

Push Down Automata

Sipser pages 111 - 117

Push Down Automata

Push Down Automata (PDAs) are ε -NFAs with stack memory.

Transitions are labeled by an input symbol together with a pair of the form X/α

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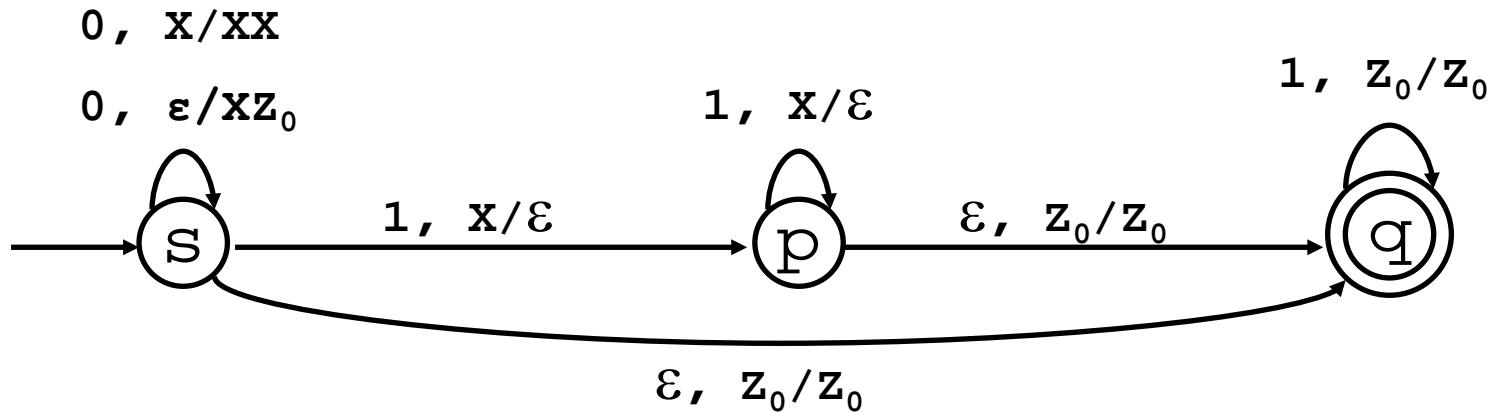
The transition is possible only if the top of the stack contains the symbol X

After the transition, the stack is changed by replacing the top symbol X with the string of symbols α . (Pop X , then push symbols of α .)

Example

PDAs can accept languages that are not regular. The following one accepts:

$$L = \{0^i 1^j \mid 0 \leq i \leq j\}$$



Definition

A PDA is a 6-tuple $P = (Q, \Sigma, \Gamma, \delta, q_0, F)$ where Q, Σ, q_0, F are as in NFAs, and

- Γ is the *stack alphabet*. It is assumed that initially the stack is empty.
- $\delta: Q \times \Sigma_\epsilon \times \Gamma_\epsilon \longrightarrow P(Q \times \Gamma_\epsilon^*)$ is the *transition function*: given a state, an input symbol (or ϵ), and a stack symbol, Γ_ϵ , it gives us a finite number of pairs (q, α) , where q is the next state and α is the string of stack symbols that will replace X on top of the stack.
- Recall $\Sigma_\epsilon = (\Sigma \cup \{\epsilon\})$ $\Gamma_\epsilon = (\Gamma \cup \{\epsilon\})$

In our example, the transition from s to s labeled $(0, \varepsilon / \text{XZ}_0)$ corresponds to the fact $(s, \text{XZ}_0) \in \delta(s, 0, \varepsilon)$. A complete description of the transition function in this example is given by

