

# CS 350 Algorithms and Complexity

*Winter 2019*

## Lecture 5: Brute Force Algorithms

Andrew P. Black

Department of Computer Science  
Portland State University

# What is Brute Force?

- ◆ force of the computer, not of your intellect  
= simple & stupid  
just do it!

# Why study them?

- ◆ Simple to implement
  - suppose you need to solve only one instance?
- ◆ Often “good enough”, especially when  $n$  is small
- ◆ Widely applicable
- ◆ Actually OK for some problems, e.g., Matrix Multiplication
- ◆ Can be the starting point for an improved algorithm
- ◆ “Baseline” against which we can compare better algorithms
- ◆ Can be a “gold standard” of correctness
  - use as oracle in unit tests

# Sequential Search

**searchFor:** *needle*

*"sequential search for needle. Returns true if found."*

```
self do: [ :each |  
    (each == needle) ifTrue: [ ↑ true ].  
].  
↑ false
```

# Sequential Search

**searchFor:** *needle*

*"sequential search for needle. Returns true if found."*

```
self do: [ :each |  
    (each == needle) ifTrue: [ ↑ true ].  
].  
↑ false
```

---

**searchUsingSentinal:** *needle*

*"sequential search for needle. Returns true if found."*

```
| i |  
i ← 1.  
[(self at: i) == needle ] whileFalse: [ i ← i + 1 ].  
↑ (i ~= self size)
```

# Sequential Search

**searchFor:** *needle*

*"sequential search for needle. Returns true if found."*

```
self do: [ :each |  
    (each == needle) ifTrue: [ ↑ true ].  
].  
↑ false
```

**searchUsingAt:** *needle*

*"sequential search for needle. Returns true if found."*

```
| i sz |  
sz ← self size.  
i ← 1.  
[((self at: i) == needle) | (i = sz) ] whileFalse: [ i ← i + 1 ].  
↑ (i ~= sz)
```

# Sequential Search

**searchUsingAt:** *needle*

*"sequential search for needle. Returns true if found."*

| *i* *SZ* |

*SZ* ← self size.

*i* ← 1.

[ ((self at: *i*) == *needle*) | (*i* = *SZ*) ] whileFalse: [ *i* ← *i* + 1 ].

↑ (*i* ~= *SZ*)

---

**searchUsingSentinal:** *needle*

*"sequential search for needle. Returns true if found."*

| *i* |

*i* ← 1.

[ (self at: *i*) == *needle* ] whileFalse: [ *i* ← *i* + 1 ].

↑ (*i* ~= self size)

# Timing Sequential Search

## testSequentialSearch

```
| A B N M res t1 t2 t3|
```

```
N ← 100000.
```

```
M ← 5000000. " bigger than the array to be searched, and any value in it"
```

```
A ← self randomArrayOfSize: N.
```

```
t1 ← Time millisecondsToRun: [1000 timesRepeat: [res ← A searchFor: M ]].
```

```
self deny: res.
```

```
B ← A copyWith: M.
```

```
t2 ← Time millisecondsToRun: [1000 timesRepeat: [res ← B searchUsingSentinel: M ]].
```

```
self deny: res.
```

```
t3 ← Time millisecondsToRun: [1000 timesRepeat: [res ← A searchUsingAt: M ]].
```

```
self deny: res.
```

```
Transcript show: 'Sequential search, size: '; show: N; cr;
```

```
show: ' sequential, for each: '; show: t1; show: 'µs'; cr;
```

```
show: ' with sentinel: '; show: t2; show: 'µs'; cr;
```

```
show: ' without sentinel, at: '; show: t3; show: 'µs'; cr; cr.
```

# Timing Results

Sequential search, size: 100000

sequential, for each: 1430 $\mu$ s

with sentinel: 850 $\mu$ s

without sentinel, at: 1287 $\mu$ s

Sequential search, size: 100000

sequential, for each: 1396 $\mu$ s

with sentinel: 788 $\mu$ s

without sentinel, at: 1280 $\mu$ s

# Timing Results

Sequential search, size: 100000

sequential, for each: 1430 $\mu$ s

with sentinel: 850 $\mu$ s

without sentinel, at: 1287 $\mu$ s

Sequential search, size: 100000

sequential, for each: 1396 $\mu$ s

with sentinel: 788 $\mu$ s

without sentinel, at: 1280 $\mu$ s

Coding details *can* make a difference!

