

Evaluation Strategies
for
Functional Logic Programming

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Outline

Whats, hows and whys of **Functional Logic Programming.**

Constructor-based **rewrite systems** as programs.

The role of **strategies.**

The **classes** of rewrite systems.

A **strategy** for each class.

What is FLP

FLP studies programming languages that **integrate** functional and logic programming.

A **program** in these languages is a constructor-based, possibly conditional, rewrite system.

A **computation** is a rewrite or narrowing derivation of a term to a constructor term.

A **strategy** is the most critical component of a FLP language.

FLP Features

- Logic variables (partial structures)
- Inversion of computations
- Non-determinism
- Infinite structures
- Functional nesting
- Strategies

FLP Advantages

- Expressiveness (compute more with less code)
- Transparency (code is not cryptic/opaque)
- Economy (save code)
- ⇒ Improved entire software cycle

Example

N-queens puzzle

```
queens X -> Y :- Y=permute X, void (capture Y)
permute [] -> []
permute [X|Xs] -> U++[X]++V :- U++V=permute Xs
capture Y :- _++[Y1]++K++[Y2]++_=Y, abs(Y1-Y2)=length K+1
```

This program is (for the most part) a constructor-based conditional rewrite system (with several liberties concerning the traditional notation).

`queens [1,2,3,4]` evaluates (among others) to `[2,4,1,3]`

Execution

The execution of an FLP program is by **narrowing** and/or **residuation**.

Ground (sub)terms are simply **rewritten**.

Non-ground (sub)terms are either **instantiated** enough to be rewritten or **suspended** until they become instantiated enough.

A **strategy** schedules the (sub)terms to evaluate, decides whether to suspend or to instantiate and if the latter, computes the instantiation.

Different **classes of rewrite systems** are better executed by different strategies.

Strategies

A strategy is a **mapping** from terms to set of steps.

When it is applied to a term it computes both a **reduct** (computed value) and an **instantiation** (computed answer) of some variables of the term.

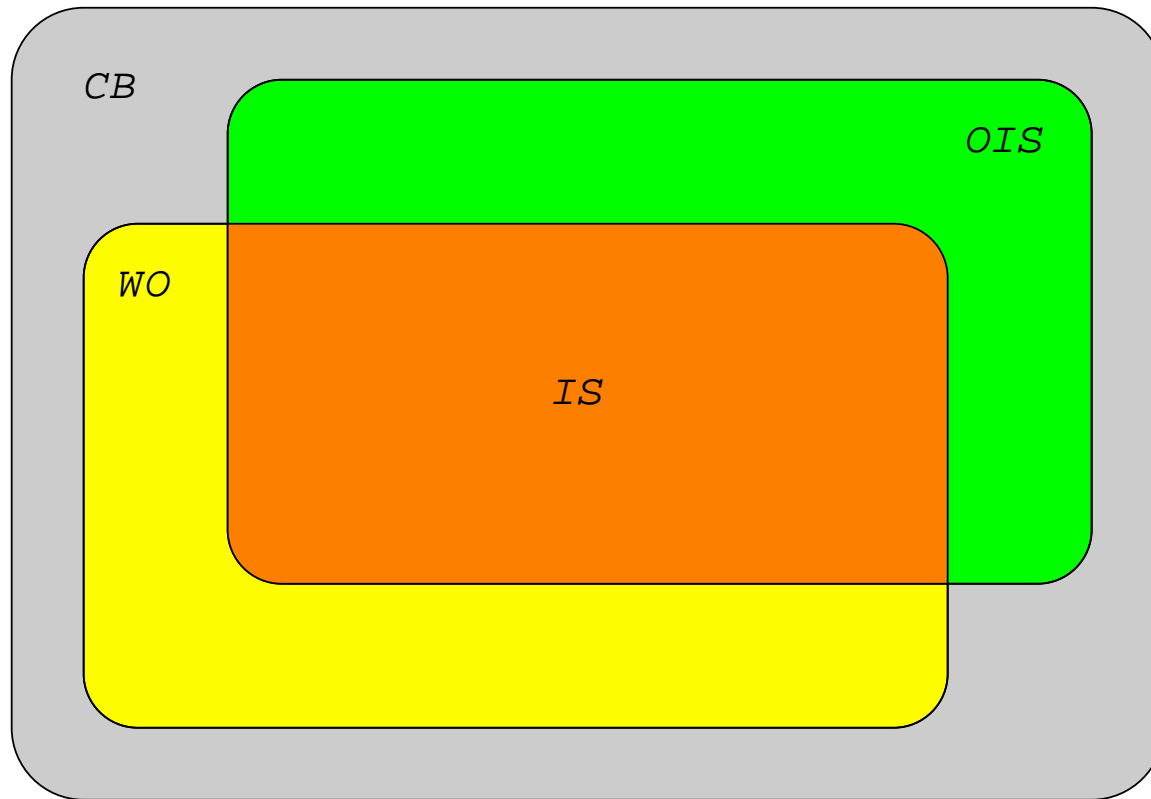
A useful strategy must have a number of desirable **properties** that are better explained when the term is an equation with free variables.

