

Parser Combinators

in Smalltalk

Tim's Trick

- What's so cool about functional programming?
 - referential transparency
 - if $x = \textit{foo stuff}$, then
$$x + x = \textit{foo stuff} + \textit{foo stuff}$$
 - $=$ is mathematical equality, and you can replace equal by equal

What about effects?

- Suppose that x is not just a value but has an effect:

if $x = \text{nextInt input}$, then

$x + x$ $\text{nextInt input} + \text{nextInt input}$

- In the presence of effects, you can't replace equals by equals
 - Say bye bye to equational reasoning

How does Haskell combine equational reasoning and effects?

- Monads separate the *definition* of commands from the *execution* of commands
- ## Monads
- Command definition is still referentially transparent
 - Command execution is “special”
 - **do** syntax

What about other languages?

- Can we separate command definition and command execution in Java, or in Smalltalk?
- Yes!
 - but the defaults are backwards compared to Haskell
 - methods can be *executed* (= **do**),
 - but that's the default !
 - How can they be *manipulated*?

We have sequential composition

- BNF:

ifStmnt ::= **if** boolean **then** stmts* **else** stmts* **fi**

- code:

```
parseIfStmnt
  parseKeyword: #if.
  parseBoolean.
  parseKeyword: #then.
  parseStatements.
  parseKeyword: #else.
  parseStatements.
  parse: #fi
```

but that's not enough

- BNF:

$\text{stmts}^* ::= \varepsilon \mid \text{stmt stmt}^*$

- code:

parseStatements
??

How can we define Squeak combinators for Parsers?

- make the parsers *objects*, not methods
- the parser objects can be
 1. *run*, to perform the parse, or
 2. *combined*, to make more complex parsers

First attempt

- What kind of Squeak object will perform an action when run?
- blocks

What about the input ?

- We need a way of representing a sequence of objects along with the current position in that sequence
- Streams provide exactly that functionality
- Compare Streams with Iterators

Iterating with do: and with a Stream

- initialize the collection

```
c := 'abcde'.
```

- with an internal iterator:

```
c do: [ : each | Transcript show: each ]. Transcript cr.
```

- with a Stream (external iterator)

```
s := ReadStream on: c.
```

```
[ s atEnd ] whileFalse: [ Transcript show: s next ].  
Transcript cr.
```

Implementing Parsers

- A parser is implemented as a block.
- The *result* of evaluating the block is:
 - if the parse succeeds: a sequence of correctly parsed items
 - if the parse fails: nil.
- The *effect* of evaluating the block is to:
 - advance the underlying stream if the parse succeeds, and
 - not to advance it if the parse fails.
- This invariant must be maintained across compound parsers.