

Probability Concepts

- The fundamental concept in probability theory is the concept of **random experiment**, which is any experiment whose outcome cannot be predicted with certainty
 - A simple example is coin tossing experiment. We know that heads and tails are possible outcomes, although the outcome (head or tail?) of a particular experiment (toss) is uncertain

Probability Concepts (cont.)

- Let us define the following concepts associated with a random experiment:
 - **Outcome** (ξ) the result of a random experiment
 - Sample space (Ω) the set of all possible outcomes of a random experiment
 - Event (A) any collection of outcomes, in other words, a subset of Ω
 - The empty subset *φ*, is called the **null** or **impossible event**, and the whole set Ω is called the **whole** or **sure event**

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Probability Axioms

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- In the axiomatic approach, the probability is defined as a function that assigns a real number, denoted by *P*(*A*), to every event *A* in the sample space Ω such that:
 - $\mathbf{P1} \ 0 \le P(A) \le 1$
 - P2 The whole event Ω will occur each time we perform the random experiment

 $P(\Omega) = 1$

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P3 If the events are **mutually exclusive** (i.e., can not occur at the same time), the probability of their union is the sum of their probabilities

 $P(A_1 \cup A_2 \cup ...) = P(A_1) + P(A_2) + ...$

Probability Axioms (contd)

- (P1) (P3) are called the **axioms** of probability
- By using the above axioms, we can derive following important properties of the probability function:

P4 The probability of the null event is zero. P(4) = 0

$$P(\phi) = 0$$

P5 $P(\overline{A}) = 1 - P(A)$, $\overline{A} =$ complement of A

 If the events A₁, A₂,... are not mutually exclusive, the probability of their union is upper-bounded by the sum of probabilities of the constituent events. That is,

 $P(A_1 \cup A_2 \cup) \le P(A_1) + P(A_2) +$ Union Bound

Conditional Probability The probability P(A) is *a priori* probability of the occurrence of an event A Reflects our knowledge of A before the random experiment takes place The conditional probability P(A|B) is the *a posteriori* probability of event A knowing that event B has already occurred It is defined as P(A | B) = P(AB)/P(B), provided P(B) > 0 Conditioning by event B has the effect of restricting the

- universe of outcomes for the event A to the subset B of Ω
 Definition satisfies all probability axioms
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Independent Events

• A and B are said to be independent events if

P(AB) = P(A)P(B)

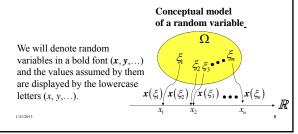
- One should not confuse independent events with mutually exclusive or disjoint events
 - Mutually exclusive events have no outcome in common, i.e., $AB = \phi$ implying that P(AB) = 0
 - Independent events in most cases are not disjoint
- · Substituting into the definition of conditional probability yields

$$P(A | B) = \frac{P(AB)}{P(B)} = \frac{P(A)P(B)}{P(B)} = P(A)$$

 ⇒ that the occurrence of *B* does not provide any more information about the event *A*

Random Variable

- A random variable is defined as a rule that assigns a real number to each possible outcome ξ∈Ω of a random experiment
 - Thus, random variable is a function that maps every outcome ξ ∈ Ω to a real number x as illustrated in Figure



Discrete Random Variables

- Random variables may be discrete, continuous or mixed depending upon the range of values they assume
- A **discrete** random variable *x* can take on a **countable** number of values *x*₁, *x*₂, *x*₃,... with probabilities

 $P\{x = x_i\}, i = 0, 1, 2, \dots$

- e.g., # of defective chips from a semiconductor wafer
- A probability mass function (PMF) $P_x(x_i)$ completely characterizes a discrete random variable. It is defined as

 $p_{\mathbf{x}}(x_i) = P\{\mathbf{x} = x_i\}$

• Since $p_x(x_i)$ is a probability, it satisfies following properties $0 \le p_x(x_i) \le 1$, $\sum_i p_x(x_i) = \sum_i P\{x(\xi_i) = x_i | \xi_i \in \Omega\} = 1$