$$\delta(s, 0, \varepsilon) = \{(s, \text{XZ}_0)\}$$

$$\delta(s, 0, \text{X}) = \{(s, \text{XX})\}$$

$$\delta(s, \varepsilon, \text{Z}_0) = \{(q, \text{Z}_0)\}$$

$$\delta(s, 1, \text{X}) = \{(p, \varepsilon)\}$$

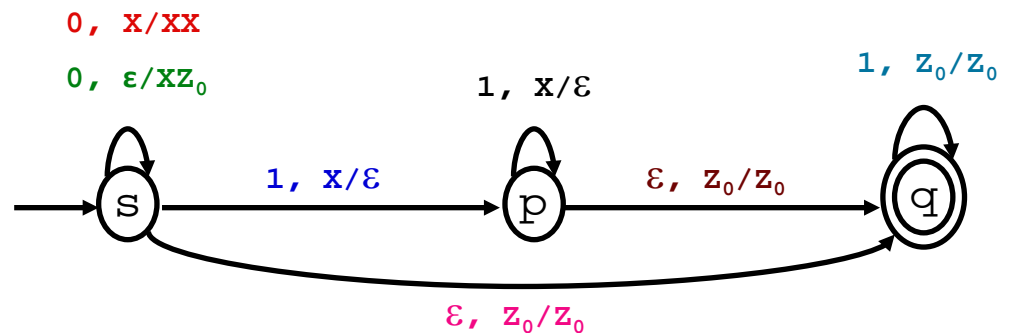
$$\delta(p, 1, \text{X}) = \{(p, \varepsilon)\}$$

$$\delta(p, \varepsilon, \text{Z}_0) = \{(q, \text{Z}_0)\}$$

$$\delta(q, 1, \text{Z}_0) = \{(q, \text{Z}_0)\}$$

and

$$\delta(q, a, Y) = \emptyset \quad \text{for all other possibilities.}$$



Sipser style acceptance

- Suppose a string w can be written: $w_1 w_2 \dots w_m$
 - $w_i \in \Sigma_\epsilon$ Some of the w_i are allowed to be ϵ
 - I.e. One may write "abc" as $a \epsilon b c \epsilon$
- If there exist two sequences
 - $r_0 r_1 \dots r_m \in Q$
 - $s_0 s_1 \dots s_m \in \Gamma^*$ (The s_i represent the stack contents at step i)

1. $r_0 = q_0$ and $s_0 = \epsilon$

The initial state and stack

2. $(r_{i+1}, \alpha) \in \delta(r_i, w_{i+1}, A)$
 $s_i = A\beta$ $s_{i+1} = \alpha\beta$

Corresponding elements in the sequences are related to the next via the transition function.

3. $r_m \in F$

The last state in the sequence is in the Final states.

Instantaneous Descriptions and Moves of PDAs

IDs (also called *configurations*) describe the execution of a PDA at each instant. An ID is a triple (q, w, α) , with this intended meaning:

- q is the current state
- w is the remaining part of the input
- α is the current content of the stack, with top of the stack on the left.

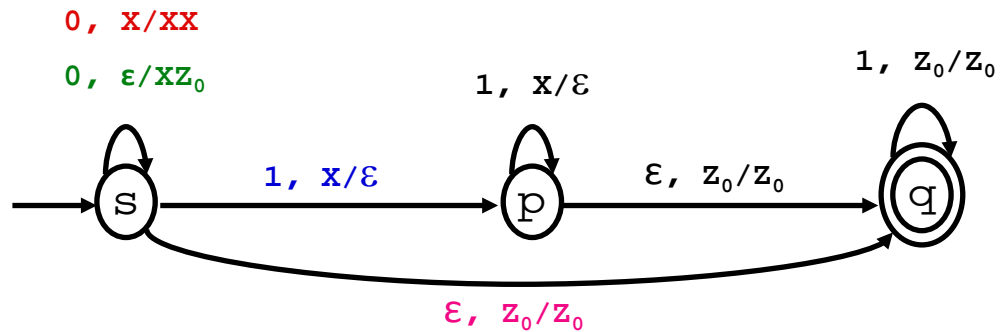
The relation $\mid\!-\$ describes possible moves from one ID to another during execution of a PDA. If $\delta(q, a, X)$ contains (p, α) , then

$$(q, a w, X \beta) \mid\!-\ (p, w, \alpha \beta)$$

is true for every w and β .

The relation $\mid\!-\!^*$ is the reflexive-transitive closure of $\mid\!-\$

We have $(q, w, a) \mid\!-\!^* (q', w', a')$ when (q, w, a) leads through a sequence (possibly empty) of moves to (q', w', a')



$$(s, 011, \epsilon) \vdash (s, 11, xz_0) \vdash (p, 1, z_0) \vdash (q, 1, z_0) \vdash (q, \epsilon, z_0)$$

$$(s, 011, z_0) \vdash (q, 011, z_0)$$

Properties of \vdash^*

Property 1.

If $(q, x, \alpha) \vdash^* (p, y, \beta)$
Then $(q, xw, \alpha\gamma) \vdash^* (p, yw, \beta\gamma)$

If you only need some prefix of the input (x) and stack (α) to make a series of transitions, you can make the same transitions for any longer input and stack.

Property 2.

