

# Computational Photography

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<http://www.cs.pdx.edu/~fliu/courses/cs510/>

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# Last Time

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Panorama

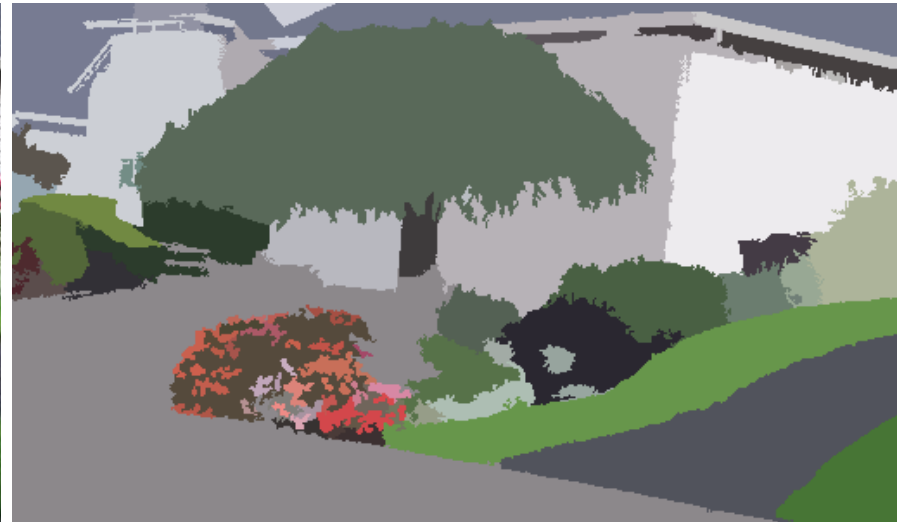
# Today

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## □ Segmentation



Input



Output

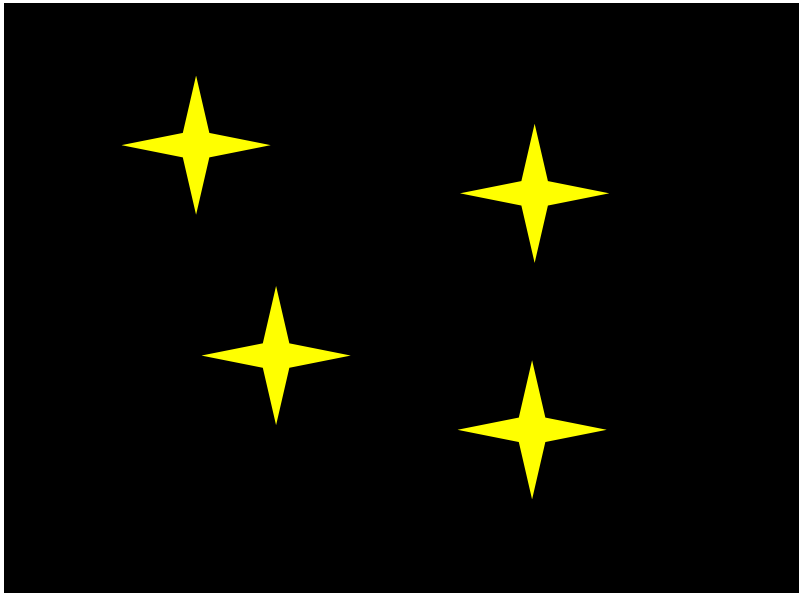
# Image Segmentation

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- How do we know which groups of pixels in a digital image correspond to the objects to be analyzed?
  - Objects may be uniformly darker or brighter than the background against which they appear
    - Black characters imaged against the white background of a page
    - Bright, dense potatoes imaged against a background that is transparent to X-rays
  - Challenging for many other cases

# Image Segmentation

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Right: USFWS Photo by Jim Rorabaugh, <http://www.fws.gov/southwest/es/arizona/Reptiles.htm>