Continuous Random Variables

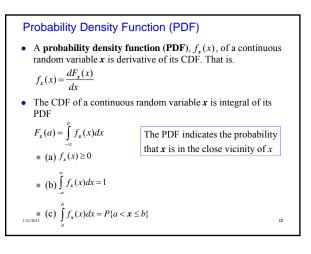
- A continuous random variable *x* takes values in a continuous set of numbers. The range of *x* may include the whole real line *R* or an interval thereof
- Continuous random variables model many real life phenomena that include file download time on Internet, voltage across a resistor, and phase of a carrier signal produced by a radio transmitter
- One characteristic that distinguishes a continuous random variable from the discrete one is that the probability of an individual outcome is zero. That is, $P\{x = x\} = 0$, where x is any number in the range of x
- Therefore, we can not use the PMF for a continuous random variable. Instead we shall use the cumulative distribution function which serves as an appropriate probability measure

Cumulative Distribution Function (CDF)

• The cumulative distribution function (CDF), $F_x(x)$, of a random variable x is defined as

 $F_{\mathbf{x}}(\mathbf{x}) = P\{\mathbf{x} \le \mathbf{x}\}$

- For any real number *x*, the CDF measures the probability that the random variable *x* is no larger than *x*
 - (a) $0 \le F_x(x) \le 1$
 - (b) $\lim_{x \to \infty} F_x(x) = 0$ and $\lim_{x \to \infty} F_x(x) = 1$
 - (c) $P\{a < x \le b\} = F_x(b) F_x(a)$
- (d) $F_x(x)$ is nondecreasing

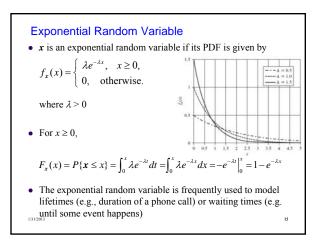


Some Common Continuous Random Variables

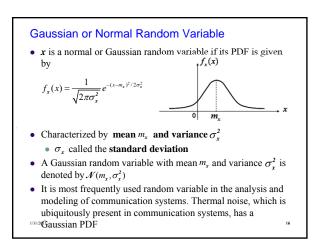
- Here we introduce three important continuous random variables:
 - Uniform
 - Gaussian
 - Exponential
 - Poisson
 - Powlaid
 - Rayleigh

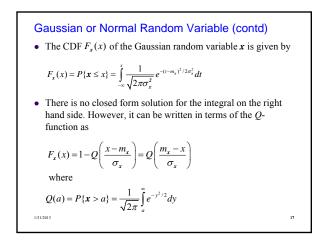
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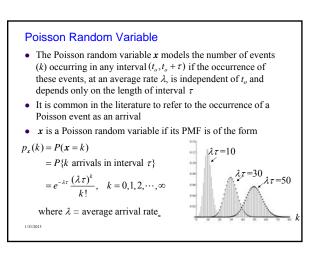
Uniform Random Variable • x is a uniform random variable if its PDF is given by $f_x(x) = \begin{cases} \frac{1}{b-a}, & a \le x \le b, \\ 0, & \text{otherwise.} \end{cases}$ • The uniform random variable is a good model when each outcome of a random experiment is equally likely, and constrained to lie in the interval [b, a], b > a.



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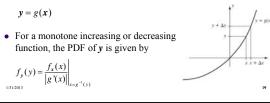


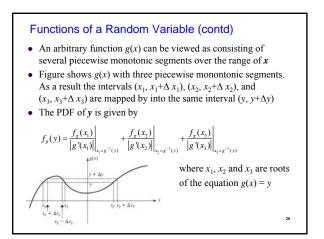






- We are frequently interested in statistics of a random signal after passage through a system
- Let *x* be a random variable whose PDF is known and suppose that *g*(.) denotes the transfer characteristic of a linear or nonlinear system
- We want to determine the PDF $f_y(y)$ of the new random variable y related to x by





Joint Cumulative Distribution Functions

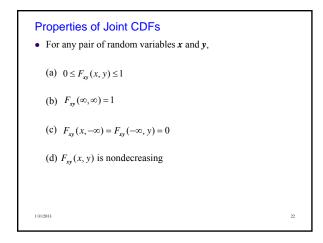
- Consider a random experiment with sample space Ω. We are interested in a function (x(ζ), y(ζ)) that assigns a pair of real numbers to each outcome ζ ∈ Ω of the random experiment
- That is, we are dealing with a vector function that maps Ω into the real plane R² or a subset thereof
- The joint cumulative distribution function (CDF) of two random variables *x* and *y* is defined as