If $(q, xw, \alpha) \vdash^* (p, yw, \beta)$
Then $(q, x, \alpha) \vdash^* (p, y, \beta)$

It is ok to remove unused input, since a PDA cannot add input back on once consumed.

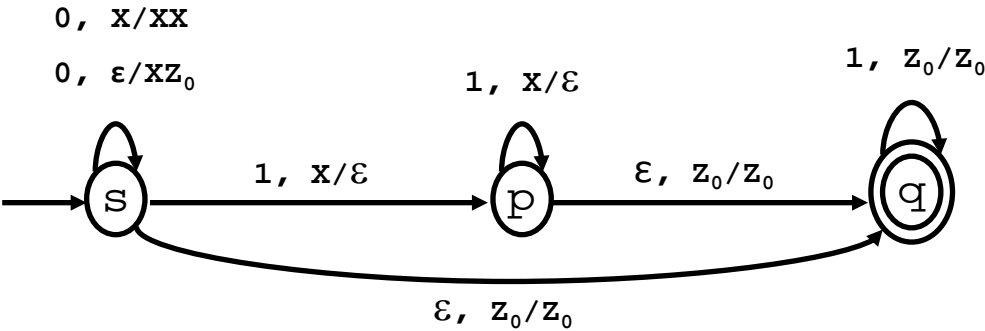
Another notion of acceptance

A PDA as above *accepts* the string w iff $(q_0, w, \varepsilon) \vdash^* (p, \varepsilon, \alpha)$ is true for some final state p and some α . (We don't care what's on the stack at the end of input.)

The *language* $L(P)$ of the PDA P is the set of all strings accepted by P .

Here is the chain of IDs showing that the string 001111 is accepted by our example PDA:

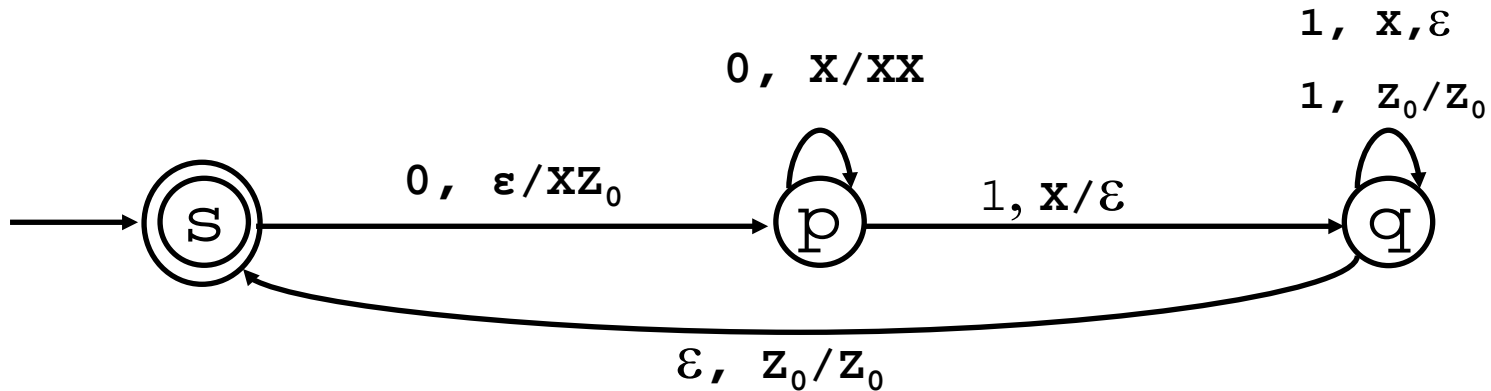
- (s,001111, ϵ)
- | - (s,01111,XZ₀)
- | - (s, 1111,XXZ₀)
- | - (p,111,XZ₀)
- | - (p,11,Z₀)
- | - (q,11,Z₀)
- | - (q,1,Z₀)
- | - (q, ϵ ,Z₀)



The language of the following PDA is

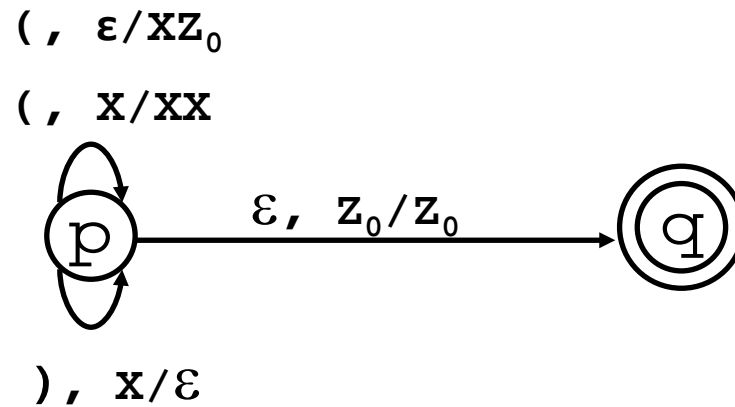
$$\{0^i 1^j \mid 0 < i \leq j\}^*.$$

How can we prove this?



