# Introduction To NP-Completeness

Guest Lecture for CS 350

Bart Massey <bart@cs.pdx.edu> PSU CS Department February 19, 2001

## Overview

- Computational Complexity
- NP-Completeness
- Applications

### Order Analysis and Computational Complexity

- Motivation: estimate problem difficulty
- Two approximations: Consider only
  - growth rate of difficulty with instance size
  - polynomial part of growth rate
- Both approximations questionable
  - cryptography: difficulty of fixed-size instances
  - linear-time register allocation: huge constants

### Two Theses

**Polytime Thesis**: Any realistic  $O(n^k)$  problem is  $O(n^3)$  problem

**Church-Turing Thesis**: The same problems are  $O(n^k)$  problems on any computer (QP? Open)

## **Problem Descriptions**

Need uniform notation for

- Distinguishing problem from class
- Distinguishing instance from problem
- Formulating size of instance

## **Problem Description Notation [Garey-Johnson]**

### Key Elements:

• Name: Identifies problem

• Instance: Lists all data comprising problem instance

Question: Formulates yes/no "decision" question

### Example:

#### **EVEN SET**

INSTANCE: A set S of integers.

QUESTION: Are all integers in S even?

### **Instance Size**

Size of instance is minimum number of bits needed to represent instance.

What is size of EVEN SET instance?

What about EVEN ELEMENT?

### **Problems And Classes**

Problem p is in class  $\mathcal C$  when exists  $\mathcal C$  algorithm for solving p instances.

p is hard for  $\mathcal C$  when  $\mathcal C$  algorithm for p also solves all instances in  $\mathcal C$ .

p is complete for  $\mathcal C$  when p is in  $\mathcal C$  and  $\mathcal C$  hard.

### The Class NP

Decision problem is in P if can answer yes/no in polytime.

Consider class of problems that can *check* yes answer in polytime.

- Same? No one knows
- Call this class NP

## **Nondeterministic Polynomial**

## Why NP? Because

- If you *guess* an answer (nondeterminism)
- You can check it in polytime
- E.g. SAT, graph coloring, bin packing

$$P \stackrel{?}{=} NP$$

- Most think  $P \neq NP$
- After many years
  - no proof
  - no algorithm
- Assume  $P \neq NP$  for this lecture

## **Decision vs. Optimization Problems**

- Many problems call for value, not decision
- Optimization problems call for best value
- Trick
  - Make optimization target part of instance
  - Binary search

### From Optimization To Decision

#### MAXIMAL BOUNDED SUBSET CONSTRUCTION

INSTANCE: Set A of positive integers, bound B

QUESTION: What is the largest subset A' of A such that

$$s = \sum_{e \in A'} e \le B$$

#### MAXIMAL BOUNDED SUBSET

INSTANCE: Set A of positive integers, bound B, target K.

QUESTION: Is there a subset A' of A such that

$$s = \sum_{e \in A'} e \le B$$

and  $s \geq K$ ?

### **Coclasses and Coproblems**

- Note: NP decision problem is P check for 'yes' answer
- P check for 'no' answer?
  - These are co-NP problems
  - E.g. UNSAT, No-Coloring, No-Packing
  - Believed harder than NP
  - But  $NP \stackrel{?}{=} co NP$  open
  - Note P = co P, so P = NP would imply NP = co NP

## **NP** Complete

A problem is NP Complete if it is

- In NP: easy to check, but important
- Hard for NP: how to tell?

### Many-One Reductions

If you have an NP-hard problem p, another problem q is NP-hard if

- $\bullet$  Each p instance transformable to q instance in polytime
- ullet q instance yes exactly when p instance yes

If q is polytime solvable and  $p \leq_m q$  (p is reducible to q)

- p is polytime solvable
- All NPC problems polytime solvable

## Many-One Reduction: Integer Knapsack

### **SUBSET SUM**

INSTANCE: Set A of positive integers, target K.

QUESTION: Is there a subset A' of A such that

$$\sum_{e \in A'} e = K$$

- SUBSET SUM is NPC
- Can reduce SUBSET SUM to MBS
- Therefore MBS is NPC

### **SAT** Is NP Complete

Can prove problems NP hard (thus NPC) by many-one reduction

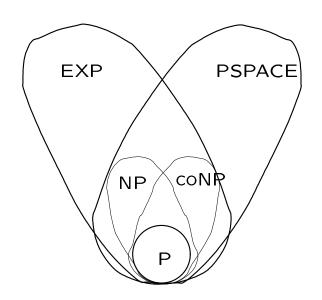
But need base case

- CLR: CIRCUIT-SAT is NP-hard by definition
- Cook's Theorem: SAT is NP-hard by definition

Proof Idea: Construct circuit (resp. formula) for "Nondeterministic Turing Machine." Show any NP-hard problem polytime-solvable by NTM

## P, NP, and Beyond

Consider P, NP, co-NP. Can define more complex classes (w/co-classes): EXP, PSPACE, oracle classes. Little known: mainly  $P \subset EXP$ 



## Reminder: Why We Care

Big excursion into theory. Why?

- Should do one of
  - Give P algorithm for your problem
  - Prove your problem NPC
  - Prove your problem above NP

## **Techniques For NP Hardness Proof**

- ullet Restriction: q contains NP-hard p as special case
  - e.g. MBS restricts to SUBSET SUM
- local replacement
- Component design
- Direct proof (never)

### **Instance Generalization**

- Often given single instance: constant time!
- Still interested in instance "hardness"
- Generalize instance and find problem class
  - No "right" generalization
  - Answers wrong question
  - Still very useful

#### LOGS BOX STACKING

Given instance with

- 14 logs of given length
- 3-D box of given length

formulate

#### LOGS BOX STACKING

INSTANCE: n logs of length  $l_1 \dots l_n$  and unit width and height, 3-dimensional box with sides  $d_1$ ,  $d_2$ ,  $d_3$  and  $\prod_i d_i = \sum_j l_j$  and

$$\exists q \in \mathcal{R} . \forall i . l_i | q$$

QUESTION: Is there a packing of the logs into the box?

#### **Restriction To 1D**

### LOGS BOX STACKING

INSTANCE: Set L of n logs of integer length  $l_1 \dots l_n$  and unit width, 2-dimensional box with sides 2 and d such that  $2d = \sum_j l_j$ .

QUESTION: Is there a packing of the logs into the box?

### **Proving LOGS BOX STACKING NPC**

Two things to prove

- LOGS BOX STACKING in NP? Yes
- LOGS BOX STACKING NP-hard? Yes, by reduction from PARTITION [G&J SP12]

#### **PARTITION**

INSTANCE: Finite set A, a size  $s(a) \in \mathbb{Z}^+$  for each  $a \in A$ .

QUESTION: Is there a subset  $A' \subseteq A$  such that

$$\sum_{a \in A'} s(a) = \sum_{a \in A - A'} s(a)$$

### NP Hardness Proof For LOGS BOX STACKING

Consider PARTITION instance with A. Make LOGS BOX STACK-ING instance with  $2 \times \sum A/2$  box and logs from A.

