

Computer Systems Programming

Practice Midterm

Name: _____

1. (4 pts) (K&R Ch 1-4)

What is the output of the following C code?

```
main()
{
    int i = 6;
    int j = -35;
    printf("%d %d\n", i++, ++j);
    i = i << 3;
    j = j >> 4;
    printf("%d %d\n", i, j);
}
```

6 -34
56 -3

2. (2 pts) (B&O Ch. 1,7)

a) What style of linking produces binaries that are self-contained and contain no references to code in the file system?

static

b) Which step in the compilation process will take C programs and produce expanded C programs for the compiler?

pre-processor

3. (4 pts) (B&O Ch. 7, Problem 7.1)

Consider the following program:

```
int init=5;
int x;
main() {
    int y=0;
    y = x+init;
    return y;
}
```

a. What section of the binary would contain variable x?

BSS

b. What section of the binary would contain the code for main?

Text

4. (4 pts) (B&O Ch. 2.1, Problem 2.4)

a) $0x637a + 0x3a =$

$$\begin{array}{r} a) \quad 637a \\ \quad \quad 3a \\ \hline \quad 63B4 \end{array}$$

b) $0x63a0 - 0x45 =$

$$\begin{array}{r} \quad \quad 9 \\ b) \quad 63a0 \\ \quad \quad 45 \\ \hline \quad 635B \end{array}$$

5. (12 pts) (B&O Ch. 2.1, Problems 2.1, 2.3)

a) Convert 153 from decimal to binary

10011001

$$\begin{array}{r} 153 \\ -128 \\ \hline 25 \end{array}$$

b) Convert AE from hexadecimal to binary

10101110

c) Convert 186 from decimal to hexadecimal

10111010 = BA

$$\begin{array}{r} 186 \\ -128 \\ \hline 58 \\ -32 \\ \hline 26 \end{array}$$

d) Convert 10101110 from binary to hexadecimal

AE

e) Convert 01011011 from binary to decimal

91

f) Convert DA from hexadecimal to decimal

218

$$\begin{array}{r} 160 \\ +48 \\ \hline 208 \end{array}$$

6. (2 pts) (B&O Ch. 2.1, Problem 2.5)

Consider this program:

```
#include <stdio.h>
int main() {
    int i=0x40302010;
    unsigned char *cp;
    cp = (unsigned char *) &i;
    printf("%x\n", *cp);
}
```

a) What is its output on a little endian machine? 0x10

b) What is its output on a big endian machine? 0x40

7. (4 pts) (B&O Ch. 2.1, Problem 2.12)

Assuming x86-64, write a single C expression that takes a value x and returns x with its least significant two bytes set to 0. Use only the variable x and bit-wise operators. (i.e. Do not use '=')

$$x \& (\sim 0xffff)$$

$$(x \& 0xffff) \wedge x$$

8. (10 pts) (B&O Chapter 2.1, Problem 2.8, 2.14)

Fill in the result of the following expressions assuming the following declaration.

unsigned char a=0xB5;

unsigned char b=0x36;

unsigned char c=0x00;

Give all answers in hexadecimal notation. Note that logical operations return 0x1 or 0x0.

a) (a & b) 0x34

10110101
00110100

b) (a ^ b) 0x83

c) (a || b) 0x1

d) ~c 0xFF

e) !c 0x1

9. (16 pts) (B&O Chapter 2.2, Problem 2.17, 2.19, 2.22)

a) Represent the number -5 in a 4-bit two's complement format 1011

b) Represent the number 5 in a 4-bit two's complement format 0101

c) Consider the 5-bit two's complement number 10110, what is its decimal value?

-10

d) Consider the 5-bit unsigned number 10110, what is its decimal value?

22

e) Give the hex representation of the largest positive 32-bit two's complement number.

0x7FFFFFFF

f) Give the hex representation of the most negative 32-bit two's complement number.