Example

A PDA for the language of balanced parentheses:



Acceptance by Empty Stack

Define $N(P)$ to be the set of all strings w such that

$$(q_0, w, \varepsilon) \vdash^* (q, \varepsilon, \varepsilon)$$

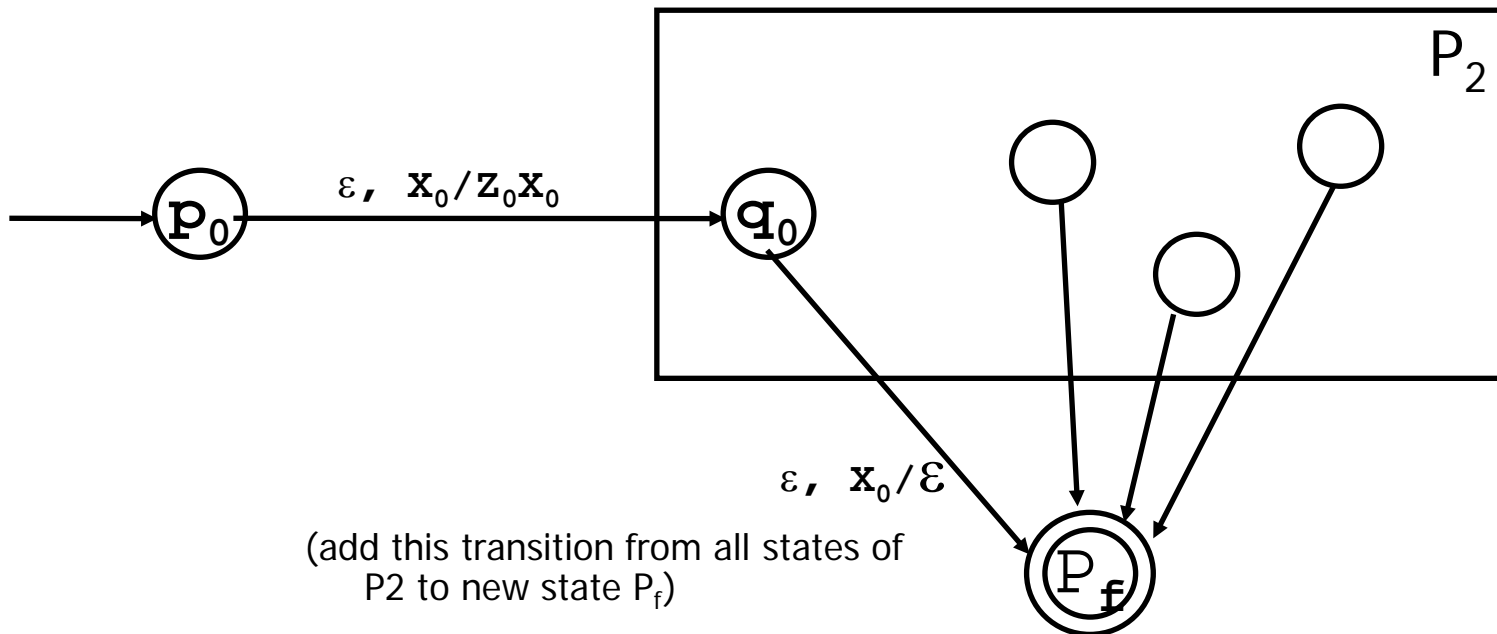
for some state q . These are the strings P *accepts by empty stack*. Note that the set of final states plays no role in this definition.

Theorem. A language is $L(P_1)$ for some PDA P_1 if and only if it is $N(P_2)$ for some PDA P_2 .

Proof 1

1. *From empty stack to final state.*

Given P_2 that accepts by empty stack, get P_1 by adding a new start state and a new final state as in the picture below. We also add a new stack symbol X_0 and make it the start symbol for P_1 's stack.



Proof 2

2. *From final state to empty stack.*

Given P_1 , we get P_2 again by adding a new start state, final state and start stack symbol. New transitions are seen in the picture.

