

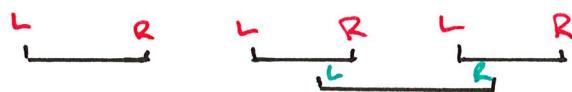
## Line Segment Intersection

### Brute force solution

- for each pair of line segments check if that pair intersect  
 $O(n^2)$

## 1D Line segment intersection

Given a collection of  $n$  intervals determine if any overlap

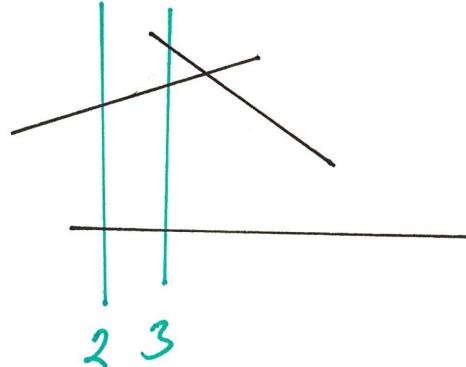
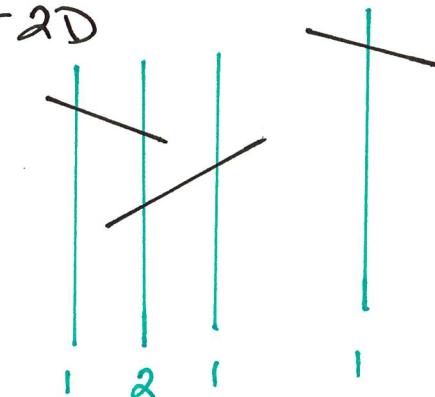


1. label each endpoint as L or R  $\Theta(n \log n)$
2. Sort the endpoints
3. The intervals are disjoint iff the labels of the sorted sequence alternate

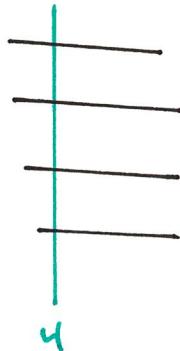
## 2D Line Segment Intersection

- generalize the 1D solution

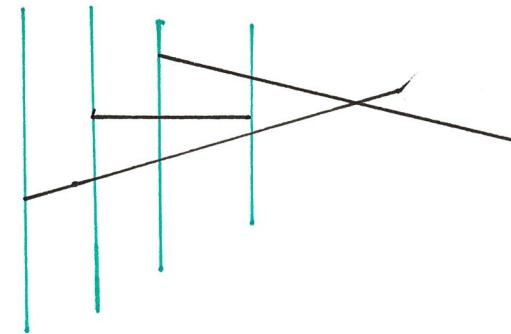
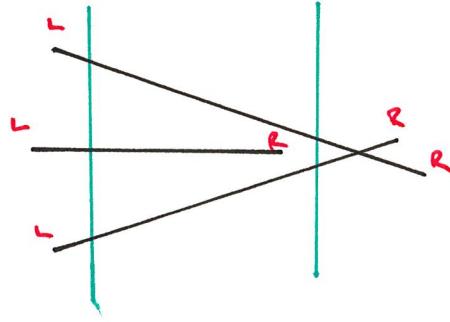
- 2D



check if the  
lines intersecting the  
sweep line cross



Two lines can intersect ~~if~~ they  
become adjacent in the sweep  
data structure. (sorted by y-coordinate)



- sweep a vertical line across the plane from left to right
- maintain a sweep data structure to track the line segments currently intersecting the sweep line
  - sorted by y-coordinate
- sweep event point are the segment endpoints
  - a L endpoint insert the segment
  - a R endpoint removes the segment

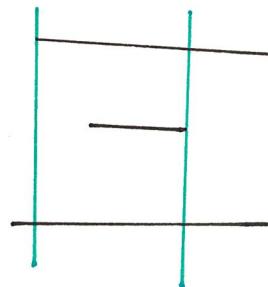
- Two line segments can intersect if they become adjacent in the sweep data structure
- To detect intersections we want to check each adjacent pair at the first event point where they became adjacent.
  - we insert a segment at a L endpoint
    - check if it intersects with its new neighbors
  - we remove a segment at a R endpoint
    - check if the removed segment's neighbors intersect.

## Segment Intersection

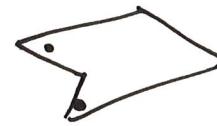
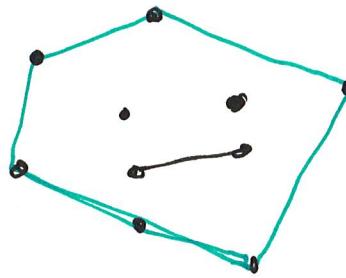
- we encounter 2n endpoints
- the sweep data structure need  $O(n \log n)$  insertions and deletions in order for us to get  $O(n \log n)$
- any self-balancing tree works for this
  - red-black tree
  - AVL tree

