

# Lightweight Remote Procedure Call

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# LRPC?

- RPC optimized for local communication.
- Why do we want to do local RPC?

# Overview

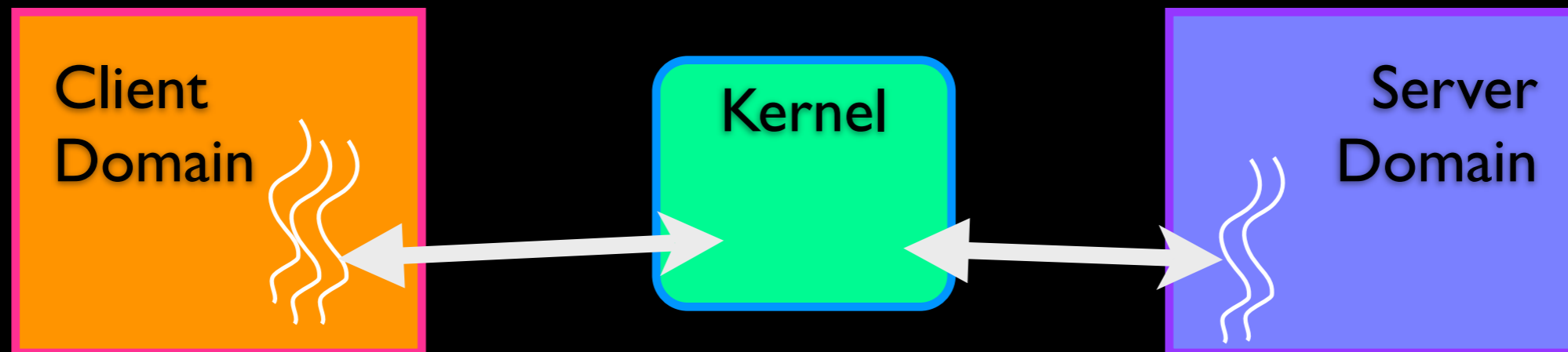
- Why RPC is good.
- Why local RPC is slow.
- How LRPC optimizes RPC.
- Performance of LRPC vs RPC.