# Timing Results

Sequential search, size: 100000

sequential, for each: 1430 $\mu$ s

with sentinel: 850 $\mu$ s

without sentinel, at: 1287 $\mu$ s

Sequential search, size: 100000

sequential, for each: 1396 $\mu$ s

with sentinel: 788 $\mu$ s

without sentinel, at: 1280 $\mu$ s

Coding details *can* make a difference!

But *not* to the asymptotic complexity.

# Selection Sort

**ALGORITHM** *SelectionSort*( $A[0..n - 1]$ )

//Sorts a given array by selection sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

$min \leftarrow i$

**for**  $j \leftarrow i + 1$  **to**  $n - 1$  **do**

**if**  $A[j] < A[min]$   $min \leftarrow j$

        swap  $A[i]$  and  $A[min]$

## selectionSort

"Sort me using selection sort. Levitin §3.1"

```
| indexOfMin n A |  
A ← self.  
n ← self size.  
1 to: n - 1 do: [ :j |  
    indexOfMin ← i.  
    i + 1 to: n do: [ :j |  
        (A at: j) < (A at: indexOfMin) ifTrue: [  
            indexOfMin ← j]].  
    A swap: i with: indexOfMin ]
```

**ALGORITHM** *SelectionSort*( $A[0..n - 1]$ )

//Sorts a given array by selection sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

$min \leftarrow i$

**for**  $j \leftarrow i + 1$  **to**  $n - 1$  **do**

**if**  $A[j] < A[min]$   $min \leftarrow j$

        swap  $A[i]$  and  $A[min]$

# Ex 3.1, Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

# Ex 3.1, Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

Assume that exponentiation is *not* built-in.

# Ex 3.1, Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

Assume that exponentiation is *not* built-in.

Write it down clearly, so I can project it with the document camera.

# Ex 3.1, Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

# Ex 3.1, Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

b. If the algorithm you designed is in  $\Theta(n^2)$ , design a linear algorithm for this problem.

# Solution to Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

**Algorithm** *BruteForcePolynomialEvaluation*( $P[0..n]$ ,  $x$ )

//The algorithm computes the value of polynomial  $P$  at a given point  $x$

//by the “highest-to-lowest term” brute-force algorithm

//Input: Array  $P[0..n]$  of the coefficients of a polynomial of degree  $n$ ,

// stored from the lowest to the highest and a number  $x$

//Output: The value of the polynomial at the point  $x$

$p \leftarrow 0.0$

**for**  $i \leftarrow n$  **downto** 0 **do**

$power \leftarrow 1$

**for**  $j \leftarrow 1$  **to**  $i$  **do**

$power \leftarrow power * x$

$p \leftarrow p + P[i] * power$

**return**  $p$

# Solution to Problem 4

**Algorithm** *BruteForcePolynomialEvaluation*( $P[0..n]$ ,  $x$ )

//The algorithm computes the value of polynomial  $P$  at a given point  $x$

//by the “highest-to-lowest term” brute-force algorithm

//Input: Array  $P[0..n]$  of the coefficients of a polynomial of degree  $n$ ,

// stored from the lowest to the highest and a number  $x$

//Output: The value of the polynomial at the point  $x$

$p \leftarrow 0.0$

**for**  $i \leftarrow n$  **downto** 0 **do**

$power \leftarrow 1$

**for**  $j \leftarrow 1$  **to**  $i$  **do**

$power \leftarrow power * x$

$p \leftarrow p + P[i] * power$

**return**  $p$

- size of input is degree of polynomial,  $n$
- number of multiplications depends only on  $n$
- number of multiplications,  $M(n) \in ?$

A.  $\Theta(n)$

C.  $\Theta(n \lg n)$

B.  $\Theta(n^2)$

D.  $\Theta(n^3)$

# Ex 3.1, Problem 4

a. Design a brute-force algorithm for computing the value of a polynomial

$$p(x) = a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0$$

at a given point  $x_0$  and determine its worst-case efficiency class.

b. If the algorithm you designed is in  $\Theta(n^2)$ , design a linear algorithm for this problem.