Soundness: every computed answer is a solution of the equation.

Completeness: every solution of the equation is computed.

Efficiency: computational resources are not wasted.

Classes of Rewrite Systems

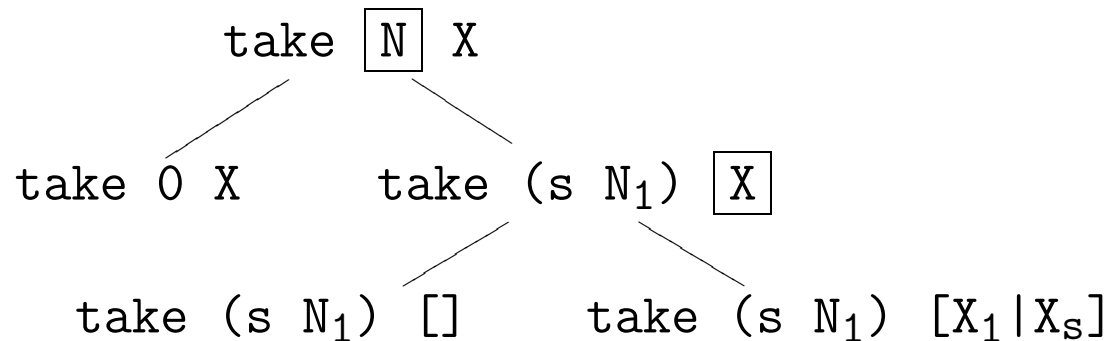


Inductively Sequential TRSs

- Constructor-based subclass of the **strongly sequential** TRSs

```
take 0 - -> []  
take (s N) [] -> []  
take (s N) [X|XS] -> [X | take N XS]
```

- The left-hand sides of the rules of each operation can be organized a in hierarchical structure called a **definitional tree**



Needed Narrowing

The strategy for the inductively sequential TRSs is **needed narrowing**.

Needed narrowing is **easily implemented** using a definitional tree as an automaton to compute steps.

Needed narrowing satisfies two important **optimality** criteria.

Only **needed steps** are computed: derivations have minimal length.

Only **needed derivations** are computed: substitutions are disjoint.

Compute a Needed Step

The task is to **evaluate** $t = \text{take } N \ u$, where N is an unbound variable and u is some operation-rooted term.

Unify t with a maximal (lowest) element of the definitional tree. There are two such elements: $\text{take } 0 \ X$ (a leaf) and $\text{take } (s \ N_1) \ X$ (a branch).

Because the first is a leaf, **instantiate** t with $\{N \mapsto 0\}$ and **narrow**. The result is $[]$

Because the second is a branch, **instantiate** t with $\{N \mapsto (s \ N_1)\}$ and **recursively evaluate** the match of the inductive variable. An instance of u is evaluated.

Weakly Orthogonal TRSs

- Rewrite rules's **lhs may overlap**, but only if critical pairs are trivial.
- Interesting TRSs because they capture **parallelism**.

```
true ∨ - -> true  
- ∨ true -> true  
false ∨ false -> false
```

- There is **no definitional tree** of operation “ \vee ”.
- There are terms that have **no needed redex**.
- In practice, to evaluate a term of the form $u \vee v$ both u and v must be **evaluated concurrently**.

Parallel Narrowing

The strategy for the weakly orthogonal TRSs is **parallel narrowing**.