# RPC: The Good.

- Abstraction
- Convenience
- Encapsulation
- Efficient

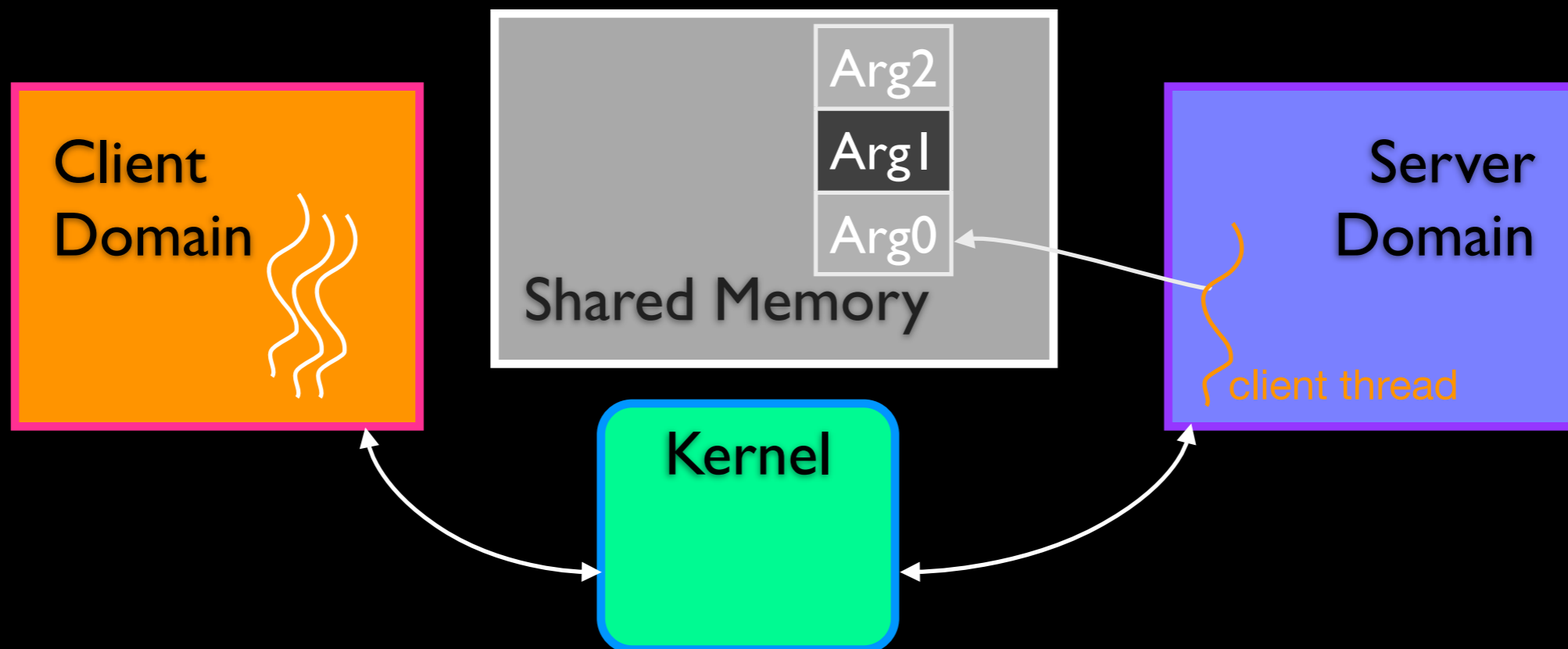
# RPC Overhead

- Stubs
- Message copying
- Access validation
- Message transfer
- Scheduling
- Context Switching
- Dispatch