# Solution to Problem 4

**Algorithm** *BetterBruteForcePolynomialEvaluation*( $P[0..n]$ ,  $x$ )

//The algorithm computes the value of polynomial  $P$  at a given point  $x$

//by the “lowest-to-highest term” algorithm

//Input: Array  $P[0..n]$  of the coefficients of a polynomial of degree  $n$ ,

// from the lowest to the highest, and a number  $x$

//Output: The value of the polynomial at the point  $x$

$p \leftarrow P[0]$ ;  $power \leftarrow 1$

**for**  $i \leftarrow 1$  **to**  $n$  **do**

$power \leftarrow power * x$

$p \leftarrow p + P[i] * power$

**return**  $p$

# True or False?

- ✧ It is possible to design an algorithm with better-than-linear efficiency to calculate the value of a polynomial.

- A. True
- B. False

# Ex 3.1, Problem 9

✧ Is selection sort stable?

- The definition of a stable sort was given in Levitin §1.3

A. Yes, it is stable

B. No, it is not stable

# Ex 3.1, Problem 10

✧ Is it possible to implement selection sort for a linked-list with the same  $\Theta(n^2)$  efficiency as for an array?

- A. Yes, it is possible
- B. No, it is not possible

# BubbleSort

**ALGORITHM** *BubbleSort*( $A[0..n - 1]$ )

//Sorts a given array by bubble sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

**for**  $j \leftarrow 0$  **to**  $n - 2 - i$  **do**

**if**  $A[j + 1] < A[j]$  swap  $A[j]$  and  $A[j + 1]$

# BubbleSort

**ALGORITHM** *BubbleSort*( $A[0..n - 1]$ )

//Sorts a given array by bubble sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

**for**  $j \leftarrow 0$  **to**  $n - 2 - i$  **do**

**if**  $A[j + 1] < A[j]$  swap  $A[j]$  and  $A[j + 1]$

- Is BubbleSort stable?

# BubbleSort

**ALGORITHM** *BubbleSort*( $A[0..n - 1]$ )

//Sorts a given array by bubble sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

**for**  $j \leftarrow 0$  **to**  $n - 2 - i$  **do**

**if**  $A[j + 1] < A[j]$  swap  $A[j]$  and  $A[j + 1]$

- Is BubbleSort stable?

A: Yes, it is stable

B: No, it is not stable

# BubbleSort

**ALGORITHM** *BubbleSort*( $A[0..n - 1]$ )

//Sorts a given array by bubble sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

**for**  $j \leftarrow 0$  **to**  $n - 2 - i$  **do**

**if**  $A[j + 1] < A[j]$  swap  $A[j]$  and  $A[j + 1]$

- Is BubbleSort stable?

# BubbleSort

**ALGORITHM** *BubbleSort*( $A[0..n - 1]$ )

//Sorts a given array by bubble sort

//Input: An array  $A[0..n - 1]$  of orderable elements

//Output: Array  $A[0..n - 1]$  sorted in ascending order

**for**  $i \leftarrow 0$  **to**  $n - 2$  **do**

**for**  $j \leftarrow 0$  **to**  $n - 2 - i$  **do**

**if**  $A[j + 1] < A[j]$  swap  $A[j]$  and  $A[j + 1]$

- Is BubbleSort stable?
- *Prove* that, if BubbleSort makes no *swaps* on a pass through the array, then the array is sorted.

# String Matching

# Applications:

- ◆ Find all occurrences of a particular word in a given text
  - Searching for text in an editor
  - ...
- ◆ Compare two strings to see how similar they are to one another ...
  - Code diff-ing
  - DNA sequencing
  - ...
- ◆ ...

# Notation

- ◆ Let  $A$  be a set of characters (the alphabet)
- ◆ The set of strings that consist of finite sequences of characters in  $A$  is written  $A^*$  (the Kleene Star)
- ◆ For a string  $s$ , we'll write:
  - $s[j]$  for the  $j^{\text{th}}$  character in  $s$
  - $|s|$  for the length of  $s$
  - $s[i..j]$  for the substring of  $s$  from  $s[i]$  to  $s[j]$
  - $s[..n]$  for the prefix  $s[1..n]$ , and  $s[m..]$  for  $s[m..|s|]$
  - $\epsilon$  for the empty string (example:  $s[1..0] = \epsilon$ )
  - $st$  for the concatenation of  $s$  with another string  $t$

# Simple Complexities:

Assume that string is represented by an array of consecutive characters

What's the worst case running time for brute-force testing to determine:

- ♦ whether  $s = t$

# Simple Complexities:

Assume that string is represented by an array of consecutive characters

What's the worst case running time for brute-force testing to determine:

- ◆ whether  $s = t$ 
  - A.  $O(1)$
  - B.  $O(|s|)$
  - C.  $O(|\min(s, t)|)$
  - D.  $O(|s|^2)$
  - E. None of the above

# Simple Complexities:

Assume that string  $s$  is represented by an array of consecutive characters

- ◆ Worst case running time for computing  $s[i]$  ?

