

OO programming  
with Language E8

# OO prog features

- Encapsulation
- Inheritance
- Dynamic Method Binding
- Name binding
- Exceptions
- Typing

# Encapsulation

```
(fun pair ( x y)
  (object (def fst x)
    (def snd y)
    (method asString ( )
      ( ++ " ( " ( self.fst.asString ) " , "
        ( self.snd.asString ) " ) " ) ) ) )
```

An object is described by what requests it responds to (fst,snd)

# Inheritance

```
(val bool
  (object
    (def true
      (object
        inherits True
        (method and (x) x)
        (method or (x) self)
        (method not () (bool.false))
        (method ifTrueFalse (x y) (x.apply))
      )))
    (def false
      (object
        inherits False
        (method and (x) self)
        (method or (x) x)
        (method not () (bool.true))
        (method ifTrueFalse (x y) (y.apply))
      )))
  ))
```

# Dynamic method binding

```
(val i3
  (object inherits done
    (def x 5)
    (def y 3)
    (method asString ()
      (++ (super.asString)
          " + "
          (self.x.asString)
          " + "
          (self.y.asString)))))
```

```
enter Exp>
i3
done[x 5[+ <prim>,
           - <prim>,
           * <prim>,
           / <prim>,
           asString <prim>,
           = <prim>,
           <= <prim>],
y 3[+ <prim>,
           - <prim>,
           * <prim>,
           / <prim>,
           asString <prim>,
           = <prim>,
           <= <prim>],
asString <asString>,
asString <prim>]
```

Which asString method does it answer to?

# Name Binding vs record field declaration

```
(fun temp (x y)
  (local (val hidden x)
    (object (def age y)
      (method foo (w)
        (+ hidden (self.age) w))))))

(val tt (@temp 4 7))
```

# Exceptions

```
(fun elem (x xs)
  (local (ref ptr xs)
    (block (while (@not (ptr.null))
      (if (ptr.head.= x)
        (return elem 99)
        (:= ptr (ptr.tail))))))
  0)))
```

# Object request chains

- $(x.name)$
- $(x.add 4)$
- $(x.inc.add 5)$   $\rightarrow ((x.inc).add 4)$
- $(x.inc.(add 4).inc)$   $\rightarrow (((x.inc).add 4).inc)$