0x80000000

g) Write the hexadecimal value of the 8-bit signed integer -13

0xF3

11110011

h) Write the hexadecimal value of the 32-bit signed integer -13

0xFFFFFFFFF3

10. (4 pts) (B&O Chapter 2.2, Problem 2.21)

For expressions that mix signed and unsigned numbers, C will cast the signed value to an unsigned one before evaluation. In C, list whether the following expressions are true or false.

a) $(0U < -1)$

True

b) $(\text{unsigned}) -3 > -35$

True

11. (4 pts) (B&O Chapter 2.2, Problem 2.23)

For these 32-bit data objects:

```
int x = 0x88888888;
```

```
unsigned int ux = 0x88888888;
```

a) What is the hexadecimal value of $(x \ll 20) \gg 20$?

0x F F F F F 888

b) What is the hexadecimal value of $(ux \ll 20) \gg 20$?

0x 00000 888

12. (4 pts) (Chapter 2.2, Problem 2.26)

Type errors can cause problems in programs. One common bug relates to the mixing of unsigned data types like `size_t` with signed integer types. With this in mind, what is the output of the following program:

```
#include <string.h>
/* size_t strlen(const char* str); */
int strshorter(char *s, char *t) {
    return (strlen(s) - strlen(t)) < 0;
}
main() {
    if (strshorter("foo", "bar"))
        printf("foo < bar\n");
    if (strshorter("bar", "food"))
        printf("bar < food\n");
    if (strshorter("food", "bar"))
        printf("food < bar\n");
}
```

No output

13. (6 pts) (B&O Chapter 2.3, Problem 2.29)

a) What is the decimal value of the sum of the following 6-bit two's complement numbers? $100110+100101$

$$\begin{array}{r} 100110 \\ 001011 \\ \hline \end{array} \rightarrow 11$$

b) What is the decimal value of the sum of the following 6-bit two's complement numbers? $111101+011101$

$$\begin{array}{r} 011101 \\ 011101 \\ \hline \end{array} \rightarrow 26$$

c) What is the decimal value of the sum of the following 6-bit two's complement numbers? $011001+011101$

$$\begin{array}{r} 011101 \\ 110110 \\ \hline \end{array} \rightarrow -10$$

14. (4 pts) (Chapter 2.3, Problem 2.40)

Suppose we are given the task of generating code to multiply integer variable x by various different constant factors K . To be efficient we want to use only the operations $+$, $-$, and \ll . For the following values of K , write C expressions to perform the multiplication using at most three operations per expression.

a) $K=63$

$$(x \ll 6) - x$$

b) $K=48$

$$(x \ll 5) + (x \ll 4)$$

15. (4 pts) (Chapter 2.4, Problem 2.45)

a) Write the following fraction as a binary number using a binary point $\frac{27}{32}$.

$$0.11001$$

b) Write the fractional value of the following binary number 11.1011

$$3 \frac{11}{16} = \frac{59}{16}$$

16. (4 pts) (Chapter 2.4, Problem 2.54)

Assume variable i of type `int`. For the following C expressions, state whether it will always be true or give a value such that it is not true.

a) `i == (int) (float) i;`

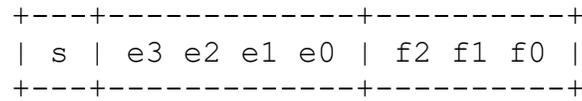
False for integers $> 2^{23}$

b) `i == (int) (double) i;`

True

17. (12 pts) (Chapter 2.4, Problem 2.47)

Consider an IEEE-based floating point format below with one sign bit, four exponent bits, and two fraction bits. The exponent has a Bias of 7. Recall, an exponent of all 0s denotes a denormalized number while an exponent of all 1s denotes infinite/NaN values.



a) Give the bit-representation of the smallest, non-zero, positive number in this format.

0 0000001

b) What is the value of this number given as a fraction?

$$2^{-6} \times \frac{1}{8} = \frac{1}{512}$$

c) Give the bit-representation of the largest, non-infinite, positive number in this format.

0 111011

d) What is the value of this number?

$$2^7 \times \frac{7}{8} = \frac{15}{8} \times 2^7 = 16 \times 15 = 240$$

e) In this format, calculate the value the following bit representation: 0 0000 101

$$2^{-6} \times \frac{5}{8} = \frac{5}{512}$$

f) In this format, calculate the value the following bit representation: 0 1010 111

$$2^3 \times \frac{7}{8} = 2^3 \times \frac{15}{8} = 15$$