

Algorithms

why study algorithms?

- not be ~~enter~~ constrained by programming language.
- better hardware is not always the answer
- to learn what has already been done
- to be exposed to new and interesting problem solving techniques
- writing algorithms is a skill

COMMON ELEMENT(A)

```
1  while true
2      i = Random Integer in [1, n]
3      j = Random Integer in [1, n]
4      if i ≠ j and A[i] = A[j]
5          return A[i]
```

$$\left(\frac{3}{4}\right)^{10} \approx .056$$

Comparing Algorithms

What makes a good algorithm?

- Efficiency
 - Time efficiency ←
 - Space efficiency
- Simplicity
 - Fewer bugs
 - Maintainability
 - Ease of implementation
- Generality
 - variations on a given problem
 - variations on possible inputs

Asymptotic Analysis

- we focus on analyzing the behavior of algorithms as the input size approaches infinity.
- How does the time required change as the input size grows?
 - real time will vary between machines
 - count CPU cycles instead?
 - count the total number of operations for an input of some size?
- we count just the most frequent operation

Def: Basic operation

- the operation contributing the most to the running time.

FIND DUPLICATES(A)

```
1 for i = 1 to n
2   for j = 1 to n
3     if i ≠ j and A[i] = A[j]
4       return true
5 return false
```

Basic operation: $A[i] = A[j]$

How many comparisons occur on a list of size n ?

Best case: first two elements match
1 comparison

Worst case: no duplicates
 $\approx n^2$

The running time can be loosely approximated

$\text{Time}(n) \approx \underbrace{C_{op}}_{\substack{\text{cost of} \\ \text{the basic op}}} \underbrace{C(n)}_{\substack{\text{\# of time the} \\ \text{basic op is performed}}}$

IMPROVED FIND DUPLICATES(A)

```
1 for  $i = 1$  to  $n - 1$ 
2   for  $j = i + 1$  to  $n$ 
3     if  $A[i] = A[j]$ 
4       return true
5 return false
```

Worst Case:

$$C(n) = \sum_{i=1}^{n-1} \sum_{j=i+1}^n 1$$

$$= \sum_{i=1}^{n-1} (n-i)$$

$$= \sum_{k=1}^{n-1} k$$

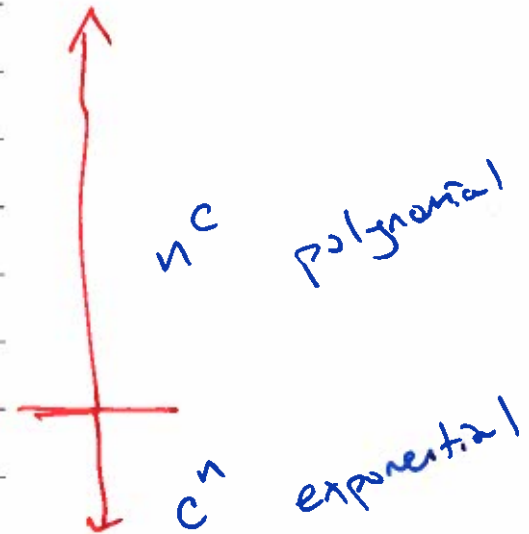
$$= \frac{n(n-1)}{2}$$

$$= \frac{1}{2}(n^2 - n) \approx \frac{1}{2}n^2$$

How will the running time change if we double the input size?

$$\begin{aligned}\frac{\text{Time}(2n)}{\text{Time}(n)} &= \frac{\cancel{c} C(2n)}{\cancel{c} C(n)} \\ &= \frac{\frac{1}{2} (2n)^2}{\frac{1}{2} (n)^2} \\ &= \frac{4n^2}{n^2} \\ &= 4\end{aligned}$$

Growth Rate	Name
1	Constant
$\log n$	Logarithmic
n	Linear
$n \log n$	Superlinear
n^2	Quadratic
n^3	Cubic
2^n	Exponential
$n!$	Factorial



Algorithm Speed	Old Machine	New Machine
$\lg n$	1000000	≈ 11000000000000
\sqrt{n}	1000000	4000000
n	1000000	2000000
$n \lg n$	1000000	≈ 1920000
n^2	1000000	1414213
n^3	1000000	1259921
2^n	1000000	1000001
$n!$	1000000	1000000