# Simple Complexities:

Assume that string  $s$  is represented by an array of consecutive characters

◆ Worst case running time for computing  $s[i]$  ?

A.  $\Theta(1)$

B.  $\Theta(|s|)$

C.  $\Theta(|\min(|s|, i)|)$

D.  $\Theta(i)$

E. None of the above

# Simple Complexities:

Assume that strings are represented by arrays of consecutive characters

- ◆ Worst case running time for computing  $st$  ?

# Simple Complexities:

Assume that strings are represented by arrays of consecutive characters

◆ Worst case running time for computing  $st$  ?

- A.  $\Theta(1)$
- B.  $\Theta(|s|)$
- C.  $\Theta(|\min(s, t)|)$
- D.  $\Theta(|\min(s, t)|^2)$
- E. None of the above

# Simple Complexities:

Assume that string is represented by an array of consecutive characters

- ◆ Worst case running times for computing  $s[i..j]$

# Simple Complexities:

Assume that string is represented by an array of consecutive characters

◆ Worst case running times for computing  $s[i..j]$

A.  $\Theta(1)$

B.  $\Theta(|s[i..j]|)$

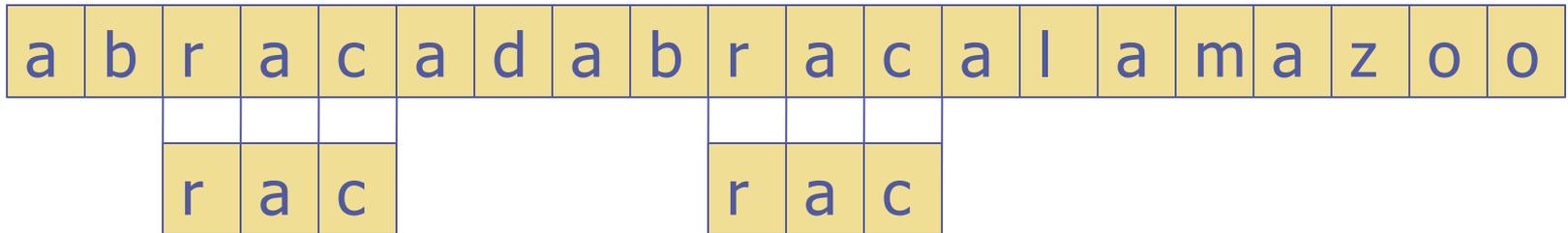
C.  $\Theta(j-i)$

D.  $\Theta((j-i)^2)$

E. None of the above

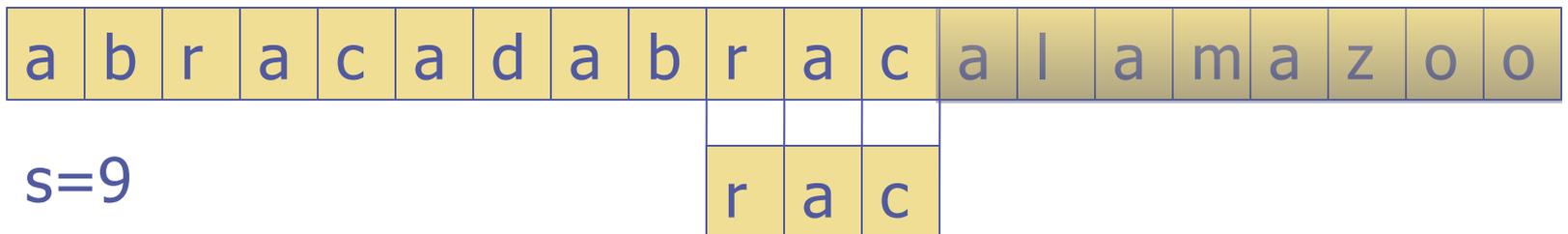
# String Matching

- ◆ Find all occurrences of a pattern string  $p$  in a text string  $t$
- ◆ For example:



# String Matching, formally

- ◆ Given a text string,  $t$ , and a pattern string,  $p$ , of length  $m = |p|$ , find the set of all shifts  $s$  such that  $p = t[s+1..s+m]$



# Brute-force Matching Algorithm

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
r	a	c																		

# Brute-force Matching Algorithm

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
r	a	c																		

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
	r	a	c																	

# Brute-force Matching Algorithm

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
r	a	c																		

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
	r	a	c																	

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
		r	a	c																

# Brute-force Matching Algorithm

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
r	a	c																		

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
	r	a	c																	

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
		r	a	c																

...