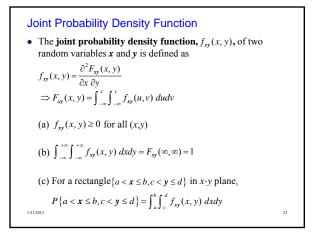
$F_{xy}(x, y) = P\{x \le x, y \le y\}$

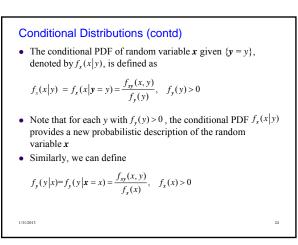
• Note that $F_{xy}(x, y)$ measures the probability of event

$$A = \{\xi \in \Omega : \boldsymbol{x}(\xi) \le \boldsymbol{x}, \boldsymbol{y}(\xi) \le \boldsymbol{y}\}$$

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Independent Random Variables • Two random variables *x* and *y* are said to be statistically independent if $F_{xy}(x, y) = P\{x \le x, y \le y\}$ $= P\{x \le x\}P\{y \le y\} = F_x(x)F_y(y)$ • Equivalently, for independent random variables $f_{xy}(x, y) = f_x(x)f_y(y)$ • For independent random variables, $f_x(x|y) = \frac{f_{xy}(x, y)}{f_y(y)} = \frac{f_x(x)f_y(y)}{f_y(y)} = f_x(x)$

 $f_{y}(y|x) = f_{y}(y)$

Statistics of a Random Variable

• The *expected value* or *mean* of a continuous random variable *x* is defined as

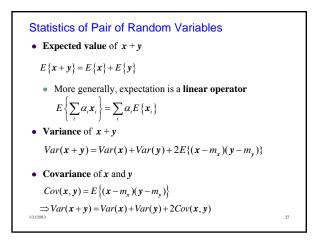
 $m_x = \overline{x} = E\{x\} = \int_{-\infty}^{+\infty} x f_x(x) dx$

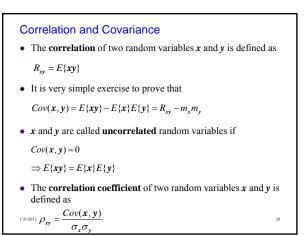
- The expected value of a random variable represents its average value in a very large number of trials
- The mean of the function y = g(x) is
 - $\overline{g(\mathbf{x})} = E\{g(\mathbf{x})\} = \int_{-\infty}^{+\infty} g(x) f_x(x) dx$

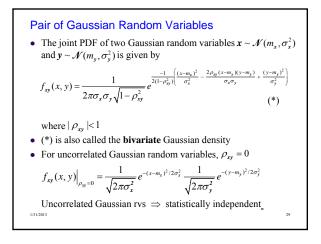
• The variance
$$Var(x)$$
 of a random variable x is defined as

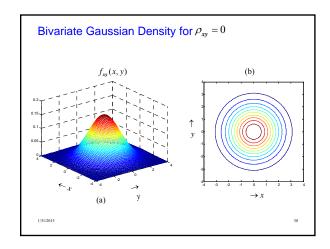
$$Var(\mathbf{x}) = \sigma_x^2 = E\{(\mathbf{x} - m_x)^2\} = \int_{-\infty}^{+\infty} (x - m_x)^2 f_x(x) dx \ge 0$$

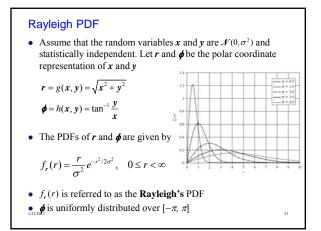
• Describes the spread of its PDF around the expected value











Central Limit Theorem

- Let *x*₁, *x*₂,... be *n* independent, identically distributed random variables with finite mean *m* and variance *σ*²
- Consider their scaled sum

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$$z_n = \frac{\sum_{i=1}^{n} (x_i - m)}{\sigma \sqrt{n}} = \frac{s_n - nm}{\sigma \sqrt{n}}$$

• Then

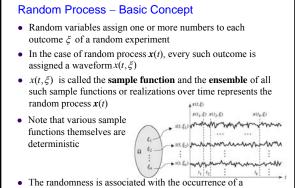
$$\lim_{n\to\infty} P\{z_n \le z\} = \int_{-\infty}^{z} \frac{1}{\sqrt{2\pi}} e^{-u^2/2} du \Longrightarrow z_n \square \mathcal{N}(0,1)$$