# Image Segmentation: Definitions

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- “Segmentation is the process of partitioning an image into semantically interpretable regions.”
  - H. Barrow and J. Tennenbaum, 1978
- “An image segmentation is the partition of an image into a set of non-overlapping regions whose union is the entire image. The purpose of segmentation is to decompose the image into parts that are meaningful with respect to a particular application.”
  - R. Haralick and L. Shapiro, 1992

# Image Segmentation: Definitions

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- “The neurophysiologists’ and psychologists’ belief that figure and ground constituted one of the fundamental problems in vision was reflected in the attempts of workers in computer vision to implement a process called *segmentation*. The purpose of this process is very much like the idea of separating figure from ground ...”
  - D. Marr, 1982

# Segmentation methods

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## □ Automatic segmentation

- Mean-shift
- Watershed
- Normalized Cut Method
- ...

## □ Interactive segmentation

- Lazy snapping
- Grab cut
- Interactive geodesic segmentation
- ...



# Normalized Cuts and Image Segmentation

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## □ Normalized Cuts and Image Segmentation

- J. Shi and J. Malik, *IEEE Trans. Pattern Analysis and Machine Intelligence* 22(8), 1997
  - Citation **5823** according to Google Scholar as 2012-05-21
  - Citation **6417** according to Google Scholar as 2013-05-06
  - Citation **8698** according to Google Scholar as 2014-05-05
  - Citation **10032** according to Google Scholar as 2015-05-04
  - Citation **13215** according to Google Scholar as 2017-05-15
- Divisive (aka splitting, partitioning) method
- Hierarchical partitioning
- Graph-theoretic criterion for measuring goodness of an image partition

# Segmentation by Partition

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- Criterion for measuring a candidate partitioning:
  - Affinity measure between elements **within each region is high, and the affinity between elements across regions is low**
  - Affinity: element  $\times$  element  $\rightarrow \mathbb{R}^+$ 
    - Defines the similarity of a pair of data elements.
    - Examples of components of an affinity function: spatial position, intensity, color, texture, motion.

# Affinity (Similarity) Measures

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## Intensity

$$\text{aff}(\mathbf{x}, \mathbf{y}) = e^{-\|I(\mathbf{x}) - I(\mathbf{y})\|^2 / 2\sigma_I^2}$$

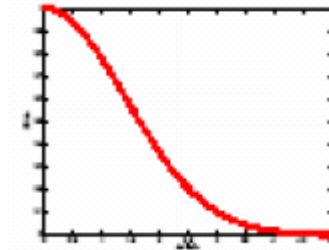
## Distance

$$\text{aff}(\mathbf{x}, \mathbf{y}) = e^{-\|\mathbf{x} - \mathbf{y}\|^2 / 2\sigma_d^2}$$

## Color

## Texture

## Motion



# Problem Formulation

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- Given an undirected graph  $G = (V, E)$ , where  $V$  is a set of nodes, one for each data element (e.g., pixel), and  $E$  is a set of edges with weights representing the affinity between connected nodes
- Find the image partition that maximizes the “association” within each region *and minimizes the* “disassociation” between regions
- Finding the optimal partition is NP-complete

# Cut

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- Let  $A, B$  partition  $G$ . Therefore  $A \cup B = V$ , and  $A \cap B = \emptyset$
- The affinity or similarity between  $A$  and  $B$  is defined as

$$cut(A, B) = \sum_{i \in A, j \in B} w_{ij}$$

= total weight of edges removed

- The optimal bi-partition of  $G$  is the one that minimizes *cut*
  - *Cut is biased towards small regions*
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# Normalized Cut

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- So, instead define the **normalized similarity**, called the *normalized-cut*(A,B), as

$$ncut(A, B) = \frac{cut(A, B)}{assoc(A, V)} + \frac{cut(B, A)}{assoc(B, V)}$$

$$\text{where } assoc(A, V) = \sum_{i \in A, k \in V} w_{ik}$$

= total connection weight from nodes in A  
to all nodes in G

- *N-cut measures the similarity between regions (“disassociation” measure)*
- *N-cut removes the bias based on region size (usually)*

