Computer Systems Programming

Practice Midterm

Name:_____

1. (4 pts) (K&R Ch 1-4)
What is the output of the following C code?

```
main()
{
   int i = 6;
   int j = -35;
   printf("%d %d\n",i++, ++j);
   i = i << 3;
   j = j >> 4;
   printf("%d %d\n",i,j);
}
```

2. (2 pts) (B&O Ch. 1,7)
a) What style of linking produces binaries that are self-contained and contain no references to code in the file system?

b) Which step in the compilation process will take C progams and produce expanded C programs for the compiler?

3. (4 pts) (B&O Ch. 7, Problem 7.1)
Consider the following program:

```
int init=5;
int x;
main() {
        int y=0;
        y = x+init;
        return y;
}
```

a. What section of the binary would contain variable `x`?

b. What section of the binary would contain the code for `main`?

4. (4 pts) (B&O Ch. 2.1, Problem 2.4)
a) 0x637a + 0x3a =

b) 0x63a0 – 0x45 =

5. (12 pts) (B&O Ch. 2.1, Problems 2.1, 2.3)
a) Convert `153` from decimal to binary

b) Convert `AE` from hexadecimal to binary

c) Convert `186` from decimal to hexadecimal

d) Convert `10101110` from binary to hexadecimal

e) Convert `01011011` from binary to decimal

f) Convert `DA` from hexadecimal to decimal

6. (2 pts) (B&O Ch. 2.1, Problem 2.5)
Consider this program:

```
#include <stdio.h>
int main() {
     int i=0x40302010;
     unsigned char *cp;
     cp = (unsigned char *) &i;
     printf("%x\n", *cp);
}
```

a) What is its output on a little endian machine?

b) What is its output on a big endian machine?

7. (4 pts) (B&O Ch. 2.1, Problem 2.12)
Assuming x86-64, write a single C expression that takes a value `x` and returns `x` with its least significant two bytes set to 0. Use only the variable `x` and bit-wise operators. (i.e. Do not use '=')

8. (10 pts) (B&O Chapter 2.1, Problem 2.8, 2.14)
Fill in the result of the following expressions assuming the following declaration.

```
unsigned char a=0xB5;
unsigned char b=0x36;
unsigned char c=0x00;
```

Give all answers in hexadecimal notation. Note that logical operations return 0x1 or 0x0.

a) `( a & b )`

b) `( a ^ b )`

c) `( a || b )`

d) `~c`

e) `!c`

9. (16 pts) (B&O Chapter 2.2, Problem 2.17, 2.19, 2.22)

a) Represent the number `−5` in a 4-bit two's complement format

b) Represent the number `5` in a 4-bit two's complement format

c) Consider the 5-bit two's complement number `10110`, what is its decimal value?

d) Consider the 5-bit unsigned number `10110`, what is its decimal value?

e) Give the hex representation of the largest positive 32-bit two's complement number.

f) Give the hex representation of the most negative 32-bit two's complement number.

g) Write the hexadecimal value of the 8-bit signed integer –13

h) Write the hexadecimal value of the 32-bit signed integer -13

10. (4 pts) (B&O Chapter 2.2, Problem 2.21)
For expressions that mix signed and unsigned numbers, C will cast the signed value to an unsigned one before evaluation. In C, list whether the following expressions are true or false.

a) `( 0U < -1 )`

b) `(unsigned) -3 > -35`

11. (4 pts) (B&O Chapter 2.2, Problem 2.23)
For these 32-bit data objects:

```
int x = 0x88888888;
unsigned int ux = 0x88888888;
```

a) What is the hexadecimal value of `(x << 20) >> 20`?

b) What is the hexadecimal value of `(ux << 20) >> 20`?

12. (4 pts) (Chapter 2.2, Problem 2.26)
Type errors can cause problems in programs. One common bug relates to the mixing of unsigned data types like `size_t` with signed integer types. With this in mind, what is the output of the following program:

```
#include <string.h>
/*  size_t strlen(const char* str); */
int strshorter(char *s, char *t) {
        return (strlen(s) - strlen(t)) < 0;
}
main() {
     if (strshorter("foo","bar"))
          printf("foo < bar\n");
     if (strshorter("bar","food"))
          printf("bar < food\n");
     if (strshorter("food","bar"))
          printf("food < bar\n");
}
```

13. (6 pts) (B&O Chapter 2.3, Problem 2.29)
a) What is the decimal value of the sum of the following 6-bit two's complement numbers? `100110+100101`

b) What is the decimal value of the sum of the following 6-bit two's complement numbers? `111101+011101`

c) What is the decimal value of the sum of the following 6-bit two's complement numbers? `011001+011101`

14. (4 pts) (Chapter 2.3, Problem 2.40)
Suppose we are given the task of generating code to multiply integer variable `x` by various different constant factors K. To be efficient we want to use only the operations +, –, and <<. For the following values of K, write C expressions to perform the multiplication using at most three operations per expression.
a) K=63

b) K=48

15. (4 pts) (Chapter 2.4, Problem 2.45)
a) Write the following fraction as a binary number using a binary point $\frac{27}{32}$.

b) Write the fractional value of the following binary number `11.1011`

16. (4 pts) (Chapter 2.4, Problem 2.54)
Assume variable `i` of type `int`. For the following C expressions, state whether it will always be true or give a value such that it is not true.
a) `i == (int) (float) i;`

b) `i == (int) (double) i;`

17. (12 pts) (Chapter 2.4, Problem 2.47)
Consider an IEEE-based floating point format below with one sign bit, four exponent bits, and two fraction bits. The exponent has a Bias of 7. Recall, an exponent of all `0`s denotes a denormalized number while an exponent of all `1`s denotes infinite/NaN values.

```
+---+-------------+----------+
| s | e3 e2 e1 e0 | f2 f1 f0 |
+---+-------------+----------+
```

a) Give the bit-representation of the smallest, non-zero, positive number in this format.

b) What is the value of this number given as a fraction?

c) Give the bit-representation of the largest, non-infinite, positive number in this format.

d) What is the value of this number?

e) In this format, calculate the value the following bit representation: `0 0000 101`

f) In this format, calculate the value the following bit representation: `0 1010 111`