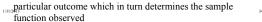
• That is, the CDF of z_n converges to a Gaussian CDF $\mathscr{N}(0,1)$ as n approaches ∞ , independent of the distribution of random

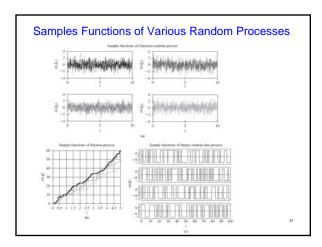
Central Limit Theorem (contd)

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- This result is known as the central limit theorem
- In a nutshell, the central limit theorem, states that the sum of almost any set of independent and randomly generated random variables rapidly converges to the Gaussian distribution
- This explains why the Gaussian distribution arises so commonly in practice to reflect the additive effect of multiple random occurrences









- Each time we perform the random experiment, a number x(t₁, ξ) is observed at t = t₁ depending upon the particular outcome ξ and the corresponding realization x(t, ξ)
 - The amplitudes of sample functions at any fixed instant instant t_1 , therefore, represent the random variable $x(t_1,\xi)$
- We will use the notation x₁ to represent the random variable at instant t₁. Thus, random variables x₁, x₂,..., x_n represent amplitudes of sample functions at t = t₁, t₂,..., t_n
- A random process can, therefore, be viewed as a collection of infinite number of random variables
- The joint PDF $f_x(x_1, x_2, ..., x_n, t_1, t_2, ..., t_n)$ for all *n* and for any choice of $t_1, t_2, ..., t_n$ completely describes it

Expected Value and Correlation

- The expected value of the random process $\mathbf{x}(t)$ is defined as
- $m_x(t) = \overline{\mathbf{x}(t)} = E\{\mathbf{x}(t)\} = \int_{-\infty}^{+\infty} x f_x(x,t) dx$
- In general, $m_x(t)$ is a function of time
- Similarly, the mean-square value of the random process $\mathbf{x}(t)$ is given by

 $\overline{\boldsymbol{x}^{2}(t)} = E\{\boldsymbol{x}^{2}(t)\} = \int_{-\infty}^{+\infty} x^{2} f_{\boldsymbol{x}}(x,t) dx$

• The **autocorrelation function** of the random process x(t) is defined as

 $\boldsymbol{R}_{\boldsymbol{x}}(t_1, t_2) = E\left\{\boldsymbol{x}(t_1)\boldsymbol{x}(t_2)\right\}$

 $\underset{n}{\text{Bualt}} \text{ is a measure of correlation between sample function values }_{n} \text{ of the random process } \boldsymbol{x}(t) \text{ at time instants } t_1 \text{ and } t_2$

Autocovariance Function

• The autocovariance $C_x(t_1, t_2)$ of the random process $\mathbf{x}(t)$ is defined as $C_x(t_1, t_2) = E\left\{ [\mathbf{x}(t_1) - m_x(t_1)] [\mathbf{x}(t_2) - m_x(t_2)] \right\}$

 $= R_x(t_1, t_2) - m_x(t_1)m_x(t_2)$

• Note that the variance of $\mathbf{x}(t)$ can be obtained from $C_x(t_1, t_2)$ as

 $Var(\mathbf{x}(t)) = E\left\{ \left[\mathbf{x}(t) - m_{\mathbf{x}}(t)\right]^{2} \right\} = C_{\mathbf{x}}(t,t)$

The correlation coefficient *ρ_x(t₁,t₂)* of the random process *x*(*t*) is defined as

 $\rho_{x}(t_{1},t_{2}) = \frac{C_{x}(t_{1},t_{2})}{\sqrt{C_{x}(t_{1},t_{1})}\sqrt{C_{x}(t_{2},t_{2})}}$

Wide-Sense Stationary Random Processes

- A process whose statistical properties do not change with time is called a **strictly stationary** random process.
- A random process x(t) is said to be wide-sense stationary (WSS) if

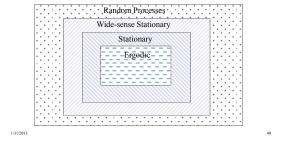
 $m_{\mathbf{x}}(t) = \overline{\mathbf{x}(t)} = E\{\mathbf{x}(t)\} = \text{constant}$