# Normalized Cut

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- Similarly, define the “normalized association:”

$$nassoc(A, B) = \frac{assoc(A, A)}{assoc(A, V)} + \frac{assoc(B, B)}{assoc(B, V)}$$

- *Nassoc* measures how similar, on average, nodes within *the* groups are to each other
- New goal: Find the bi-partition that minimizes *ncut(A, B)* **and** maximizes *nassoc(A, B)*
- But, it can be proved that  $ncut(A, B) = 2 - nassoc(A, B)$ , so we can just minimize *ncut*:  
***y = arg min ncut***

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- Let  $\mathbf{y}$  be a  $P = |V|$  dimensional vector where

$$y_i = \begin{cases} 1, & \text{if node } i \in A \\ -1, & \text{otherwise} \end{cases}$$

- Let  $d(i) = \sum_j w_{ij}$   
define the affinity of node  $i$  with all other nodes

- Let  $\mathbf{D} = P \times P$  diagonal matrix:

$$\mathbf{D} = \begin{bmatrix} d_1 & 0 & \dots & 0 \\ 0 & d_2 & \dots & 0 \\ & & \dots & \\ 0 & 0 & \dots & d_p \end{bmatrix} \quad \text{"degree matrix"}$$



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Let  $\mathbf{A} = P \times P$  symmetric matrix:

“affinity matrix”

$$\mathbf{A} = \begin{bmatrix} w_{11} & w_{12} & \dots & w_{1P} \\ w_{21} & w_{22} & \dots & w_{2P} \\ & & \dots & \\ w_{P1} & w_{P2} & \dots & w_{PP} \end{bmatrix}$$

It can be shown that

$$\mathbf{y} = \arg \min_{\mathbf{x}} ncut(\mathbf{x})$$

$$= \arg \min_{\mathbf{y}} \frac{\mathbf{y}^T (\mathbf{D} - \mathbf{A}) \mathbf{y}}{\mathbf{y}^T \mathbf{D} \mathbf{y}} \text{ subject to } \mathbf{y}^T \mathbf{D} \mathbf{1} = 0$$

Relaxing the constraint on  $\mathbf{y}$  so as to allow it to have real values means that we can **approximate the solution** by solving an equation of the form:  $(\mathbf{D} - \mathbf{A})\mathbf{y} = \lambda \mathbf{D} \mathbf{y}$

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The solution,  $\mathbf{y}$ , is an eigenvector of  $(\mathbf{D} - \mathbf{A})$

An eigenvector is a characteristic vector of a matrix and specifies a segmentation based on the values of its components; similar points will hopefully have similar eigenvector components.

Theorem: If  $\mathbf{M}$  is any real, symmetric matrix and  $\mathbf{x}$  is orthogonal to the  $j-1$  smallest eigenvectors  $\mathbf{x}_1, \dots, \mathbf{x}_{j-1}$ , then  $\mathbf{x}^T \mathbf{M} \mathbf{x} / \mathbf{x}^T \mathbf{x}$  is minimized by the next smallest eigenvector  $\mathbf{x}_j$  and its minimum value is the eigenvalue  $\lambda_j$

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Smallest eigenvector is always 0

because  $A=V$ ,  $B=\{\}$  means  $ncut(A,B)=0$

Second smallest eigenvector is the real-valued  $\mathbf{y}$  that minimizes  $ncut$

Third smallest eigenvector is the real-valued  $\mathbf{y}$  that optimally sub-partitions the first two regions

Note: Converting from the real-valued  $\mathbf{y}$  to a binary-valued  $\mathbf{y}$  introduces errors that will propagate to each sub-partition