# Brute-force Matching Algorithm

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
r	a	c																		

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
	r	a	c																	

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
		r	a	c																

...

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
																	r	a	c	

# Brute-force Matching Algorithm

t = 

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	

p = 

r	a	c
---	---	---

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
	r	a	c																	

# Brute-force Matching Algorithm

t = 

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	

p = 

r	a	c
---	---	---

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
		r	a	c																

What's the asymptotic complexity of brute-force matching?:

# Brute-force Matching Algorithm

t = 

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	

p = 

r	a	c
---	---	---

a	b	r	a	c	a	d	a	b	r	a	c	a	l	a	m	a	z	o	o	
		r	a	c																

What's the asymptotic complexity of brute-force matching?:

- A.  $\Theta(1)$
- B.  $\Theta(|t|)$
- C.  $\Theta(|p|)$
- D.  $\Theta(|p|(|t|-|p|+1))$
- E. None of the above

# Brute-force Matching Algorithm

```
match(t, p)
  m ← |p|
  n ← |t|
  results ← {}
  for s ← 0..n-m do
    if p == t[s+1 .. s+m] then
      results ← results ∪ {s}
  return results
```

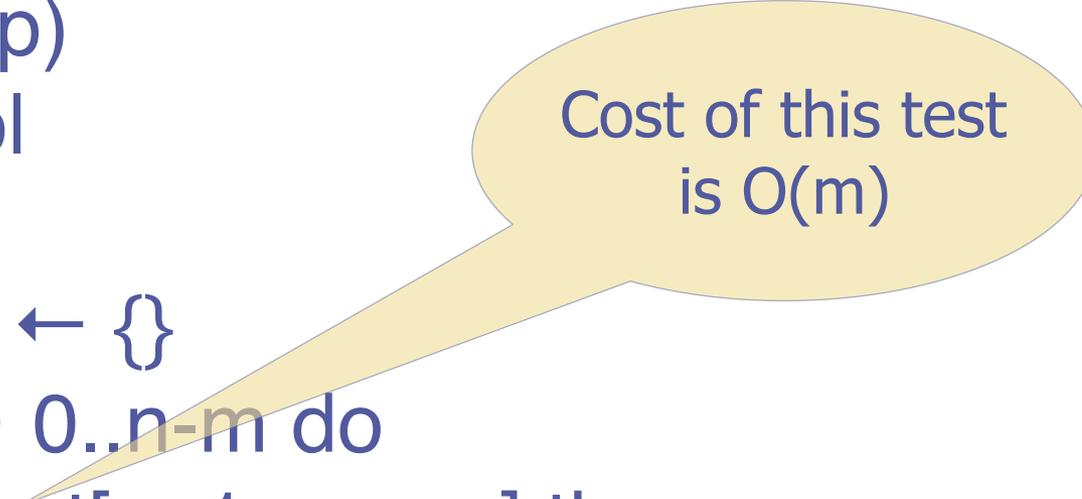
# Brute-force Matching Algorithm

```
match(t, p)
  m ← |p|
  n ← |t|
  results ← {}
  for s ← 0..n-m do
    if p == t[s+1 .. s+m] then
      results ← results ∪ {s}
  return results
```

Asymptotic Complexity:  
 $\Theta(m(n-m+1))$

# Brute-force Matching Algorithm

```
match(t, p)
  m ← |p|
  n ← |t|
  results ← {}
  for s ← 0..n-m do
    if p == t[s+1 .. s+m] then
      results ← results ∪ {s}
  return results
```



Cost of this test  
is  $O(m)$

Asymptotic Complexity:  
 $\Theta(m(n-m+1))$

# Can we do better?

- ◆ Perhaps surprisingly: yes!
- ◆ Key insight: when a match fails, we learned something
  - Better algorithms in Chapter 7