 $R_x(t,t+\tau) = R_x(\tau)$

- Thus in order for a random process to be WSS, we only require that its mean is a constant and that the autocorrelation function depends only on the time difference
- A strict-sense stationary random process is always wide-sense stationary
- However, the converse is not true in general, except for the
 Gaussian random process

Ergodic Random Processes

A random process is ergodic if all time averages of sample functions equal corresponding ensemble averages
Since time averages by definition are independent of time variable, it follows that an ergodic process is always stationary



Cross-correlation Function

The cross-correlation function provides a measure of correlation between sample function amplitudes of processes *x*(*t*) and *y*(*t*) at time instants *t*₁ and *t*₂, respectively. It is defined as

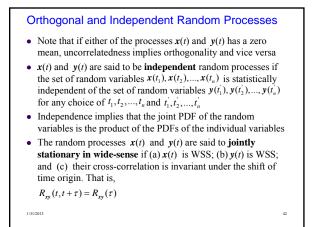
$$\boldsymbol{R}_{\boldsymbol{x}\boldsymbol{y}}(t_1, t_2) = E\left\{\boldsymbol{x}(t_1)\boldsymbol{y}(t_2)\right\}$$

The random processes x(t) and y(t) are said to be
Uncorrelated

 $R_{\mathbf{x}\mathbf{y}}(t,t+\tau) = E\left\{\mathbf{x}(t)\mathbf{y}(t+\tau)\right\} = E\left\{\mathbf{x}(t)\right\}E\left\{\mathbf{y}(t+\tau)\right\}$

 $R_{xy}(\tau) = 0$

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Gaussian Random Process

- A random process x(t) is said to be a Gaussian process if the random variables x(t₁), x(t₂),...,x(t_n) are jointly Gaussian for any n and for any choice of t₁, t₂,...,t_n
- Many processes that arise from natural phenomena are approximated well by Gaussian processes, using central limit theorem arguments
 - Examples include thermal noise in resistors and diffusion noise in semiconductors.

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 Gaussian processes are also relatively easy to handle analytically. That is why they are so important in communication and control systems.

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Important properties of Gaussian processes

• A Gaussian process *x*(*t*) is completely specified by the set of means

 $m_i = E\{\boldsymbol{x}(t_i)\}$

and the set of autocorrelation functions

 $R_{\mathbf{x}}(t_i, t_j) = E\{\mathbf{x}(t_i)\mathbf{x}(t_j)\}$

- For a Gaussian random process x(t), if x(t₁), x(t₂),...,x(t_n) for any set of distinct time instants t₁, t₂,...,t_n are uncorrelated, then they are statistically independent
- If **x**(*t*) is a wide-sense stationary Gaussian process, then **x**(*t*) is a strictly stationary Gaussian process
- For an LTI system with Gaussian input process *x*(*t*), the output process *y*(*t*) is also Gaussian. Moreover, *x*(*t*) and *y*(*t*) are

Power Spectrum of a Random Process

• The **power spectral density (PSD)** $\mathcal{G}_{x}(f)$ of power signal x(t) from (2.171) is given by

$$\boldsymbol{\mathcal{G}}_{x}(f) = \lim_{T \to \infty} \frac{|X_{T}(f)|}{T}$$

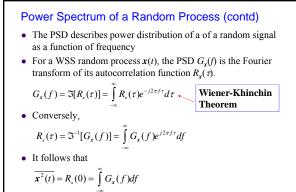
• For each sample function $x(t,\xi_i)$, we can write its PSD as

$$\boldsymbol{\mathcal{G}}_{x}(f,\xi_{i}) = \lim_{T \to \infty} \frac{\left|\boldsymbol{X}_{T}(f,\xi_{i})\right|^{2}}{T}$$

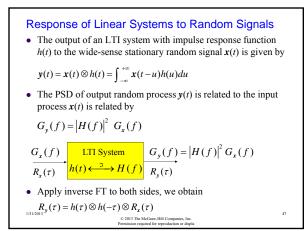
where $X_T(f,\xi_i)$ is the FT of the truncated sample function $x_T(t,\xi_i)$

