

# Algorithms and Church's Thesis

Sipser pages 154 - 163

# Enumeration

- Recall we said that acceptance by a TM was also called recursively enumerable.
- An enumerator is a machine that “enumerates” all strings in a language.
- Think of it as a Turing machine with a printer.
  - Every string is eventually “printed”
  - Some strings are “printed more than once”

# Computable Functions

- Importance of having precise definitions of *effectively* computable functions, or algorithms, was understood in the 1930's. There were several attempts to formalize the basic notions of computability:
  - Turing Machines (1936)
  - Post Systems (1936)
  - Recursive Functions (Kleene, 1936)
  - Markov Algorithms (1947)
  - $\lambda$ -calculus (Church 1936)
- On the surface, these approaches look quite different. It turned out, however, that they are all equivalent! All these, and all later formalizations (combinatory logic, *while* programs, C programs, etc.) give essentially the same meaning to the word *algorithm* .

# Church's Thesis

- The statement that these formalizations correspond to the intuitive concept of computability is known as *Church's Thesis*.
- Church's Thesis is a belief, not a theorem.
- (though we often act as if we believe it is true, even though we don't know its is true)

# Power of Turing Machines (1)

- Recall the Church Thesis: *Every problem that has an algorithmic solution can be solved by a Turing Machine !*
- How do we become convinced that it is reasonable to believe this thesis?
- **First**, we can develop some programming techniques for TM's, allowing us to write machines for more and more complicated problems. Structuring states and tape symbols is particularly useful. Then, there is a possibility to use one TM as a subroutine for another. After having written enough TM's, we may get a feeling that everything that we can program in a convenient programming language could be done with TM.

# Power of Turing Machines (2)

- **Second**, we can consider some generalizations of the concept of TM (multitape TM's, non-deterministic TM's, ...) and prove that they are essentially just as powerful as the plain TM's.
- **Finally**, we can prove that all proposed formalizations of the concept of *computable*, of which TM's is only one, are equivalent. In later lectures we will look at both Kleene and Church's systems.

# Computation using Numerical Functions

- We're used to thinking about computation as something we do with **numbers** (e.g. on the naturals)
- What kinds of functions from numbers to numbers can we actually compute?
- To study this, we make a very careful selection of building blocks

# Turing-computable functions

- To formalize the connection between partial recursive functions and Turing machines, we need to describe how to use TM's to compute functions on  $\mathbb{N}$ .
- We say a function  $f : \mathbb{N} \times \mathbb{N} \times \dots \times \mathbb{N} \rightarrow \mathbb{N}$  is **Turing-computable** if there exists a TM that, when started in configuration  $q_0 1^{n_1} \sqcup 1^{n_2} \sqcup \dots \sqcup 1^{n_k}$ , halts with just  $1^{f(n_1, n_2, \dots, n_k)}$  on the tape.
- **Fact:  $f$  is Turing-computable iff it is partial recursive.**