# NCUT Segmentation Algorithm

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1. Set up problem as  $G = (V, E)$  and define affinity matrix  $\mathbf{A}$  and degree matrix  $\mathbf{D}$
2. Solve  $(\mathbf{D} - \mathbf{A})\mathbf{x} = \lambda\mathbf{D}\mathbf{x}$  for the eigenvectors with the smallest eigenvalues
3. Let  $\mathbf{x}_2$  = eigenvector with the 2<sup>nd</sup> smallest eigenvalue  $\lambda_2$
4. Threshold  $\mathbf{x}_2$  to obtain the binary-valued vector  $\mathbf{x}'_2$  such that  $ncut(\mathbf{x}'_2) \geq ncut(\mathbf{x}^t_2)$  for all possible thresholds  $t$
5. For each of the two new regions, if  $ncut <$  threshold  $T$ , then recurse on the region

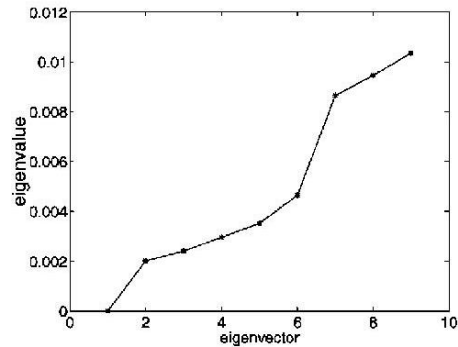
# Example

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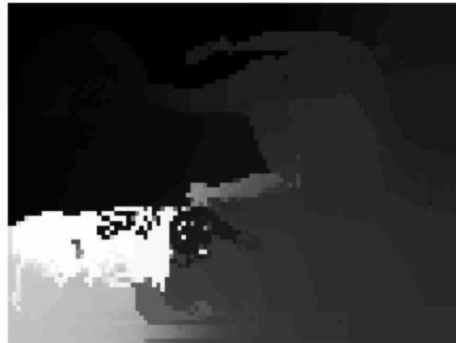


Input image

# Eigen values and vectors



(a)



(b)



(c)



(d)



(e)



(f)

Subplot (a) plots the smallest eigenvectors of the generalized eigenvalue system (11). Subplots (b)-(f) show the eigenvectors corresponding the second smallest to the ninth smallest eigenvalues of the system. The eigenvectors are reshaped to be the size of the image.



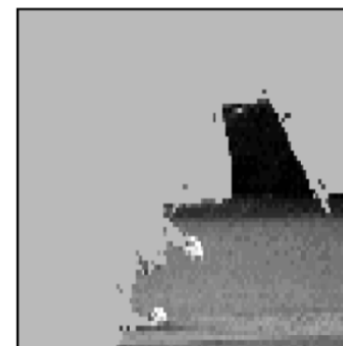
(a)



(b)



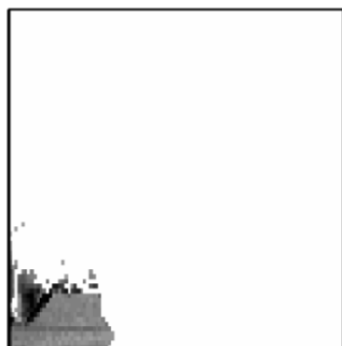
(c)



(d)



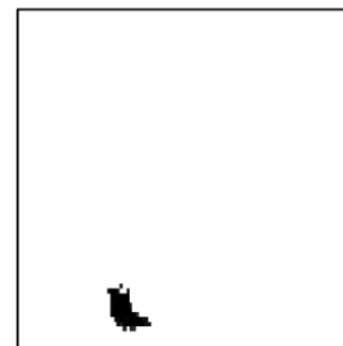
(e)



(f)



(g)

