These questions are intended for self-study, to help review and deepen your understanding of the lecture. Sample answers are available. There is nothing to hand in.

1. Make an inventory of the programming languages that you know, and how expert you are in each. Do you have a preferred language? Are there languages that you don’t know but would particularly like to learn?

2. In slide 12, the code relies on the statement for d <- 2 until n iterating over values up to, but not including n. If we wanted the range to include n as well, which keyword should we use instead of until? Try to answer this by looking up the Scala documentation pointed to from the course web page. (Only google if you must...)

3. The version of isPrime on slide 13 is purely functional, that is, it doesn’t depend on updateable variables or assignments. The behavior of pure functions can be understood as a simple calculation, just like in paper-and-pencil math. This gives us insight into how the program actually works. For example, we can calculate that

isPrime(5)
= noDivFrom(2) [with n = 5 from now on]
= (2 >= 5) || (5 % 2 !=0) && noDivFrom(3)
= false || (5 % 2 !=0) && noDivFrom(3)
= (5 % 2 != 0) && noDivFrom(3)
= true && noDivFrom(3)
= noDivFrom(3)
= (3 >= 5) || (5 % 3 !=0) && noDivFrom(4)
= false || (5 % 3 !=0) && noDivFrom(4)
= (5 % 3 !=0) && noDivFrom(4)
= true && noDivFrom(4)
= noDivFrom(4)
= (4 >= 5) || (4 % 3 !=0) && noDivFrom(5)
= false || (4 % 3 !=0) && noDivFrom(5)
= (4 % 3 !=0) && noDivFrom(5)
= true && noDivFrom(5)
= noDivFrom(5)
= (5 >= 5) || (5 % 3 != 0) && noDivFrom(6)
= true || (5 % 3 != 0) && noDivFrom(6)
= true [because of short-circuit evaluation!]

Write down a similar calculation for isPrime(9).
4. Trace the behavior of the slide 24 stack machine on the following instruction sequence, assuming the initial values $a = 1$ and $b = 2$.

```
LOAD a
LOAD b
LOAD a
LOAD b
SUB
ADD
SUB
CONST 42
ADD
STORE a
```

Write down a simple statement in the style of the one on slide 24 from which this instruction sequence might have been generated.

5. In your own words, write down the difference between a compiler and an interpreter.