

Lunar Magic

David Reeder

Andante (♩ = 80)

The musical score is arranged in three systems, each with three staves: Flute (top), Cello (middle), and Percussion (bottom). The key signature has one sharp (F#) and the time signature is 4/4. The tempo is marked 'Andante' with a quarter note equal to 80 beats per minute.

System 1:

- Flute:** Starts with a whole rest, then plays a melodic line with dynamics *f*, *p*, *mf*, *sfz*, and *mf*. Includes a trill and a five-measure rest.
- Cello:** Features a rhythmic pattern of eighth notes, followed by two 'jeté' markings over triplets, a trill, and a five-measure rest. Dynamics range from *p* to *mf*.
- Percussion:** Plays a melodic line with dynamics *mp* and *p*, including a triplet.

System 2:

- Fl.:** Starts at measure 4 with dynamics *ff* and *mf*, ending with *f*.
- Vc.:** Starts at measure 4 with dynamics *f* and *mp*, including a triplet.
- Perc.:** Starts at measure 4 with dynamics *p* and *mf*, ending with *mp* and a five-measure rest.

System 3:

- Fl.:** Starts at measure 6 with dynamics *mp*.
- Vc.:** Starts at measure 6 with dynamics *mf* and *f*, including a triplet.
- Perc.:** Starts at measure 6 with a triplet.

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8

Fl. *tr* *p* *sfz* *6*

Vc. *mf* *p* *6* *jeté* *Glissando*

Perc. *p*

10

Fl. *p* *5* *mf* *sfz* *f* *p* *tr* *mp*

Vc. *mp* *mf* *3*

Perc. *mf* *pp* *l.v.*

12

Fl. *tr* *f* *mf*

Vc. *f* *mp* *3*

Perc. *mp* *mp* *3*

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