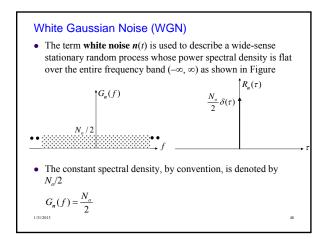
• A meaningful definition for the PSD of a random process would be the ensemble average of PSDs of all the sample functions.

$$G_{\mathbf{x}}(f) \square E\left\{\boldsymbol{\mathcal{G}}_{x}(f,\xi_{i})\right\} = \lim_{T \to \infty} \frac{E\left\{\left|X_{T}(f,\xi_{i})\right|^{2}\right\}}{T}$$



• That is, the area under $G_x(f)$ represents the total power of the random process x(t)





WGN (contd)

· Taking the inverse Fourier transform yields

$$R_n(\tau) = \frac{N_o}{2}\delta(\tau) \tag{(*)}$$

- White noise represents the ultimate in randomness since (*) implies instantaneous decorrelation
 - That is, any two samples of WGN are uncorrelated no matter how closely spaced they are
- White noise processes that are also Gaussian are called white Gaussian noise (WGN)
 - The samples of WGN $n(t_1), n(t_2), ..., n(t_n)$ for any set of distinct time instants $t_1, t_2, ..., t_n$ are jointly Gaussian random variables
- It follows from (*) and the Gaussian property that they are statistically independent

WGN (contd)

- WGN is an idealization of the noise observed in electronic components. This noise is caused by the chaotic motion of electrons in these components, and is commonly referred to as **thermal** noise
- Since the random motion of a large number of electrons contributes to this noise, we can apply the central limit theorem to conclude that this noise is a Gaussian random process
- Experiments conducted by Johnson (and verified analytically by Nyquist) in the 1920s showed that the power spectral density of thermal noise was constant for frequencies as high as 1000 GHz
- Although WGN is a useful mathematical abstraction, it does not conform to any random signal or noise observed in real life

Filtered White Gaussian Noise

• If WGN is passed through a nonideal filter with transfer function *H*(*f*), the output noise spectral density is given by

$$G_{y}(f) = \frac{H_{o}}{2} |H(f)|^{2}$$

• The mean-square output power is given by

$$\overline{\mathbf{y}^2(t)} = \int_{-\infty}^{\infty} G_{\mathbf{y}}(f) df = N_o \int_{0}^{\infty} |H(f)|^2 df \qquad (*)$$

• If we have an ideal filter with bandwidth B_N and gain equal to the maximum gain of the nonideal filter, $|H(f)|_{\max}^2$, as shown in Figure, the mean-square output power is given by

$$\overline{\mathbf{y}^{2}(t)} = \frac{N_{o}}{2} \times 2B_{N} \times \left| H(f) \right|_{\max}^{2} = N_{o} B_{N} \left| H(f) \right|_{\max}^{2}$$
^(**)

Noise-Equivalent Bandwidth

• We would now like to determine the equivalent bandwidth that passes the same amount of noise power as the nonideal filter. Comparing (*) and (**), we obtain

$$N_o B_N \left| H(f) \right|_{\text{max}}^2 = N_o \int \left| H(f) \right|^2 dd$$

• Solving for yields

$$B_{N} = \frac{\int_{0}^{\infty} |H(f)|^{2} df}{|H(f)|^{2}_{\max}}$$

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• B_N is called the **noise-equivalent bandwidth** of the nonideal filter H(f)

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Spectral Densities of Quadrature Components • The PSDs of quadrature noise components $\mathbf{x}_c(t)$ and $\mathbf{x}_s(t)$ are given by $G_{\mathbf{x}_c}(f) = G_{\mathbf{x}_s}(f) = \begin{cases} G_x(f + f_c) + G_x(f - f_c), & |f| \le B \\ 0, & \text{otherwise} \end{cases}$ where $G_x(f)$ is PSD of narrowband noise $\mathbf{x}(t)$ • Consider the noise $\mathbf{n}(t)$ obtained by passing white Gaussian noise with spectral density $N_o/2$ through an ideal bandpass filter centered at frequency f_c . Assume $f_c \ge 2B$ • $\mathbf{n}(t)$ can be expressed in terms of its quadrature components $\mathbf{n}_c(t)$ and $\mathbf{n}_s(t)$ as $\mathbf{n}(t) = \mathbf{n}_c(t)\cos(2\pi f_c t) - \mathbf{n}_s(t)\sin(2\pi f_c t)$

