v'_4 \\ u_5u'_5 & u_5v'_5 & u_5 & v_5u'_5 & v_5v'_5 & v_5 & u'_5 & v'_5 \\ u_6u'_6 & u_6v'_6 & u_6 & v_6u'_6 & v_6v'_6 & v_6 & u'_6 & v'_6 \\ u_7u'_7 & u_7v'_7 & u_7 & v_7u'_7 & v_7v'_7 & v_7 & u'_7 & v'_7 \\ u_8u'_8 & u_8v'_8 & u_8 & v_8u'_8 & v_8v'_8 & v_8 & u'_8 & v'_8 \end{pmatrix} \begin{pmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{pmatrix} = - \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$

Problem with eight-point algorithm

250906.36	183269.57	921.81	200931.10	146766.13	738.21	272.19	198.81
2692.28	131633.03	176.27	6196.73	302975.59	405.71	15.27	746.79
416374.23	871684.30	935.47	408110.89	854384.92	916.90	445.10	931.81
191183.60	171759.40	410.27	416435.62	374125.90	893.65	465.99	418.65
48988.86	30401.76	57.89	298604.57	185309.58	352.87	846.22	525.15
164786.04	546559.67	813.17	1998.37	6628.15	9.86	202.65	672.14
116407.01	2727.75	138.89	169941.27	3982.21	202.77	838.12	19.64
135384.58	75411.13	198.72	411350.03	229127.78	603.79	681.28	379.48

$$\begin{pmatrix} F_{11} \\ F_{12} \\ F_{13} \\ F_{21} \\ F_{22} \\ F_{23} \\ F_{31} \\ F_{32} \end{pmatrix} = - \begin{pmatrix} 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \end{pmatrix}$$

- ❑ Poor numerical conditioning
 - ❑ Can be fixed by rescaling the data
-

Normalized eight-point algorithm (Hartley, 1995)

- Center the image data at the origin, and scale it so the mean squared distance between the origin and the data points is 2 pixels
 - Use the eight-point algorithm to compute F from the normalized points
 - Enforce the rank-2 constraint (for example, take SVD of F and throw out the smallest singular value)
 - Transform fundamental matrix back to original units: if T and T' are the normalizing transformations in the two images, then the fundamental matrix in original coordinates is $T^T F T'$
-

Comparison of estimation algorithms

	8-point	Normalized 8-point	Nonlinear least squares
Av. Dist. 1	2.33 pixels	0.92 pixel	0.86 pixel
Av. Dist. 2	2.18 pixels	0.85 pixel	0.80 pixel

From epipolar geometry to camera calibration

- Estimating the fundamental matrix is known as “weak calibration”
 - If we know the calibration matrices of the two cameras, we can estimate the essential matrix: $E = K^T F K$
 - The essential matrix gives us the relative rotation and translation between the cameras, or their extrinsic parameters
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Next Time

- Structure from motion