# LRPC

- Binding
- Calling
- Stub Generation
- Multiprocessors
- Argument Copying



# RPC Overhead

✓ Stubs

✓ Message copying

✓ Access validation

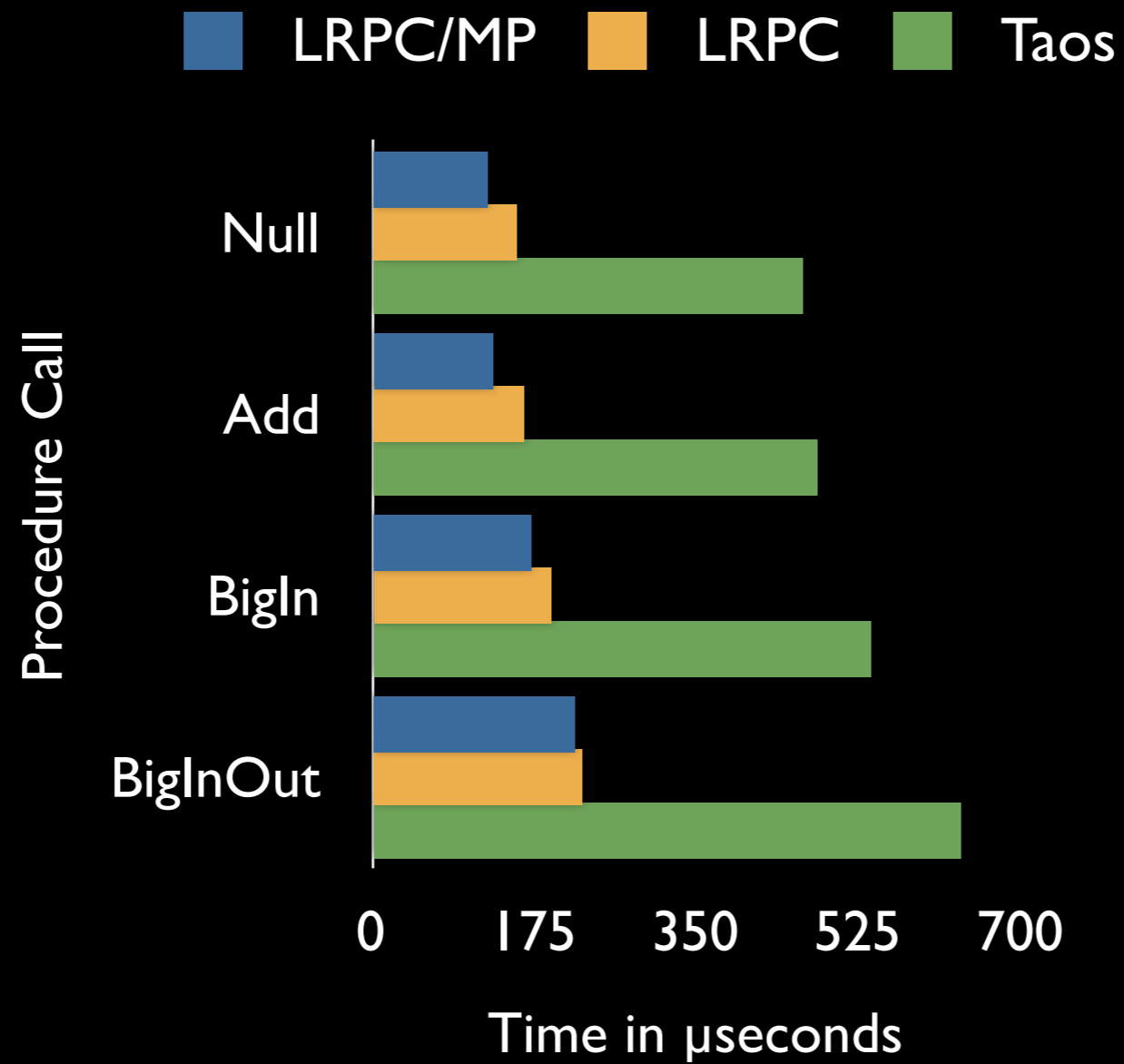
✓ Message transfer

✓ Scheduling

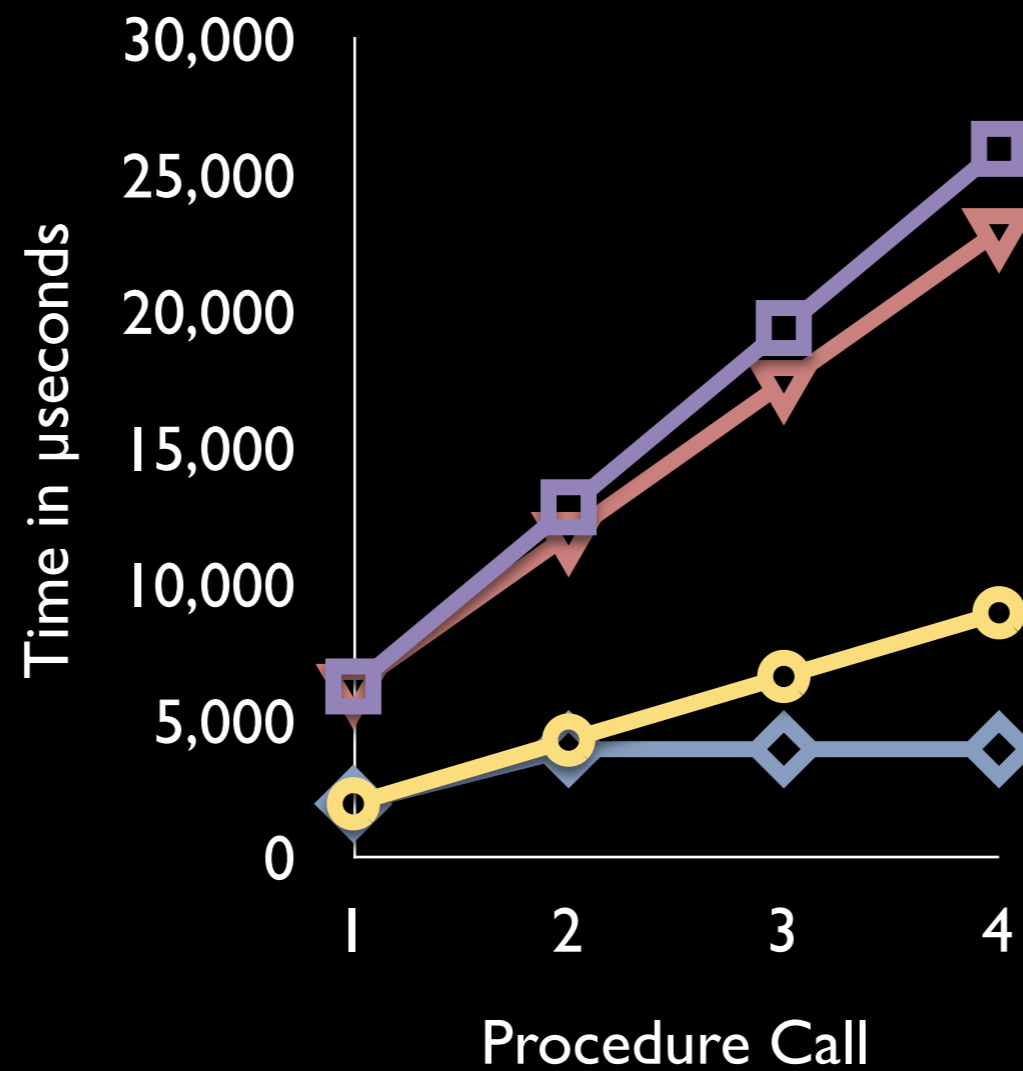
• Context Switching

✓ Dispatch

# Performance



# Performance



- RPC (Optimal)
- ◆ RPC (Measured)
- LRPC (Optimal)
- ▼ LRPC (Measured)

Questions?