

Regular Language Algorithms

Algorithms

- We have seen many algorithms for manipulating computational systems for the regular languages.
- Each treats these computational systems as data that can be manipulated.
- It is worthwhile trying to catalog these algorithms.

Trivial algorithms

- The following algorithms are trivial
 - DFA to NFA
 - NFA to Λ -NFA
 - NFA to GenNFA

A DFA is a quintuple $D = (Q, \Sigma, s, F, \delta)$
 $\delta: Q \times \Sigma \longrightarrow Q$

An NFA is a quintuple $N = (Q, \Sigma, s, F, T)$
 $T: Q \times \Sigma \longrightarrow \text{Set}(Q)$

A Λ -NFA is a quintuple $L = (Q, \Sigma, s, F, \delta)$
 $\delta: Q \times (\Sigma \cup \Lambda) \longrightarrow \text{Set}(Q)$

GenNFA is a quintuple $A = (Q, \Sigma, s, F, \delta)$
 $\delta: Q \times Q \longrightarrow \text{RegExp}(\Sigma)$

Q is a set of states

Σ is a set of characters (the alphabet)

s is a State called the start state

F is a set of states called the final states

Closure Algorithms over DFAs

- Reversal
 - Reverse arrows
 - Start becomes final, final becomes start
- Complement
 - Swap the status of final and non-final states
- Union
 - Product construction
 - Any pair with at least one final state is final
- Intersection
 - Product construction
 - Only the pair with both final states is final
- Kleene Star
 - New start and final states, Λ -transitions, and loop backs.
 - DFA to Λ -NFA

Transformations

- NFA to DFA
 - Subset construction, union of delta ranges
- DFA to Minimal DFA
 - Partition states into equivalence classes
- Reg Exp to NFA
 - Via GenNFA where transitions are on RE
 - Start with 2 states with RE as transition
 - Add new states by structure of RE on transition
- DFA to Reg Exp (Via GenNFA)
 - By state removal,
 - Remove states one at a time, and add RE to transitions

Acceptance algorithms

- DFA
 - Delta extension
 - Last state is amongst final states
- NFA
 - Delta extension to sets of states
- Reg Exp
 - Via empty predicate and derivatives of RE