The rules of a weakly orthogonal operation can be **partitioned into subsets** so that every subset has a definitional tree.

The set of steps obtained by computing a step for each subset of the partition is a **necessary set of steps**.

One step of a necessary set of a term t is executed in **any computation** of t to a constructor term.

Parallel narrowing is a **conservative extension** of both needed narrowing and weakly needed rewriting.

Overlapping Inductively Sequential TRSs

- Rewrite rules's **lhs may overlap**, but only if they are equal modulo a renaming of variables.
- Interesting TRSs because they capture **non-determinism**.

```
regexp X -> X
  | "(" ++ regexp X ++ ")"
  | regexp X ++ regexp X
  | regexp X ++ "*"
  | regexp X ++ "|" ++ regexp X
```

- To **recognize** whether a string s is a well-formed regular expression over $\{0, 1\}$ one evaluates $\text{regex} ("0" | "1") = s$.

INS

The strategy for the overlapping inductively sequential TRSs is *INS*.

Overlapping inductively sequential operations have a *definitional tree*.

INS steps are *computed as needed steps*, except that several alternative replacements may be available for a narrex.

The optimality results of needed narrowing holds for *INS*, but only *modulo non-deterministic choices*.

Needed and *possibly non-needed* steps and/or derivations are computed by *INS*.

Constructor-Based TRSs

- No specific restrictions on the rewrite rules except for the **constructor discipline** and **left linearity**.

- Greatest expressive power:

```
permute [] -> []  
permute [X|XS] -> insert X (permute XS)  
insert X YS -> [X|YS]  
insert X [Y|YS] -> [Y|insert X YS]
```

- No accepted notion of “need.” Known strategies are **demand-driven** and their properties are poorly understood.
- There exists a semantics-preserving **transformation** into the overlapping inductively sequential TRSs.

Transforming Conditions

- The conditional part of a rule is a **sequence of equational constraints:**

$$l \rightarrow r \leftarrow u_1 = v_1, \dots, u_n = v_n$$

expressed by **ordinary operations:** conjunction, strict equality, ...

- A **new conditional operation** is added to the signature:

$$\text{if success then } X \rightarrow X$$

- Rules are **deconditionalized** by moving the condition to the rhs in the form of a conditional expression:

$$l \rightarrow \text{if } u_1 = v_1, \dots, u_n = v_n \text{ then } r$$

Transforming Overlapping

- The set of rules of an operation f is **partitioned** into overlapping inductively sequential subsets.
- Each subset of a partition defines a **new** overlapping inductively sequential operation, say f_1, f_2, \dots, f_n .
- Operation f is **replaced** by

$$f(\bar{X}) \rightarrow f_1(\bar{X}) \mid \dots \mid f_n(\bar{X})$$

- The choice to evaluate an argument of an operation is **transformed** into a choice of one of several rhs's.

Transformation Example

The following operation:

```
insert X Ys -> [X|Ys]  
insert X [Y|Ys] -> [Y|insert X Ys]
```

is transformed into:

```
insert X Ys -> insert1 X Ys | insert2 X Ys  
insert1 X Ys -> [X|Ys]  
insert2 X [Y|Ys] -> [Y | insert X Ys]
```

Some optimizations are possible, e.g., `insert1` can be eliminated.

Transformation Properties

- Let \mathcal{R} be a left-linear constructor-based TRS and \mathcal{S} the transformed TRS.
- \mathcal{S} is an overlapping inductively sequential TRS.
- The constructor terms of \mathcal{R} and \mathcal{S} are the same.
- For each computation $t \xrightarrow{*} v$ in \mathcal{R} there exists a computation $t \xrightarrow{*} v$ in \mathcal{S} .

Conclusion: all the computations of \mathcal{R} are simulated by computations of \mathcal{S} .

Summary

Narrowing and rewriting **strategies** for the constructor-based TRSs have been extensively **investigated** and are well **understood**.

Four subclasses are emerging for functional logic programming. Each class has at least one effective **strategy**.

Inductively Sequential: **functional** computations, needed narrowing.

Weakly Orthogonal: **parallel** computations, parallel narrowing.

Overlapping Inductively Sequential: **non-deterministic** computations, *INS*.

Left-Linear: **transform** into overlapping inductively sequential.

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