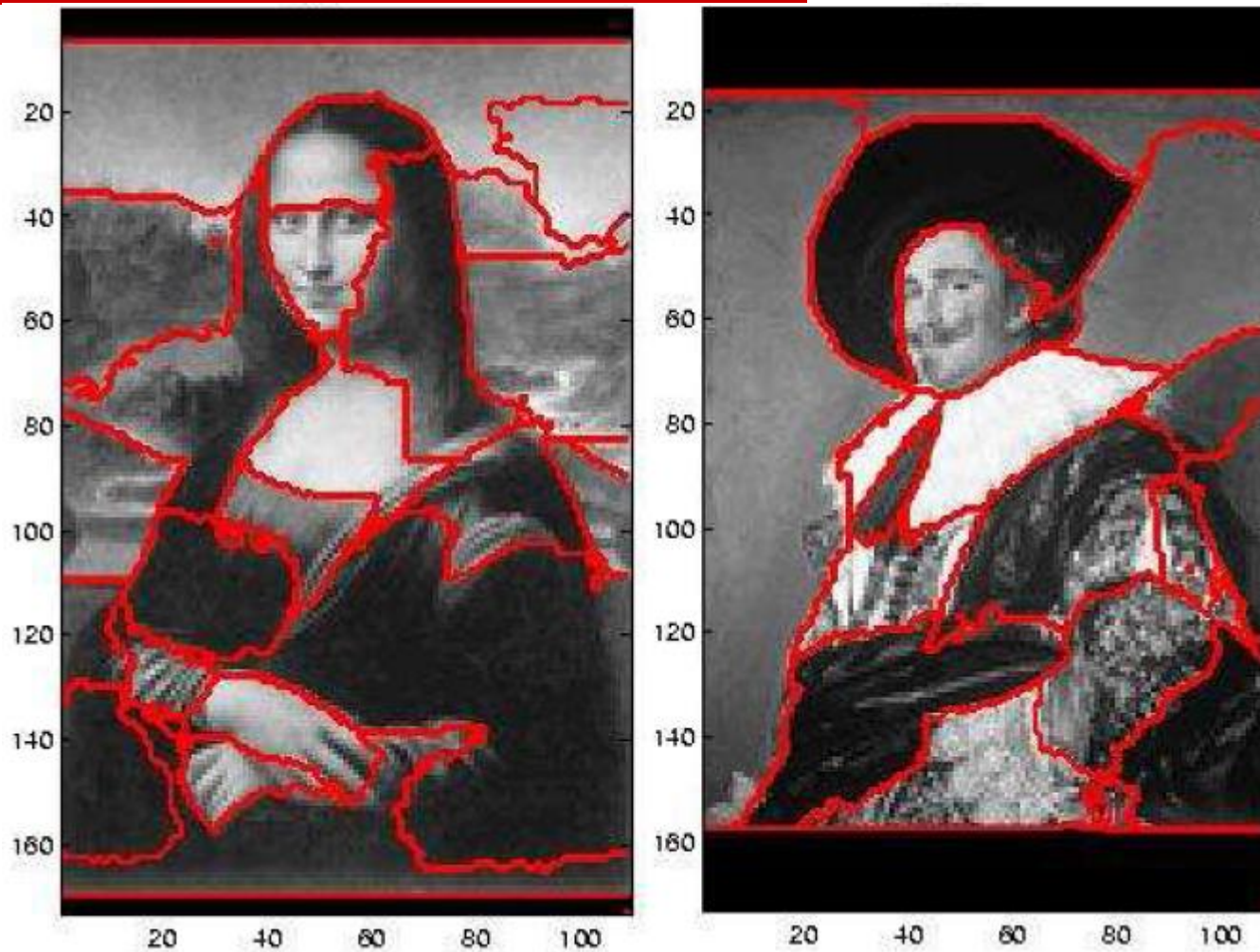


(h)

(a) shows the original image of size  $80 \times 100$ . Image intensity is normalized to lie within 0 and 1. Subplots (b)-(h) show the components of the partition with Ncut value less than 0.04.

# More examples

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# Comments on NCUT

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- Recursively bi-partitions the graph instead of using the 3<sup>rd</sup>, 4<sup>th</sup>, etc. eigenvectors for robustness reasons (due to errors caused by the binarization of the real-valued eigenvectors)
- Solving standard eigen-value problems takes  $O(P^3)$  time
- Can speed up algorithm by exploiting the “locality” of affinity measures, which implies that **A is sparse** (nonzero values only near the diagonal) and **(D - A) is sparse**. This leads to a  $O(P^{1.5})$  *time algorithm*

# Next Time

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- Interactive segmentation
- Matting