## Complexity

$$\Theta(n \log n)$$



## Convex Hull

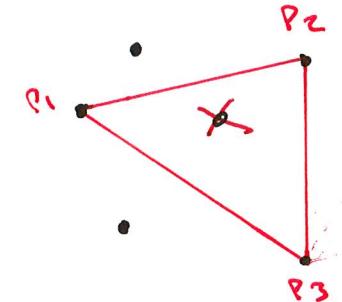


- Given a set of  $n$  points  $S$ , find the smallest convex polygon containing all of the points.
- we'll present the convex polygon as the ordered sequence of vertices

## Brute Force $O(n^4)$

- any point inside any triangle  
is not part of the hull

- sort the ~~remaining~~ remaining  
points by polar angle around  
some centroid



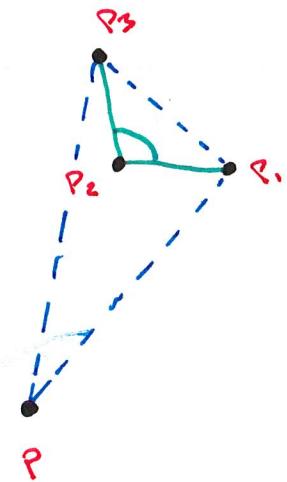
## Option 2 $O(n^3)$

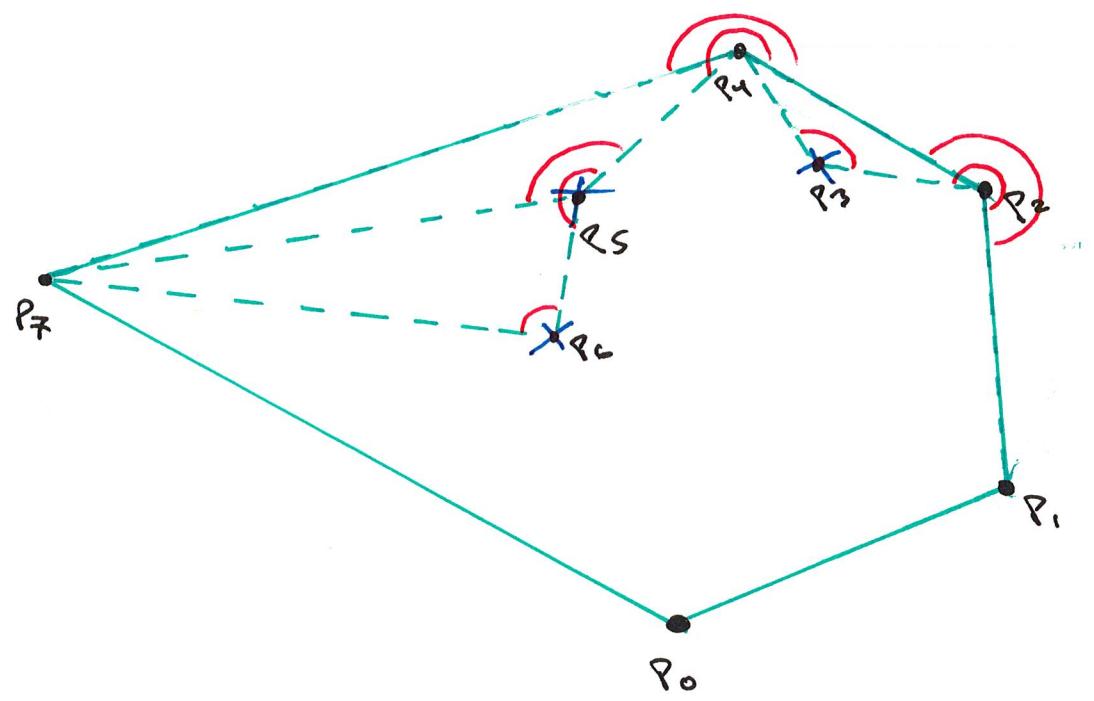
- for each pair of points  $P_1, P_2$   
- check if all other points are on  
the same side of the line

$\overleftrightarrow{P_1 P_2}$

## Graham's Scan

1. find a known point on the hull  $P$
2. Sort the remaining points by polar angle  
in counter clockwise order around  $P$
3. Process the sorted points in consecutive  
triples  $P_1 P_2 P_3$ 
  - if  $\angle P_1 P_2 P_3 < \pi$  then  $P_2$  is in the  
interior of the triangle  $PP_1P_3$   
and therefore not part of the  
hull.  
Discard  $P_2$  and try  $P_0 P_1 P_3$
  - otherwise advance to  
 $P_2 P_3 P_4$





## GRAHAMSCAN( $Q$ )

```
1 let  $p_0$  be the point in  $Q$  with the lowest  $y$ -coordinate  $\Theta(n)$ 
2 let  $\langle p_1, p_2, \dots, p_m \rangle$  be the remaining points in  $Q$   $\Theta(n \log n)$ 
   sorted by polar angle around  $p_0$ 
3 if  $m < 2$ 
4   return "convex hull is empty"
5 else let  $S$  be an empty stack
6   PUSH( $p_0, S$ )
7   PUSH( $p_1, S$ )
8   PUSH( $p_2, S$ )
9   for  $i = 3$  to  $m$ 
10    while the angle formed by  $p_i$  and the top 2 elements
        of  $S$  makes a non-left turn
11      POP( $S$ )
12      PUSH( $p_i, S$ )
13 return  $S$ 
```

$\Theta(n)$



